

Imaging and Self-Calibration

Hands-on CASA introduction



Whoever

North American ALMA Science Center

Atacama Large Millimeter/submillimeter Array
Expanded Very Large Array
Robert C. Byrd Green Bank Telescope
Very Long Baseline Array



Imaging in CASA

- CASA exposes imaging and deconvolution via the `clean` task
STARTING POINT: CALIBRATED MS (“CORRECTED” COLUMN, IF PRESENT)
- Can be run interactively (using the viewer) or automatically
INTERACTIVE ALLOWS ON-THE-FLY CLEAN BOXING AND STOPPING
- Key decisions:
 - How to grid the data (image, cell size)
 - How to handle the frequency axis
 - What (if any) deconvolution to carry out
 - Selection and weighting of visibility data

clean

```

-----> inp(clean)
# clean :: Invert and deconvolve images with selected algorithm
vis                =      ''      # Name of input visibility file
imagename          =      ''      # Pre-name of output images
outlierfile        =      ''      # Text file with image names, sizes, centers for outliers
field              =      ''      # Field Name or id
sow (Visibility)   =      ''      # Spectral windows e.g. '0~3', '' is all
selectdata         =      False    # Other data selection parameters
mode               =      'mfs'    # Spectral gridding type (mfs, channel, velocity, frequency)
nterms             =      1        # Number of Taylor coefficients to model the sky frequency dependence
refreq             =      ''       # Reference frequency (nterms > 1), '' uses central data-frequency

gridmode           =      ''      # Gridding kernel for FFT-based transforms, default='' None
niter              =      500      # Maximum number of iterations
gain               =      0.1      # Loop gain for cleaning
threshold          =      '0.0mJy' # Flux level to stop cleaning, must include units: '1.0mJy'
psfmode            =      'clark'  # Method of PSF calculation to use during minor cycles
imagermode         =      ''      # Options: 'csclean' or 'mosaic', '', uses psfmode
multiscale         =      ☐ # Deconvolution scales (pixels); ☐ = standard clean
interactive        =      False    # Use interactive clean (with GUI viewer)

mask               =      ☐ # Cleanbox(es), mask image(s), region(s), or a level
imsize             =      [256, 256] # x and y image size in pixels. Single value: same for both
cell               =      ['1.0arcsec'] # x and y cell size(s). Default unit arcsec.
phasecenter        =      ''      # Image center: direction or field index
restfreq           =      ''      # Rest frequency to assign to image (see help)
stokes             =      'I'      # Stokes params to image (eg I,IV,IQ,IQUV)

weighting           =      'natural' # Weighting of uv (natural, uniform, briggs, ...)
utaper             =      False    # Apply additional uv tapering of visibilities
modelimage         =      ''      # Name of model image(s) to initialize cleaning

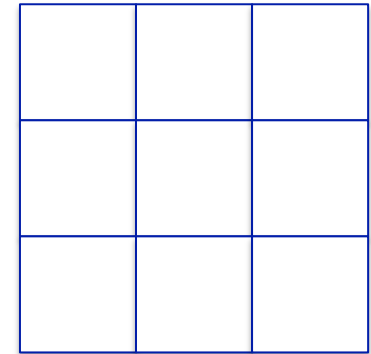
restoringbeam      =      ['']     # Output Gaussian restoring beam for CLEAN image
pbcor              =      False    # Output primary beam-corrected image
minpb              =      0.2      # Minimum PB level to use
calready           =      True     # True required for self-calibration
allowchunk         =      False    # Divide large image cubes into channel chunks for deconvolution
async              =      False    # If true the taskname must be started using clean(...)

```

- (Visibility) data selection
- Treatment of spectral axis
- Deconvolution (actual CLEANing)
- Basic image (gridding) parameters
- Weighting

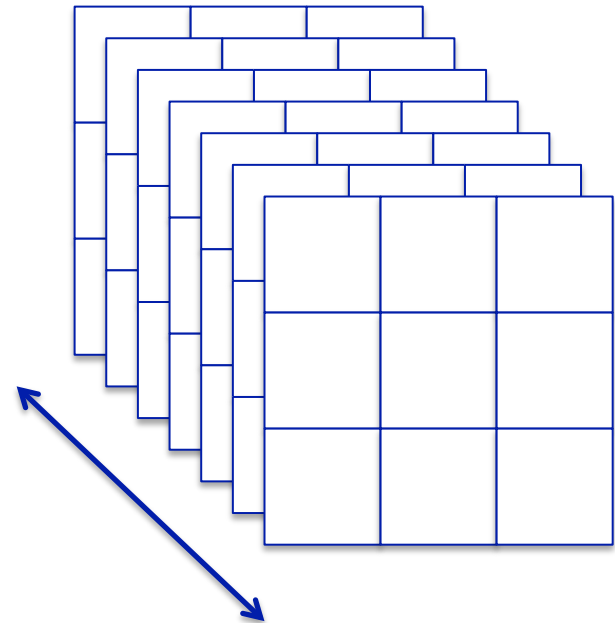
clean: Imaging

- image size
TYPICALLY ~ PRIMARY BEAM AREA UNLESS IN SPECIAL CASE
- cell size
SET THIS TO PLACE ~4-5 PIXELS ACROSS YOUR PSF CORE
- Weighting (“uniform”, “robust”, “natural”)
USED TO ASSEMBLE VISIBILITIES INTO IMAGE, AFFECT PSF/SENSITIVITY
- Optionally “taper” (smooth) the data to target resolution



clean: Imaging

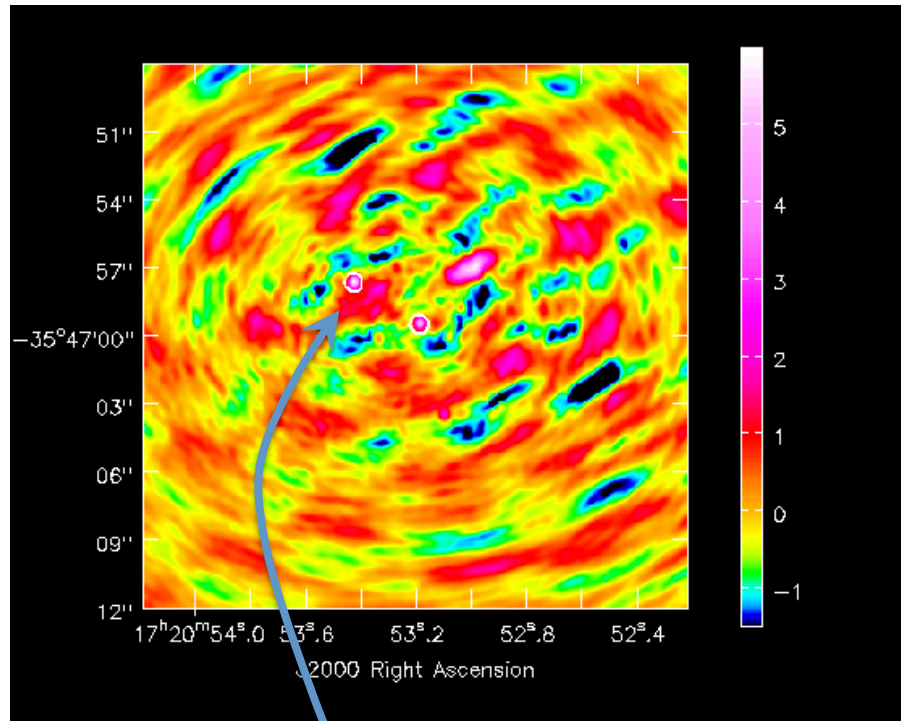
- Handling of spectral axis for **cube**:
START, STOP, WIDTH OF PLANE
 - Define planes by channel
 - Define planes by velocity
 - Define planes by frequency
- Handling of spectral axis for **image**:
 - “multifrequency synthesis” accounts for u-v position vs. frequency
 - (Optional) Deconvolution components can have spectral index
I.E., INTENSITY DEPENDENT ON FREQUENCY



clean: Deconvolution

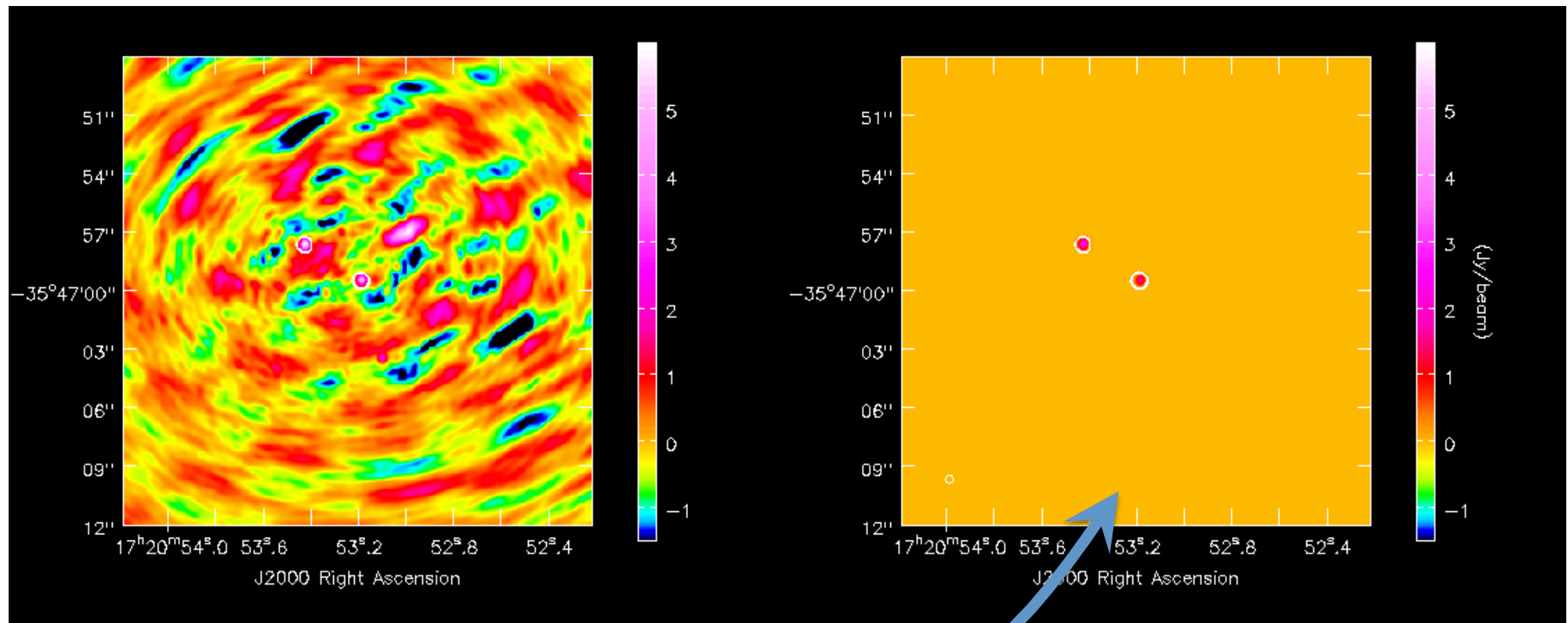
- Image reconstruction to account for imperfect u-v coverage
- Basic Procedure:
 - Identify brightest spot in image
 - Subtract a point source with some fraction of that intensity
 - Add a corresponding point source to a “model” image
 - Proceed until no signal left in image
 - Convolve model with “clean beam” and add to residuals

Deconvolution Illustrated



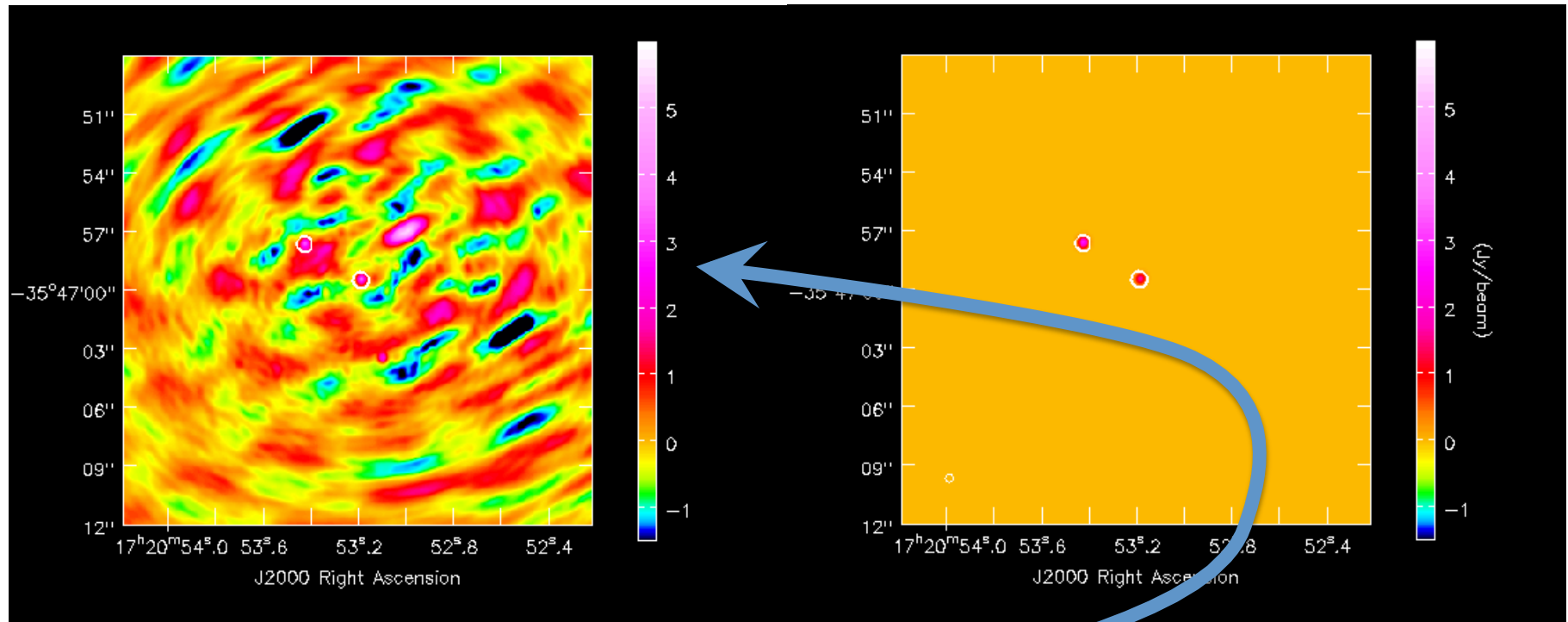
- Find brightest points in “dirty” image

Deconvolution Illustrated

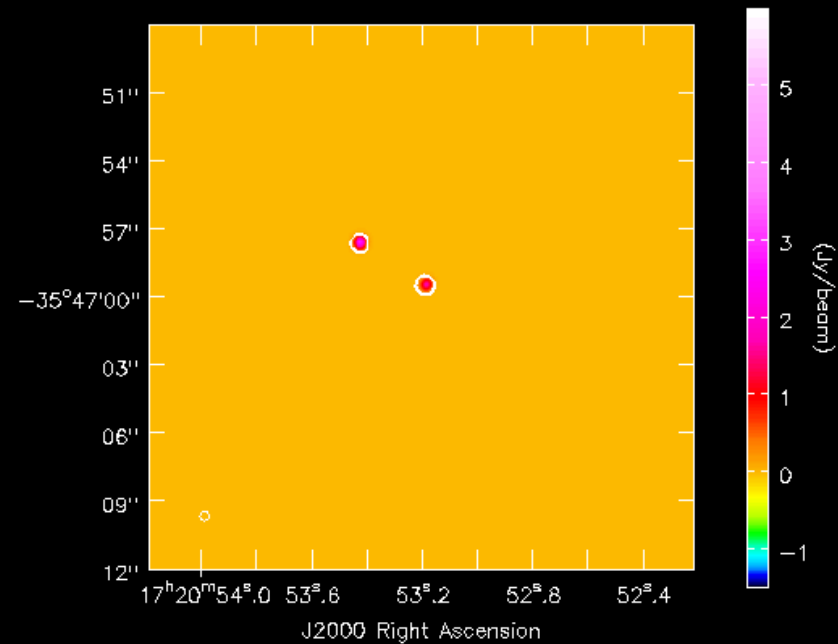
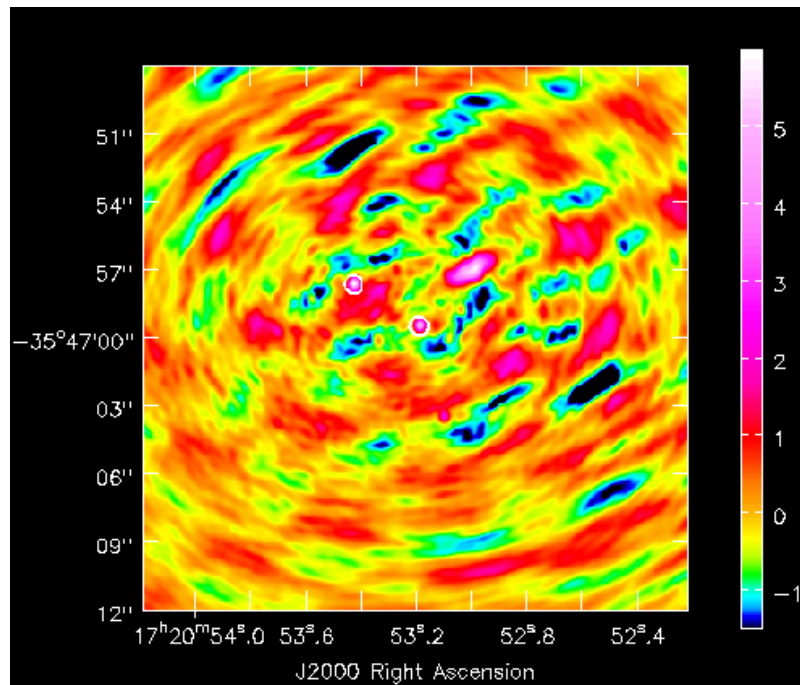


- Find brightest points in “dirty” image
- Create model image containing a fraction of those flux points

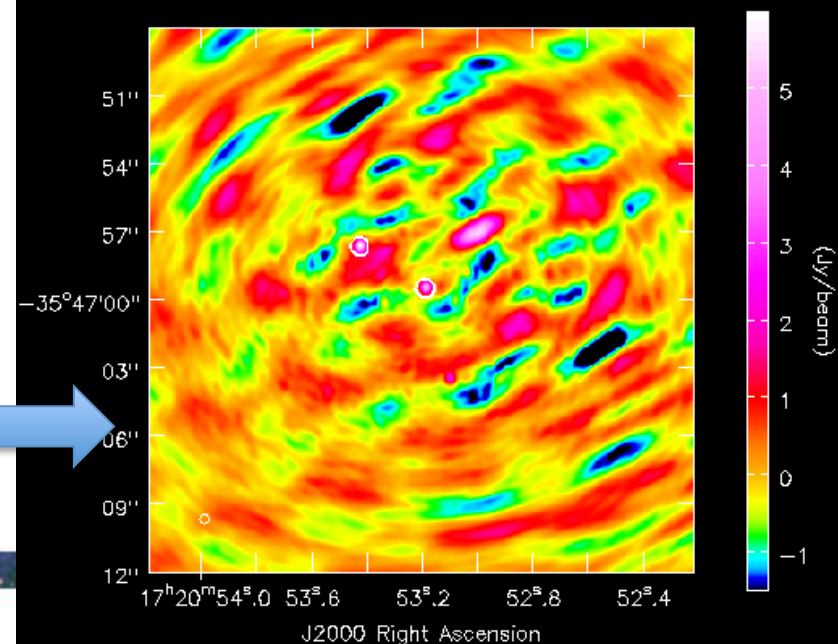
Deconvolution Illustrated



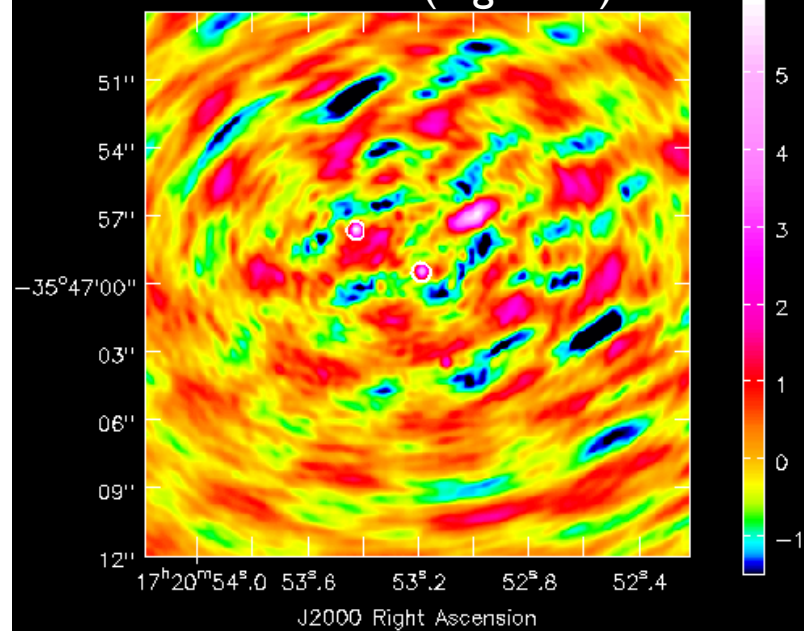
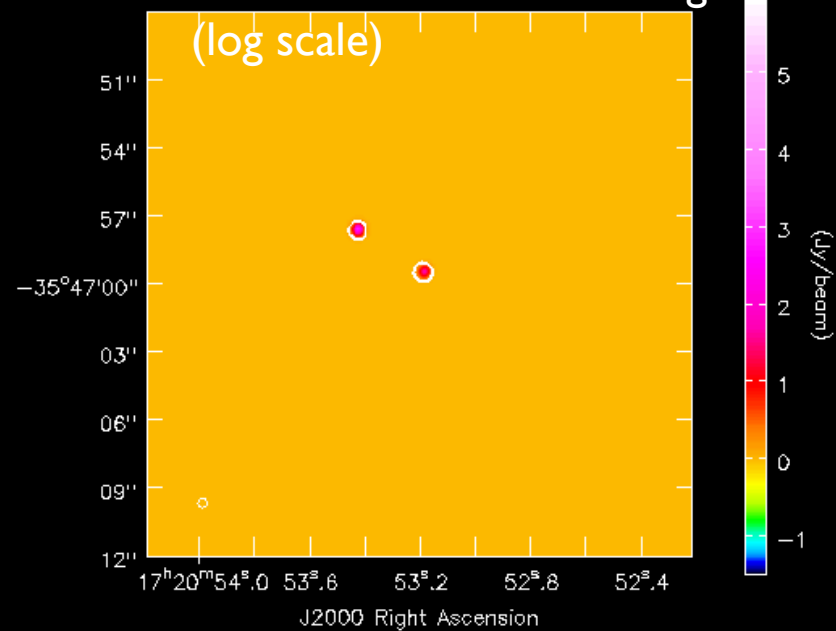
- Find brightest points in dirty image
- Create model image containing a fraction of those flux points
- Subtract model from data, leaving a residual



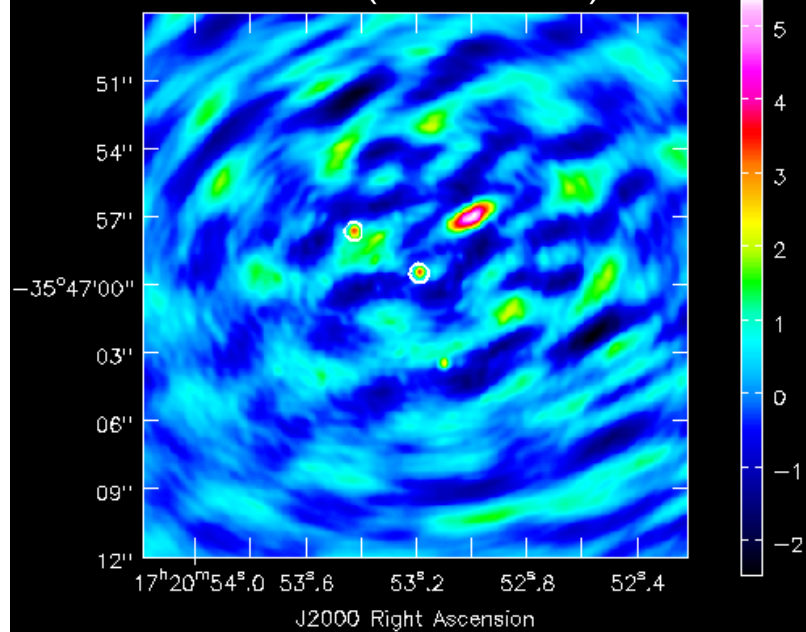
- Find brightest points in dirty image
- Create model image containing a fraction of those flux points
- Subtract model from data, leaving a residual
- Final product = residual + model (convolved with restoring Gaussian beam)



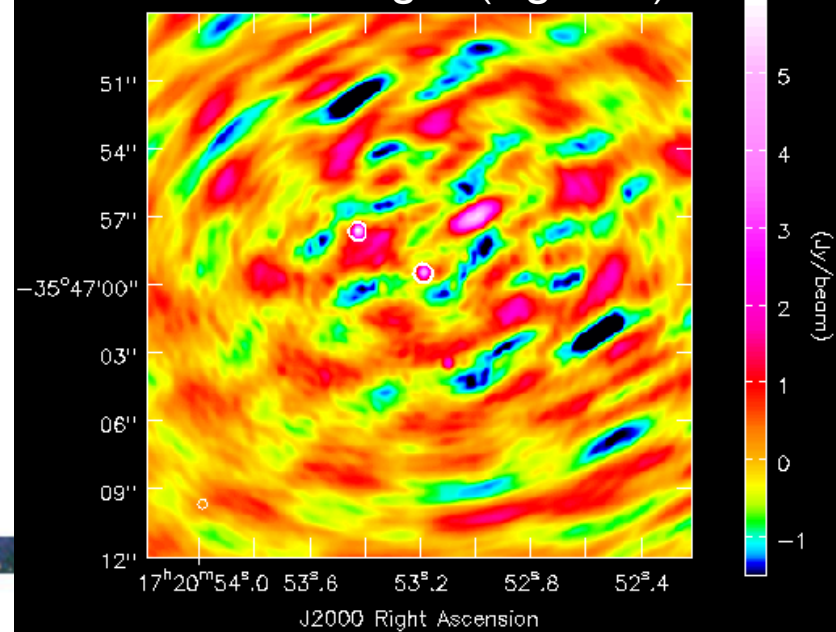
residual (log scale)

model convolved w/ restoring beam
(log scale)

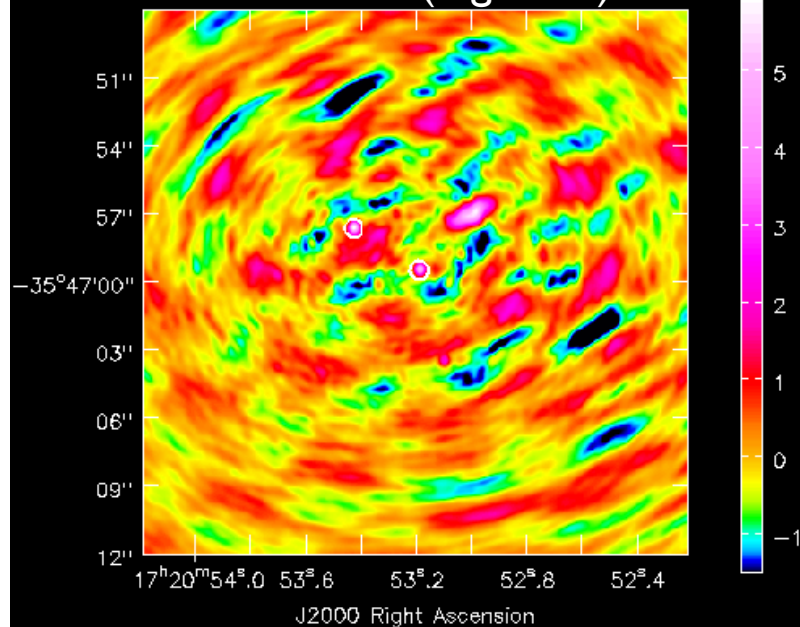
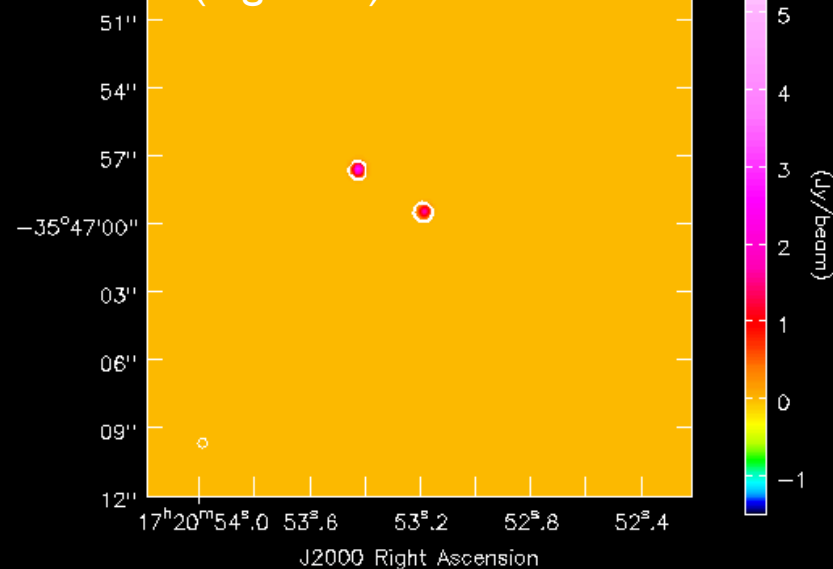
residual (linear scale)



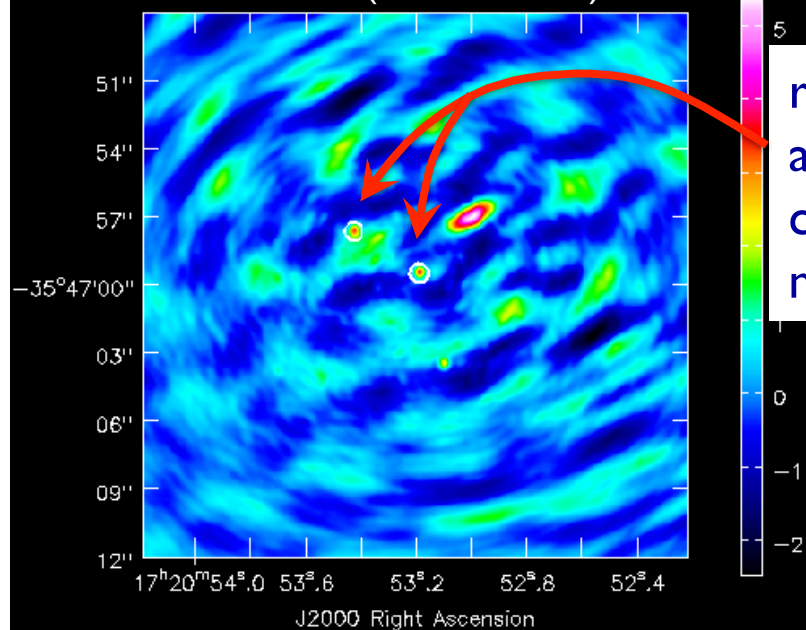
cleaned image (log scale)



residual (log scale)

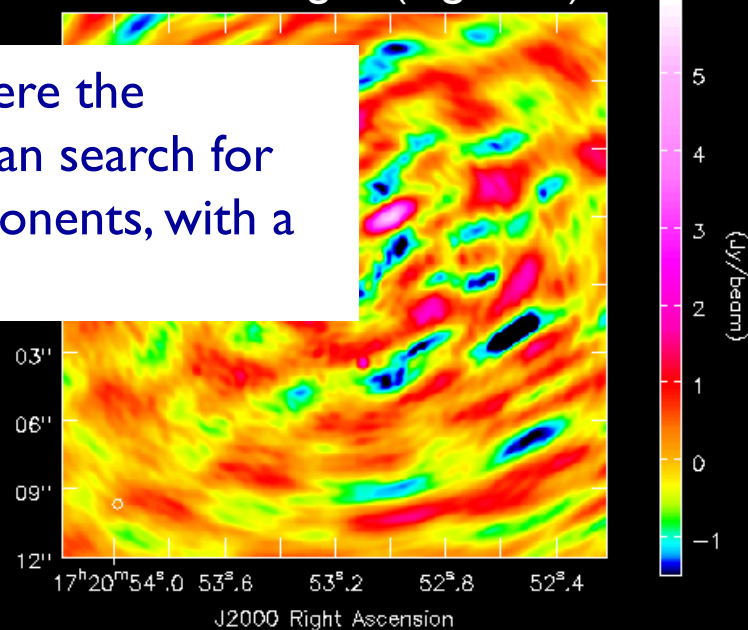
model convolved w/ restoring beam
(log scale)

residual (linear scale)

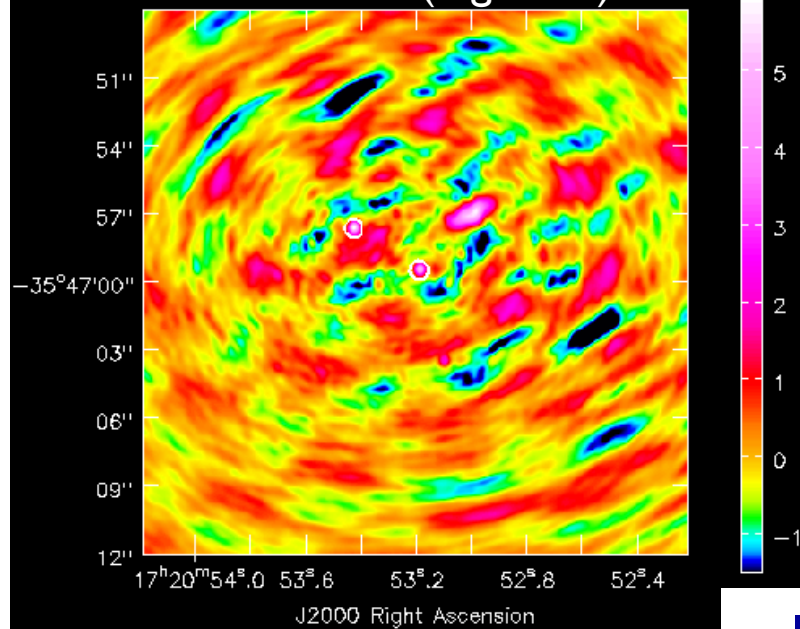


restrict where the
algorithm can search for
clean components, with a
mask

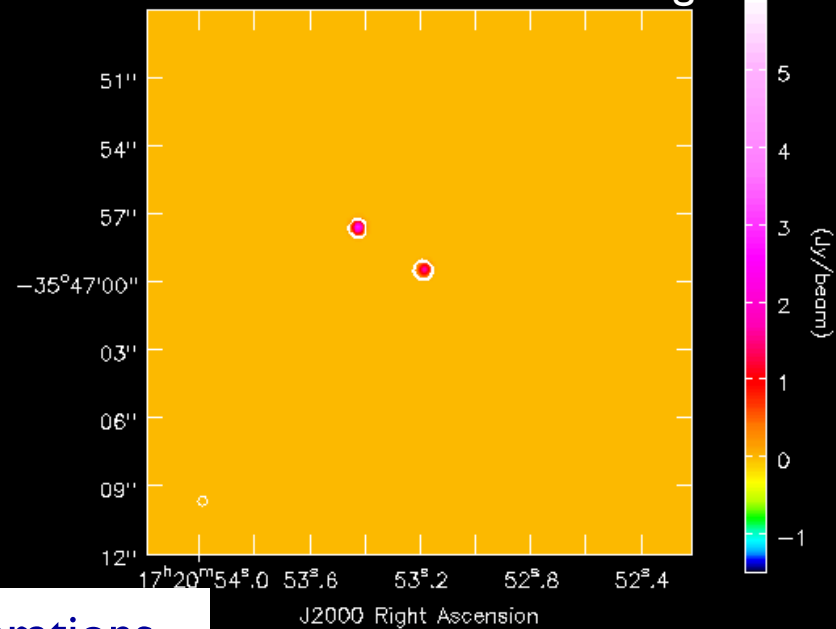
cleaned image (log scale)



residual (log scale)

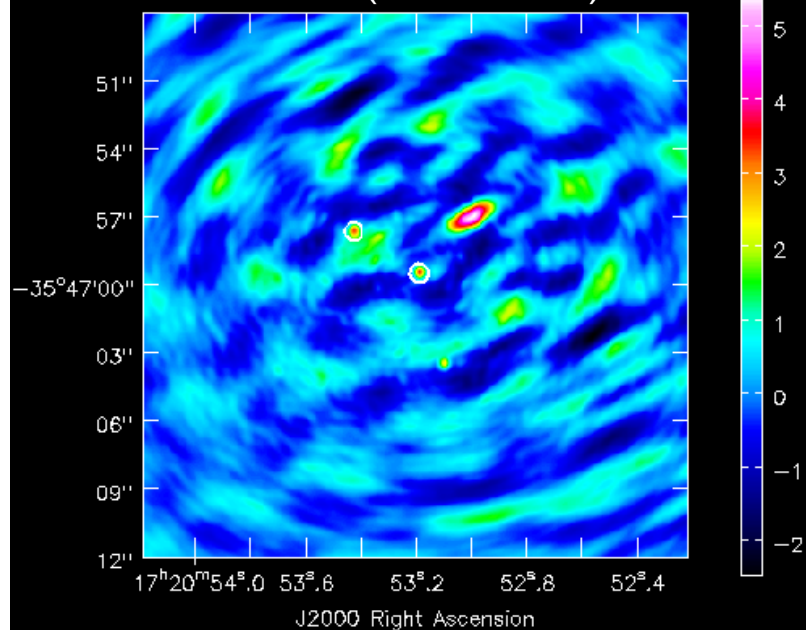


model convolved w/ restoring beam

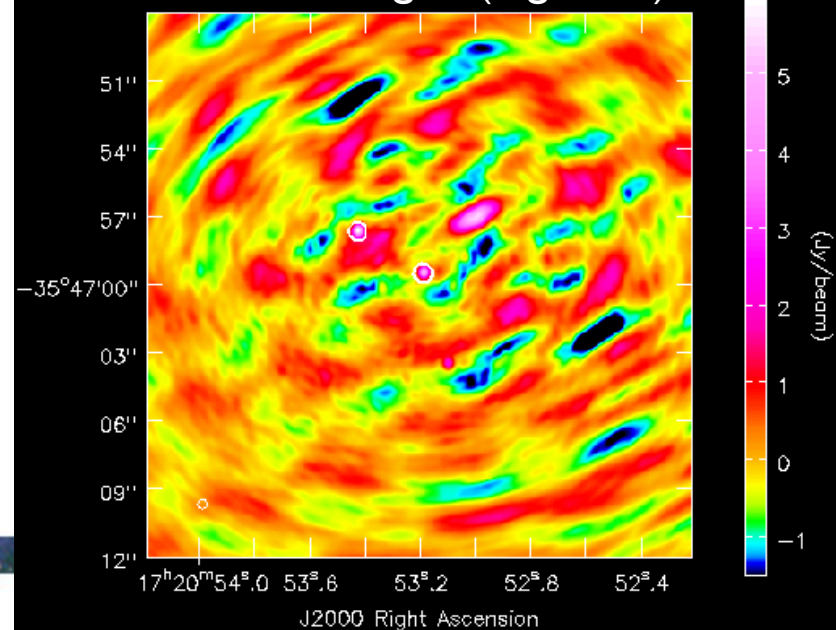


10 iterations

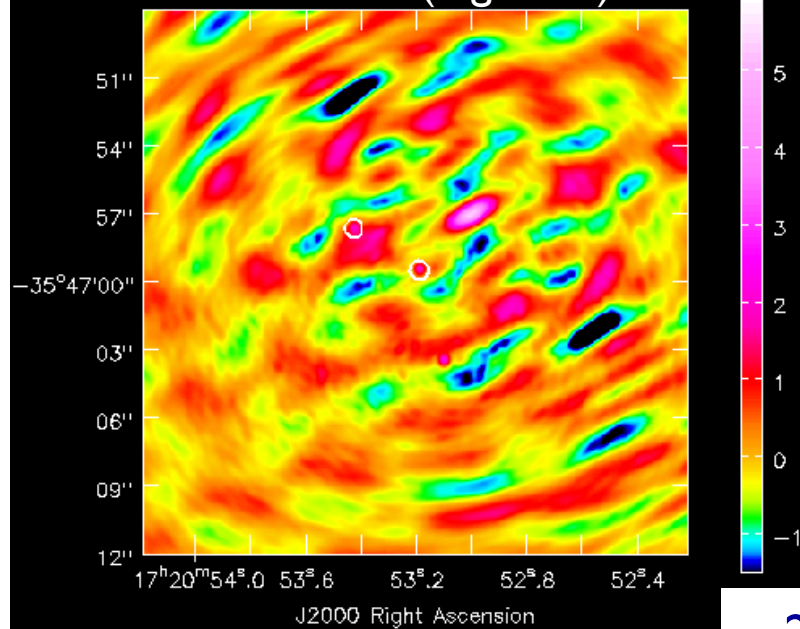
residual (linear scale)



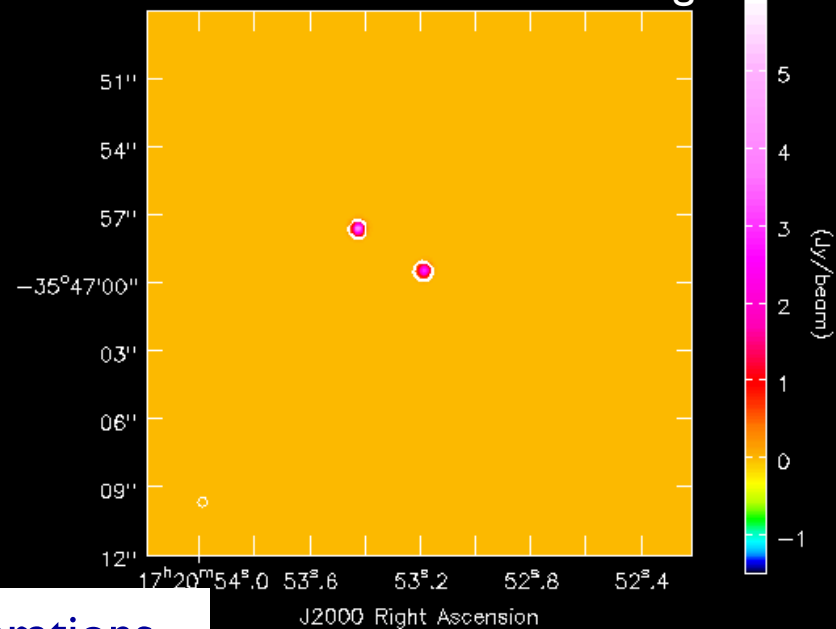
cleaned image (log scale)



residual (log scale)

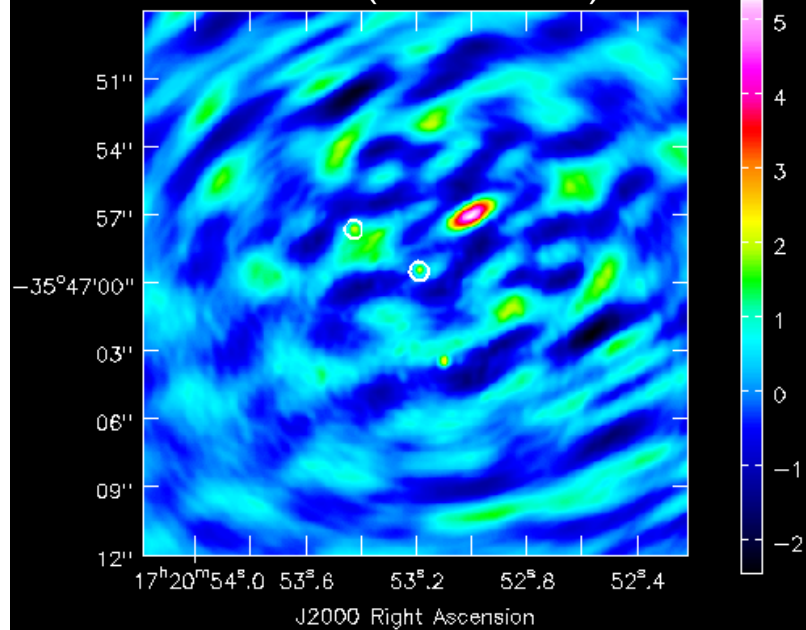


model convolved w/ restoring beam

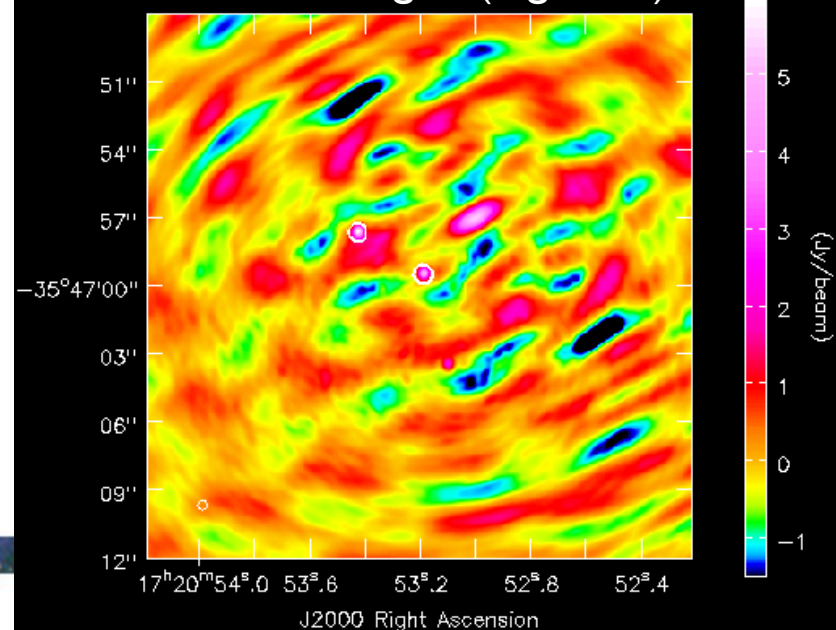


20 iterations

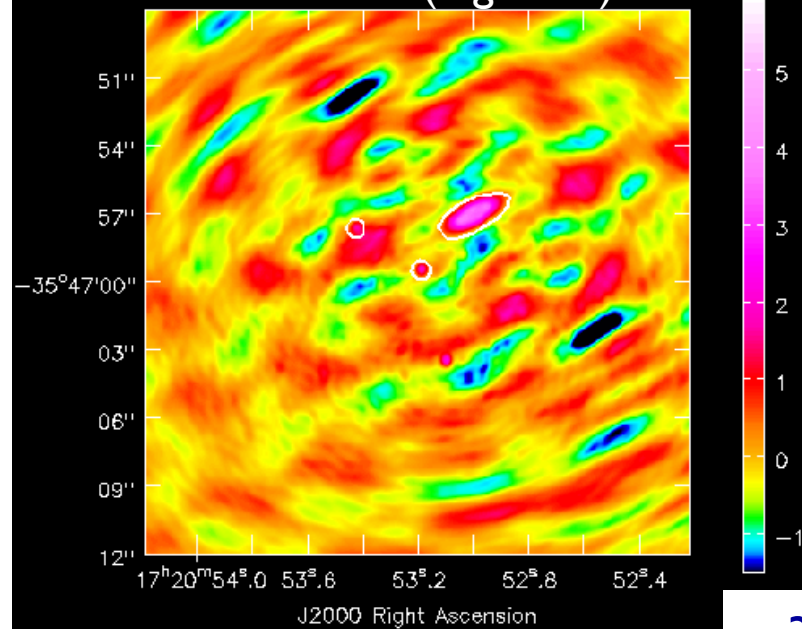
residual (linear scale)



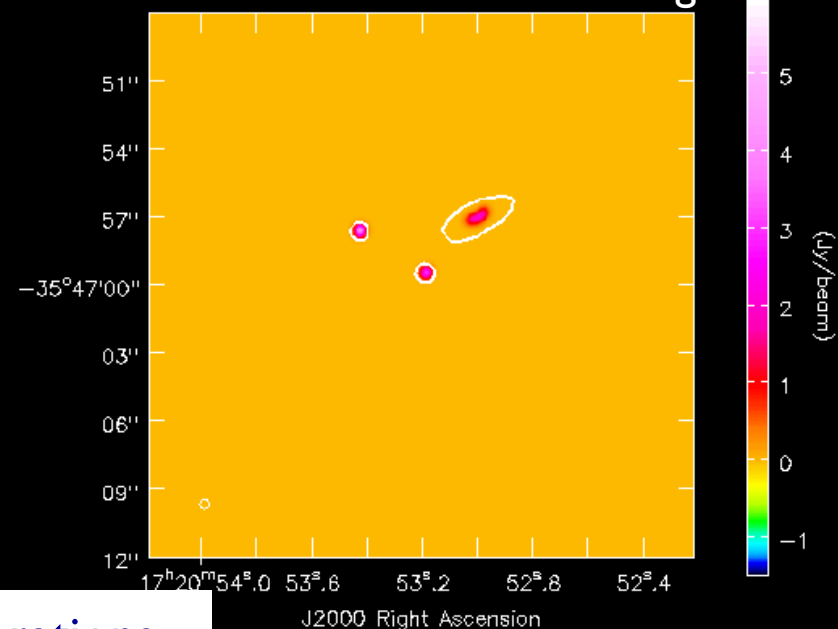
cleaned image (log scale)



residual (log scale)

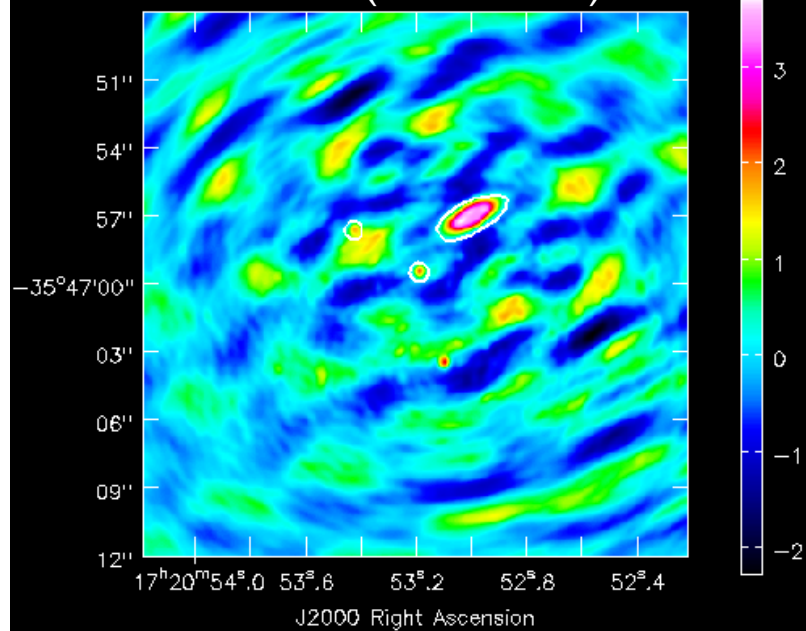


model convolved w/ restoring beam

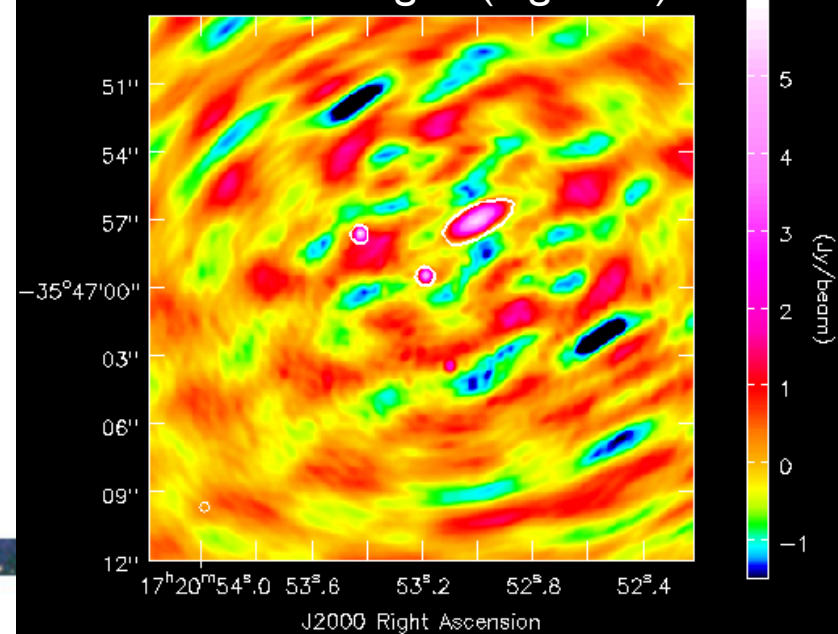


30 iterations

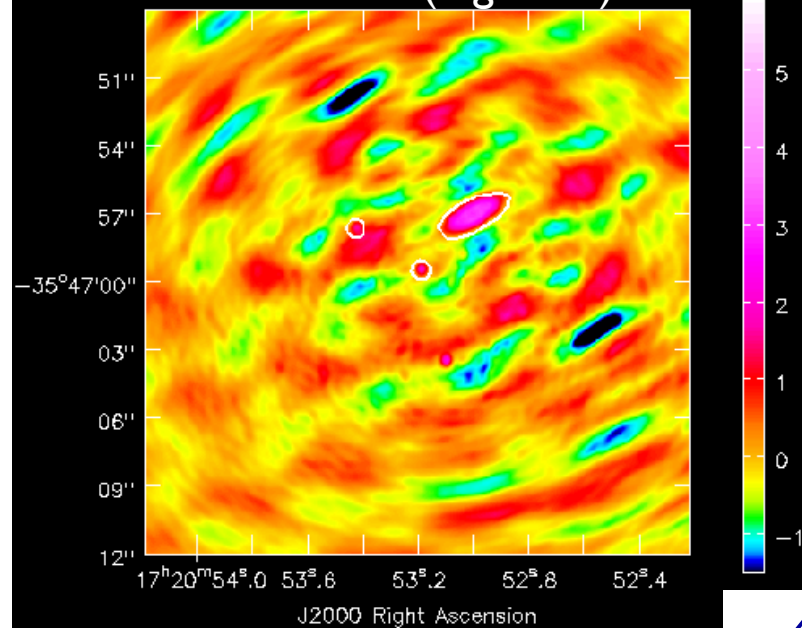
residual (linear scale)



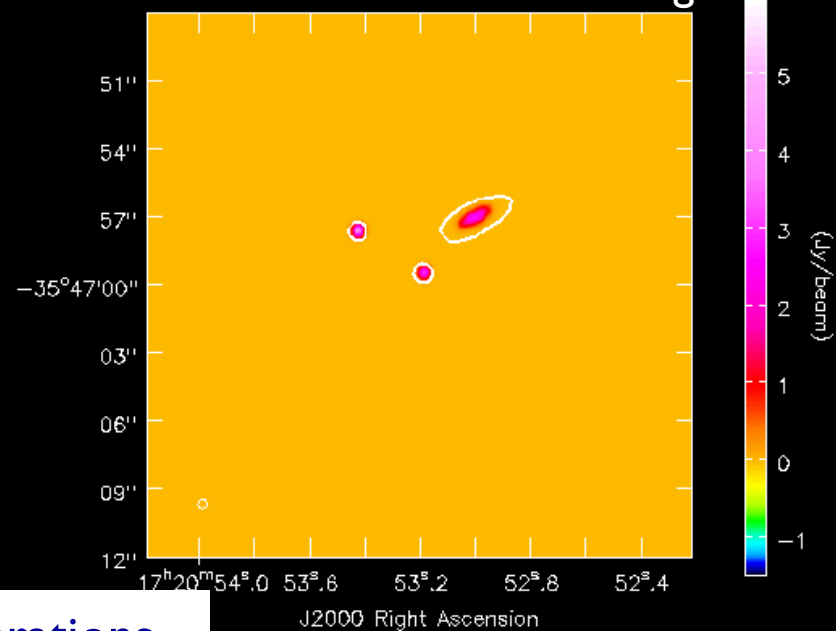
cleaned image (log scale)



residual (log scale)

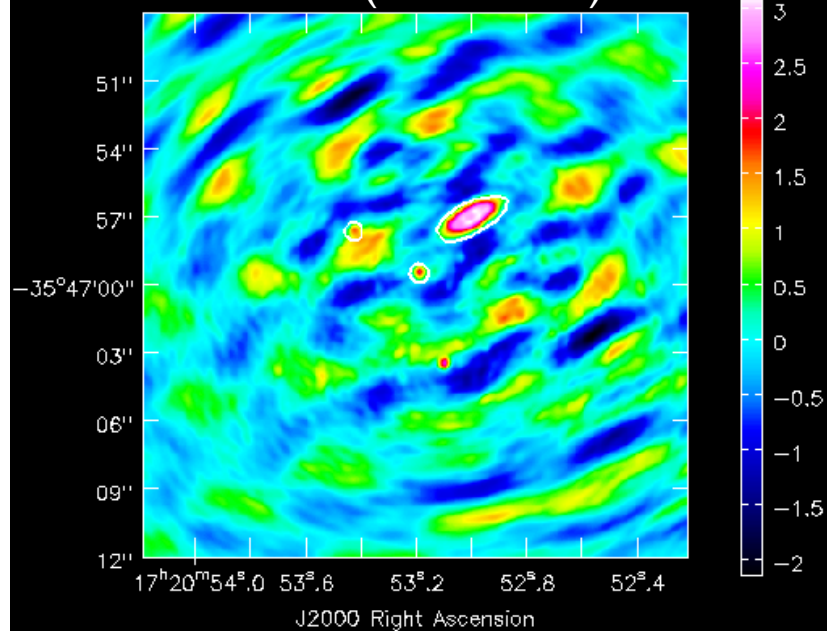


model convolved w/ restoring beam

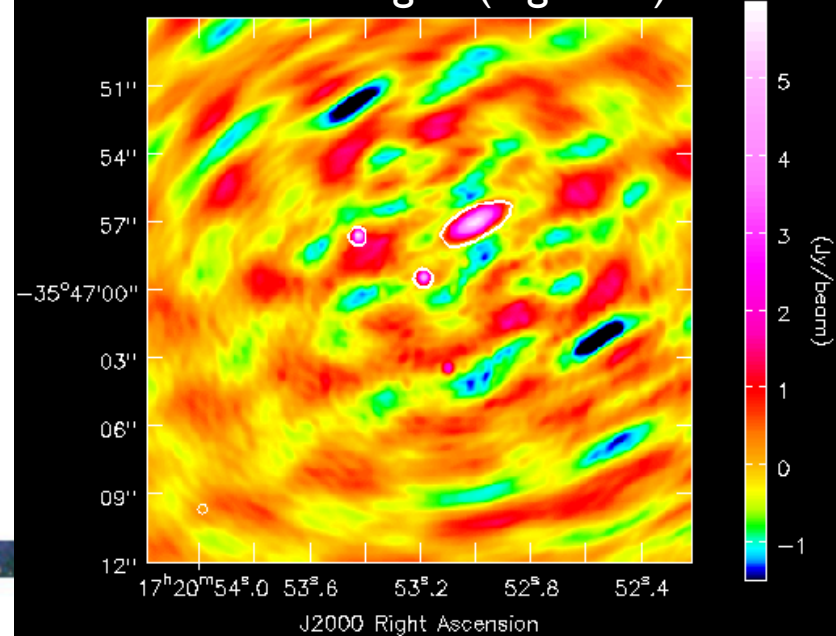


40 iterations

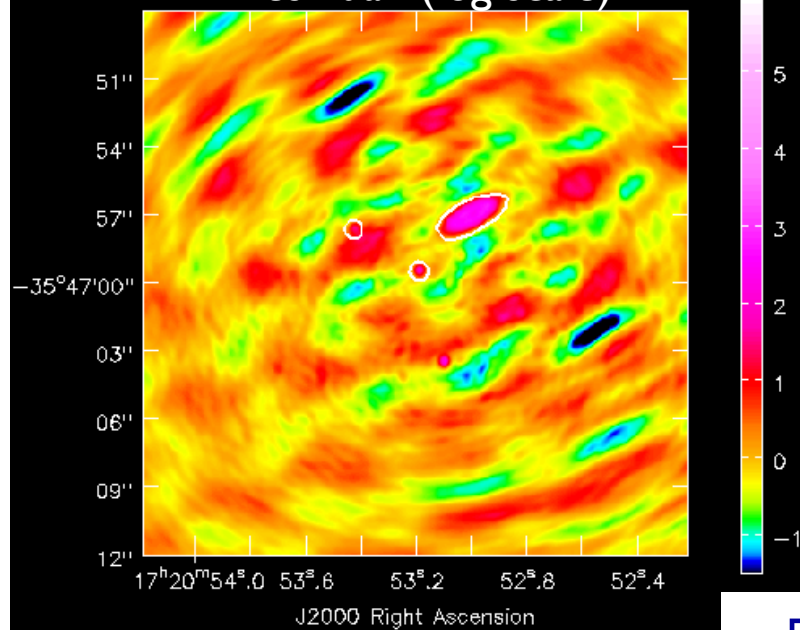
residual (linear scale)



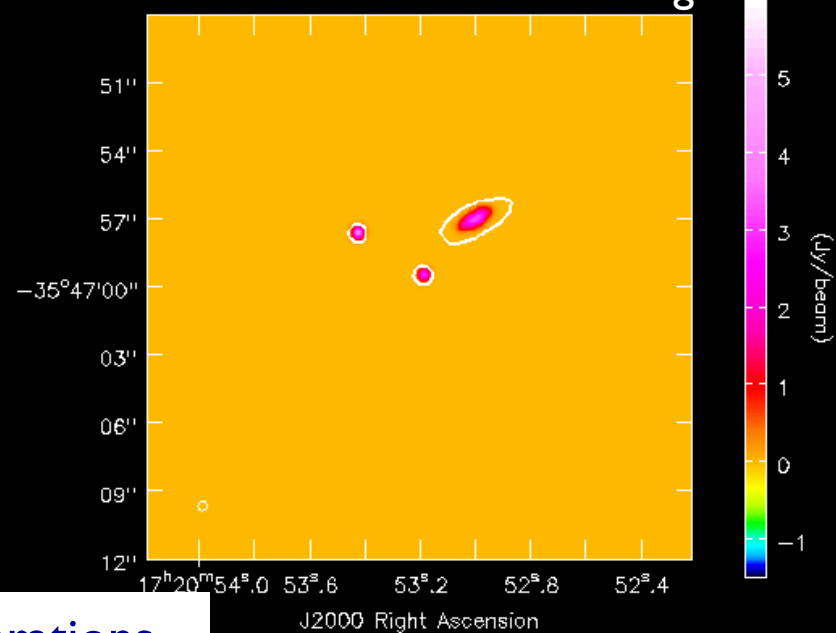
cleaned image (log scale)



residual (log scale)

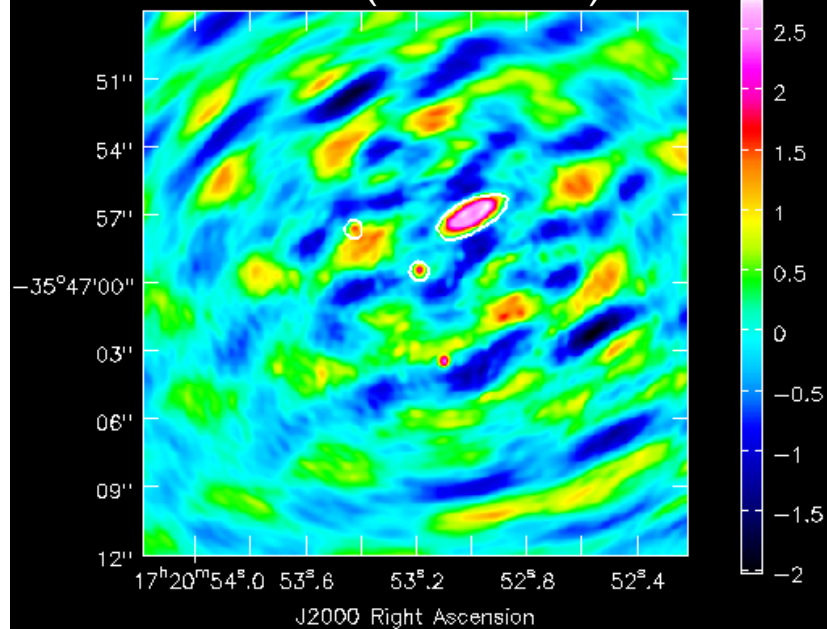


model convolved w/ restoring beam

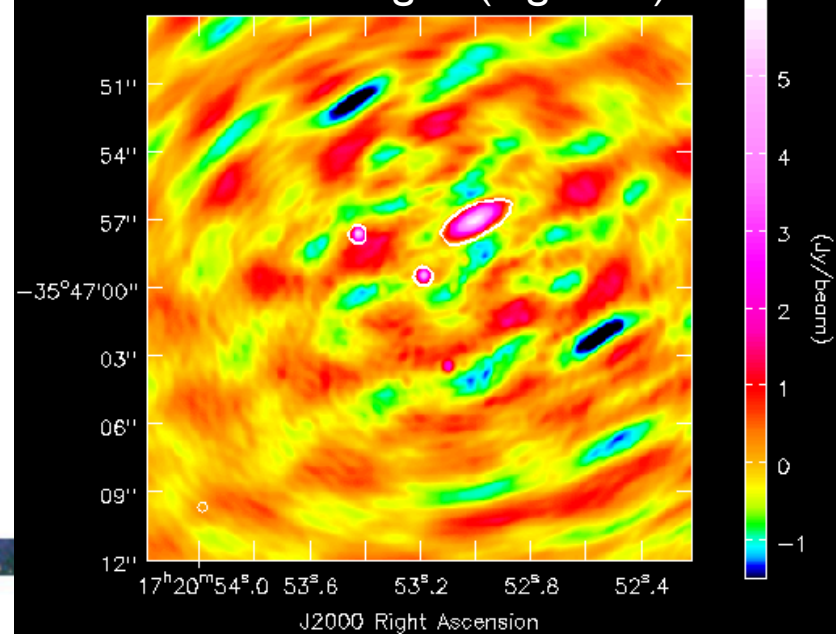


50 iterations

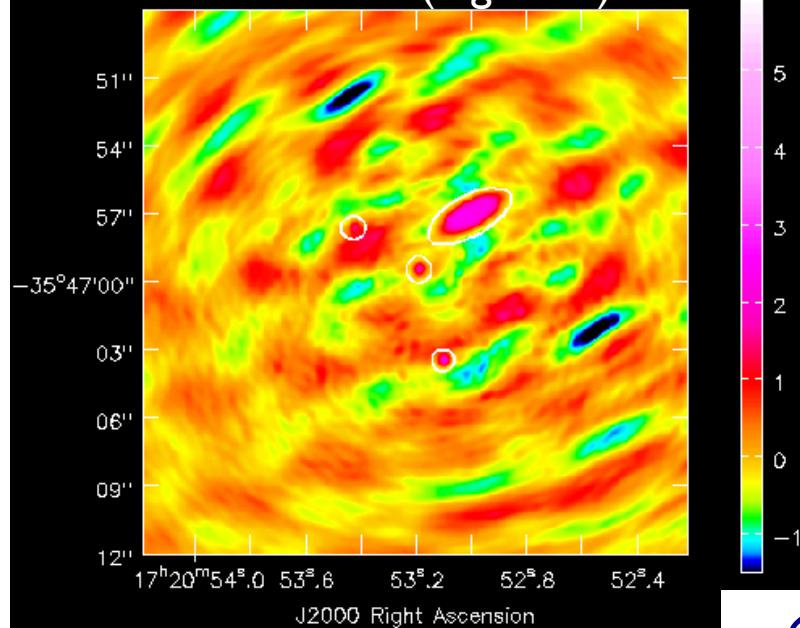
residual (linear scale)



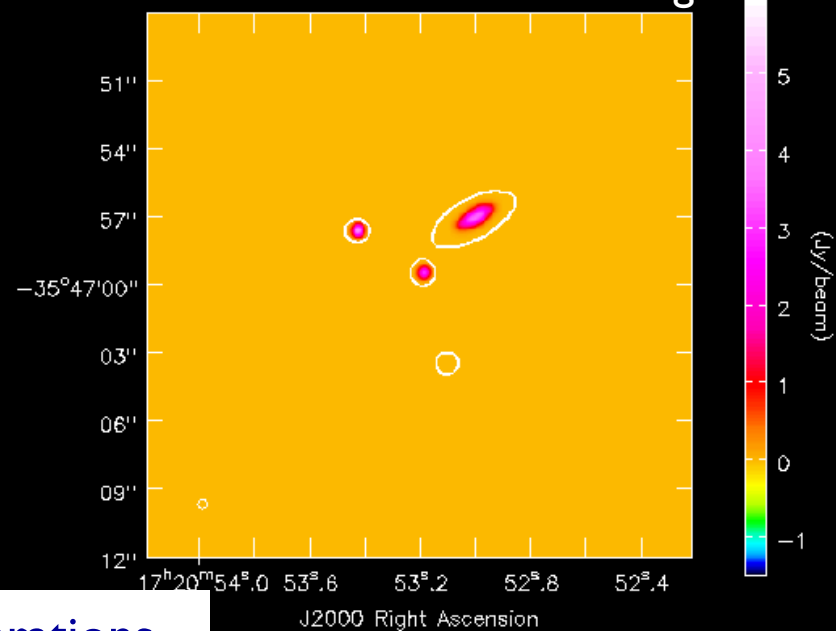
cleaned image (log scale)



residual (log scale)

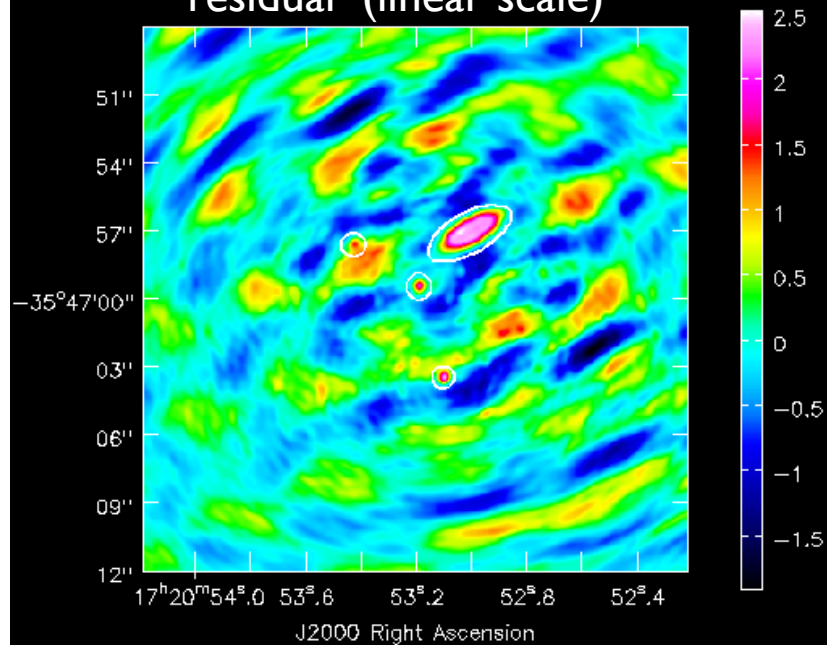


model convolved w/ restoring beam

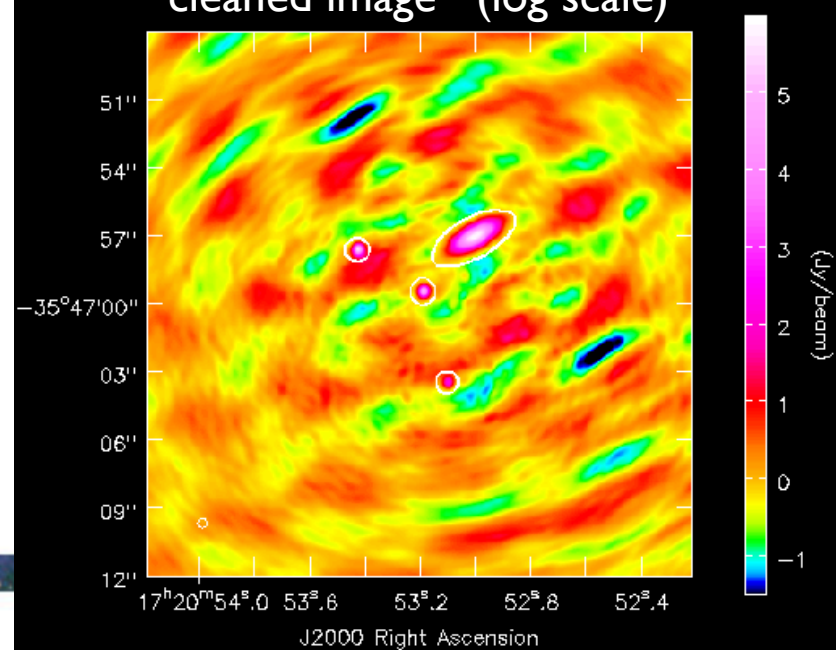


60 iterations

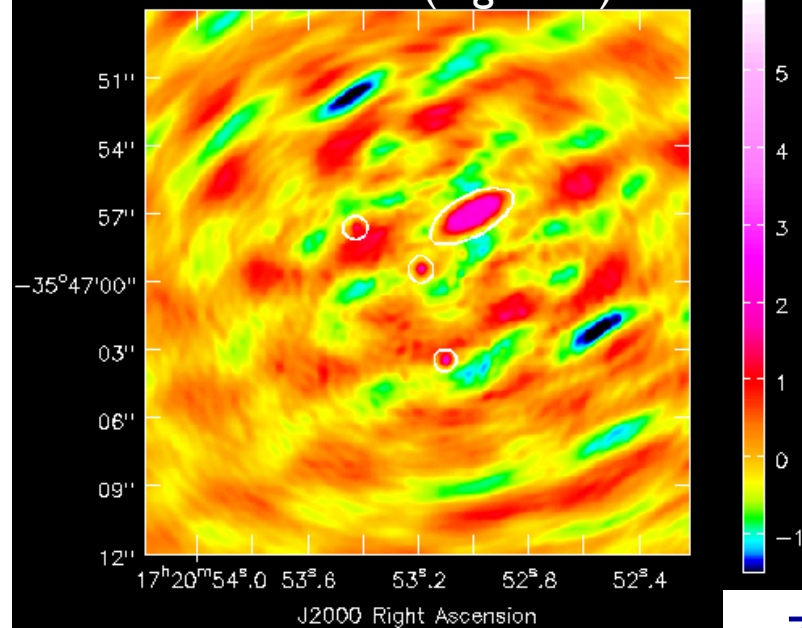
residual (linear scale)



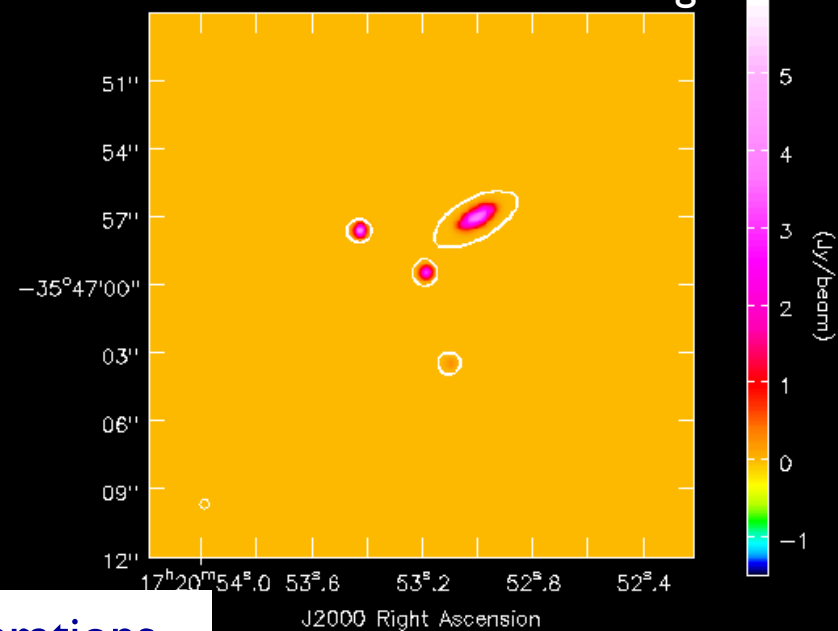
cleaned image (log scale)



residual (log scale)

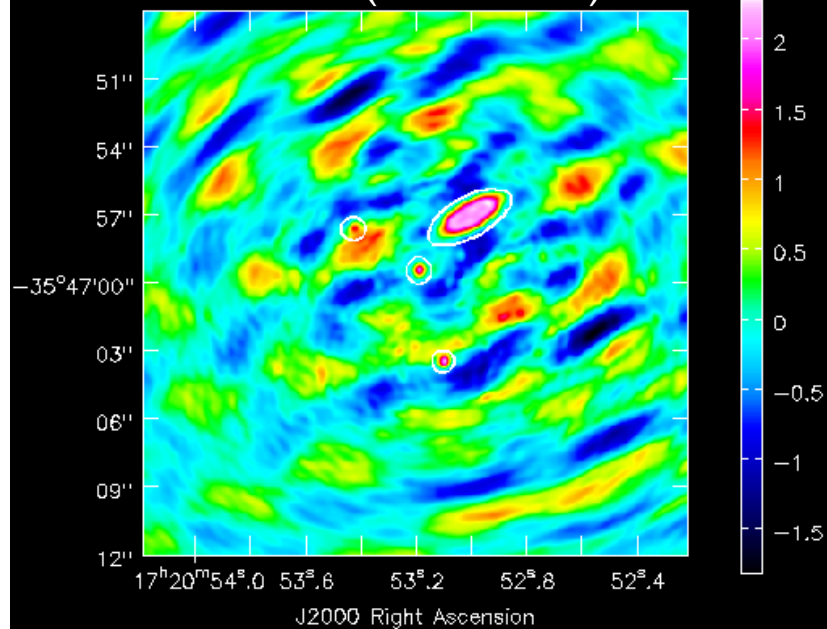


model convolved w/ restoring beam

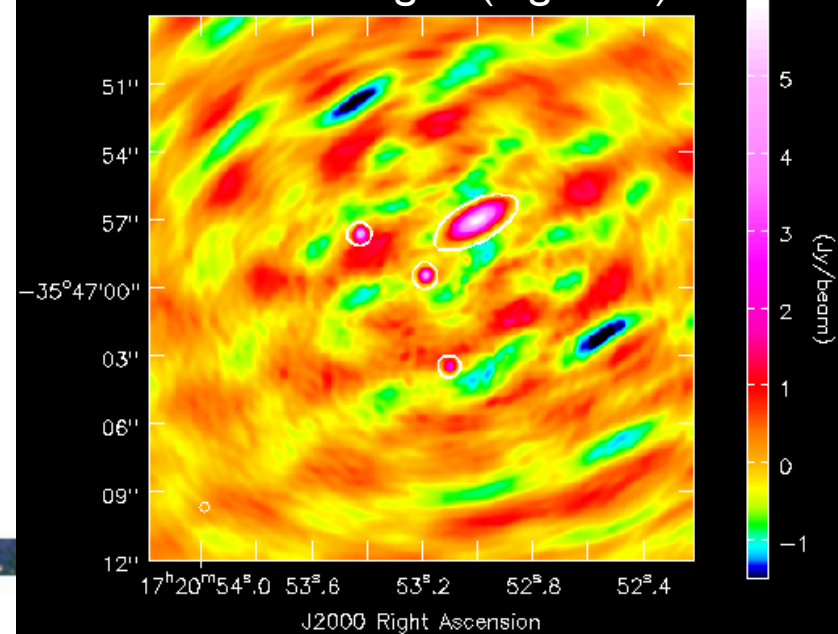


70 iterations

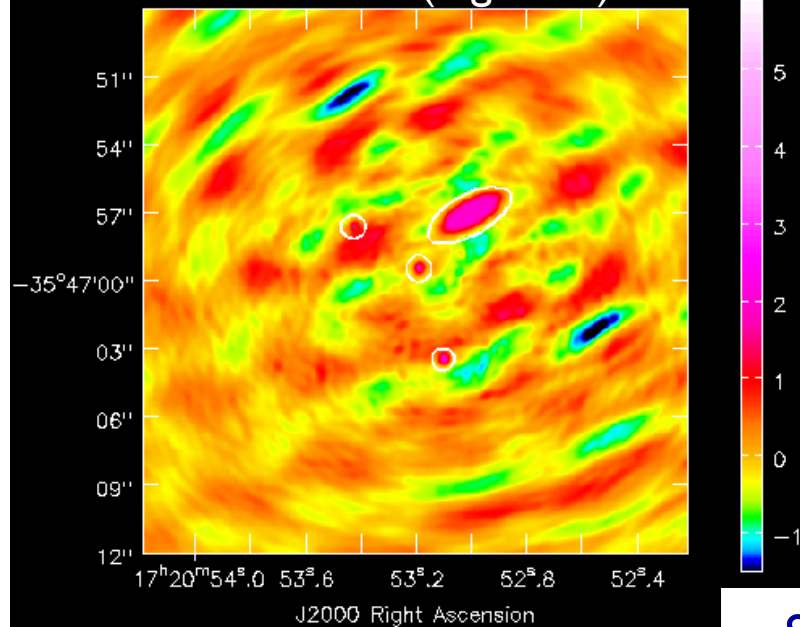
residual (linear scale)



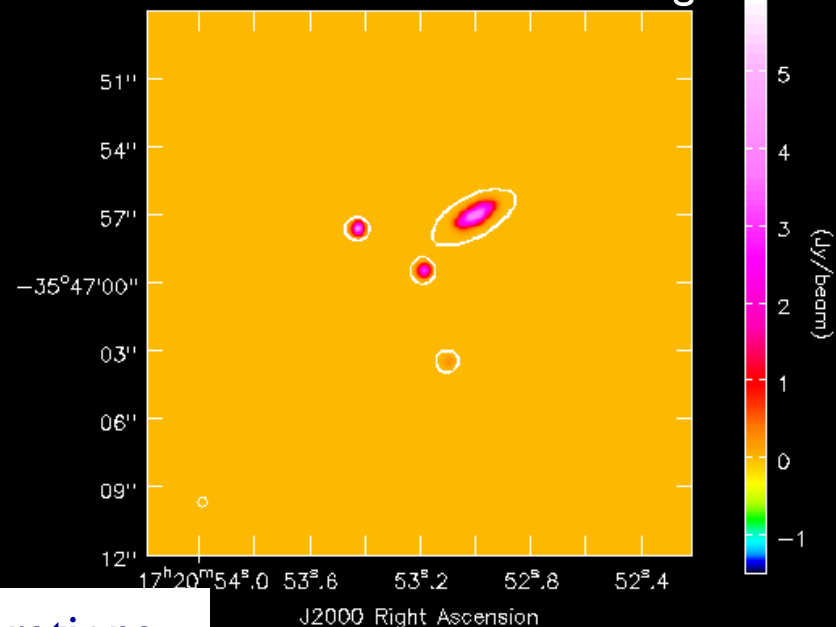
cleaned image (log scale)



residual (log scale)

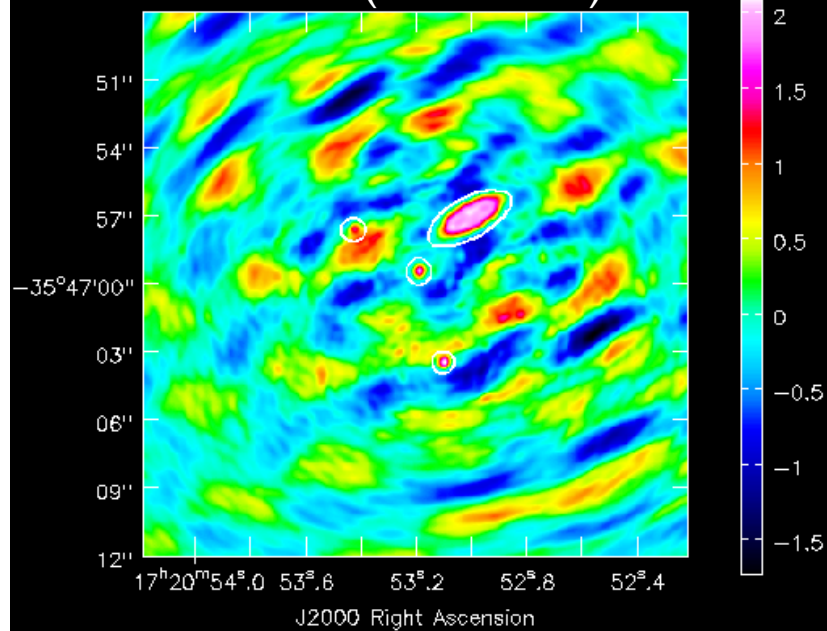


model convolved w/ restoring beam

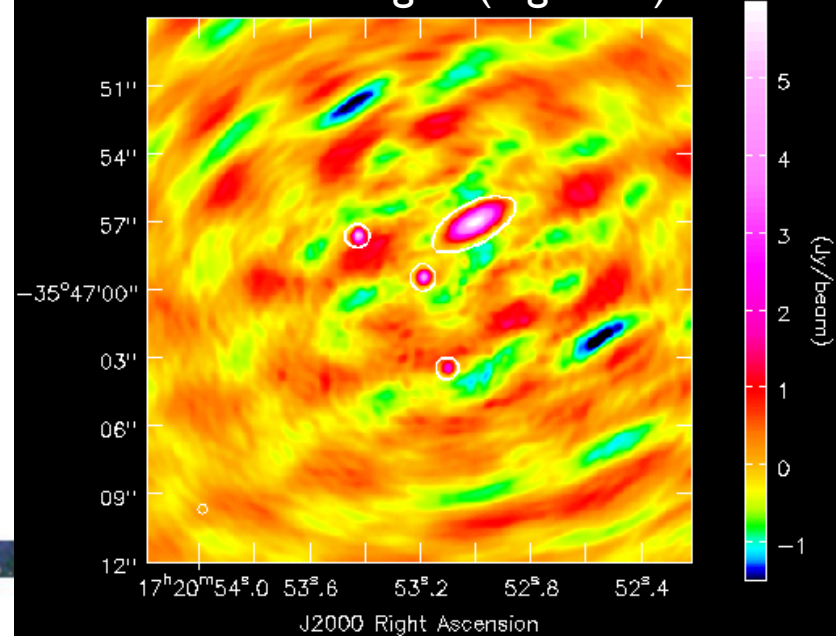


80 iterations

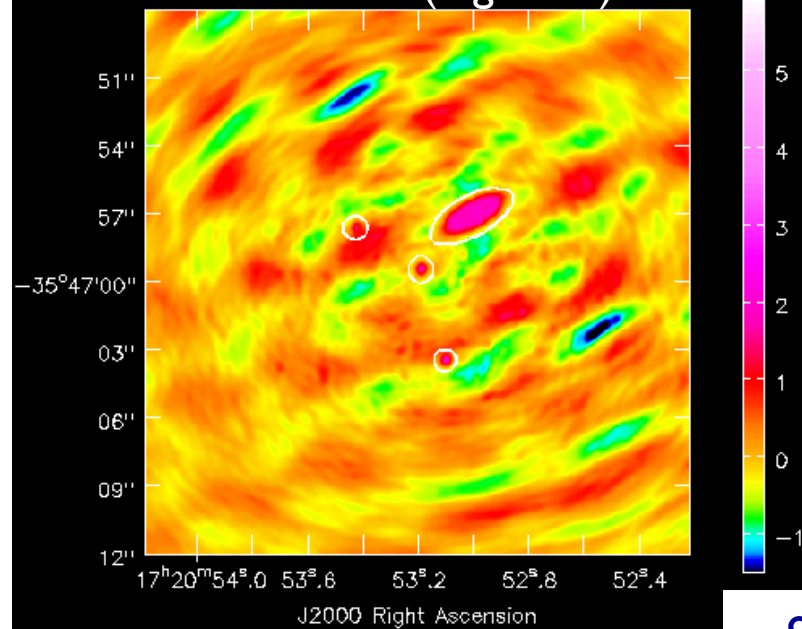
residual (linear scale)



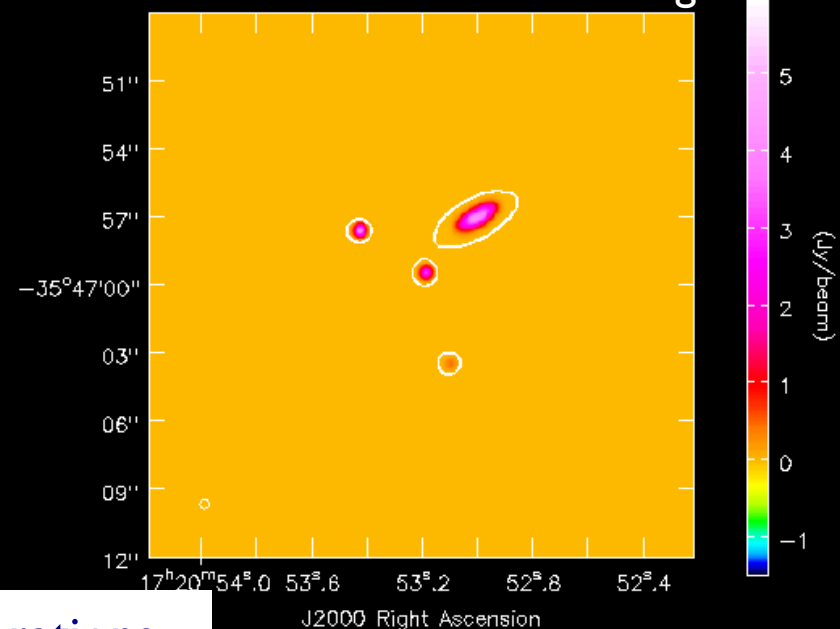
cleaned image (log scale)



residual (log scale)

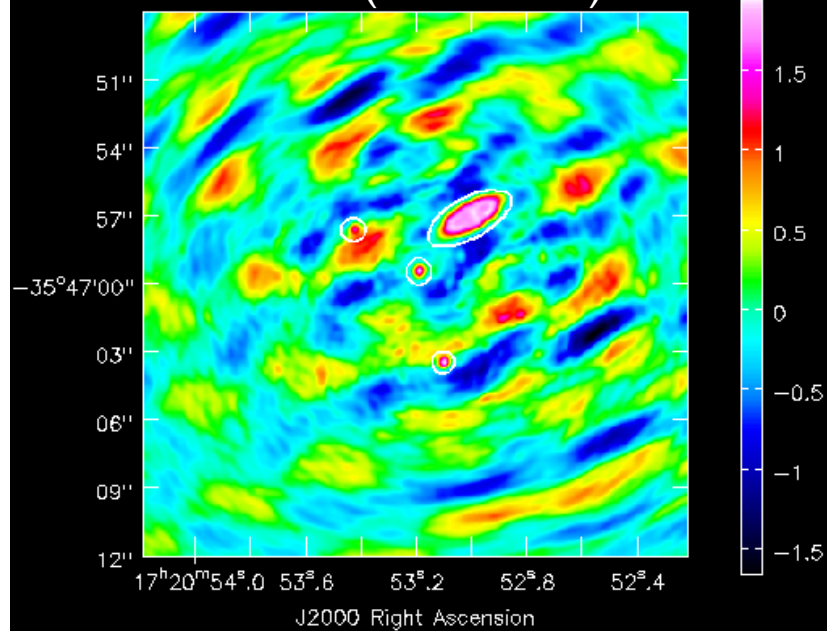


model convolved w/ restoring beam

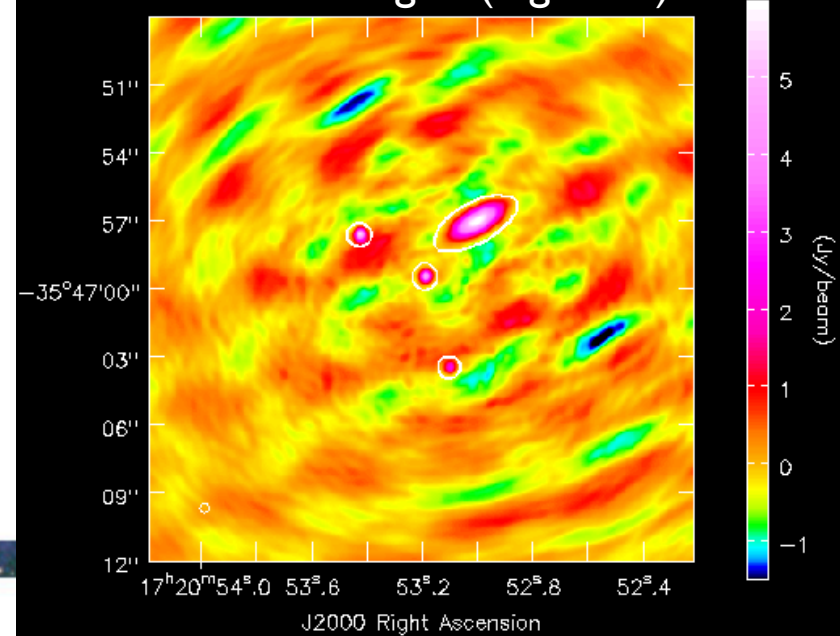


90 iterations

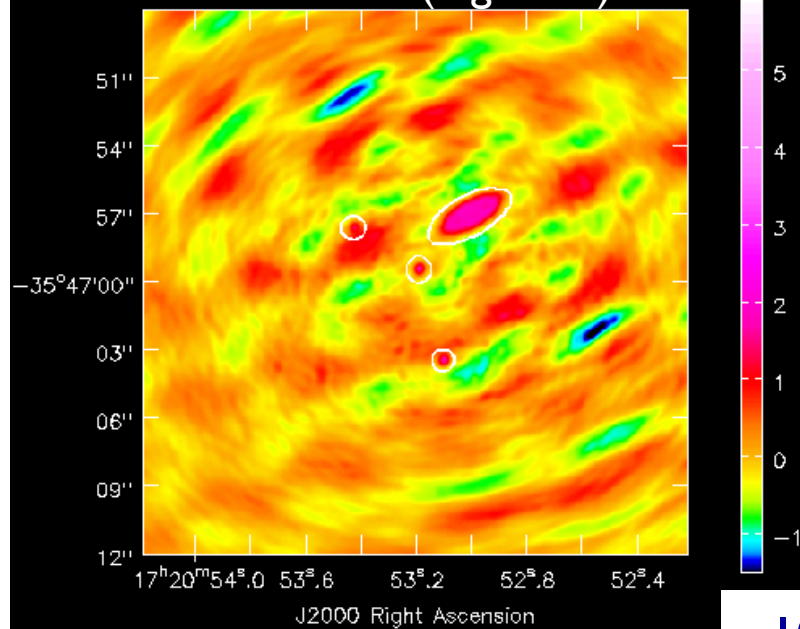
residual (linear scale)



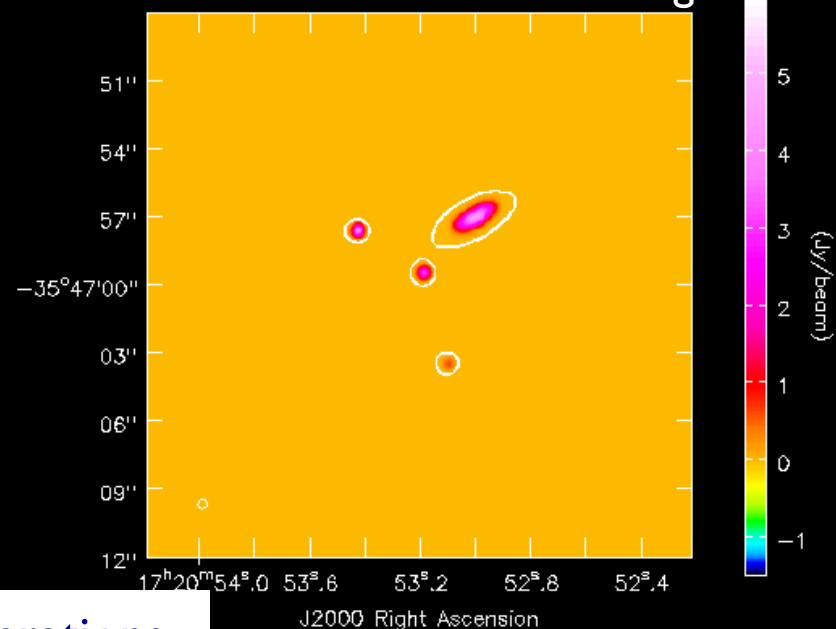
cleaned image (log scale)



residual (log scale)

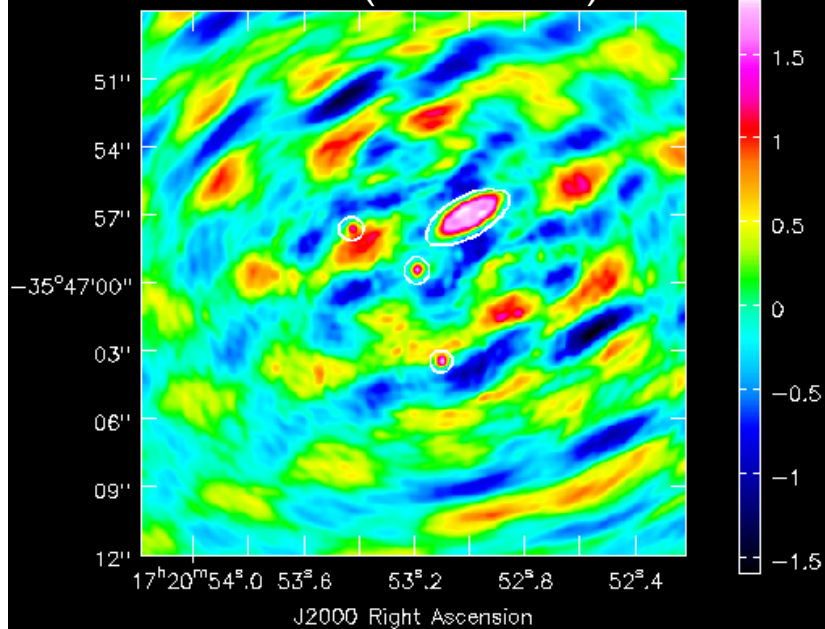


model convolved w/ restoring beam

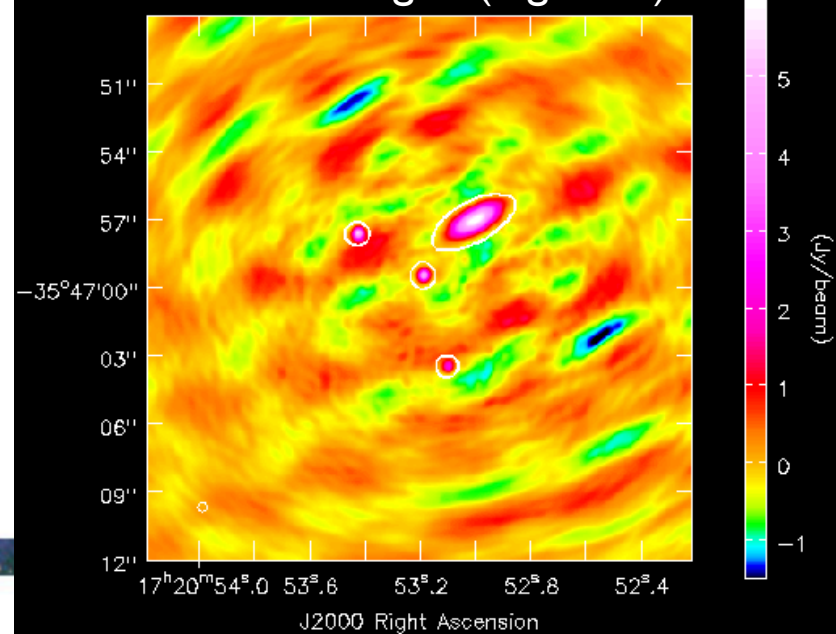


100 iterations

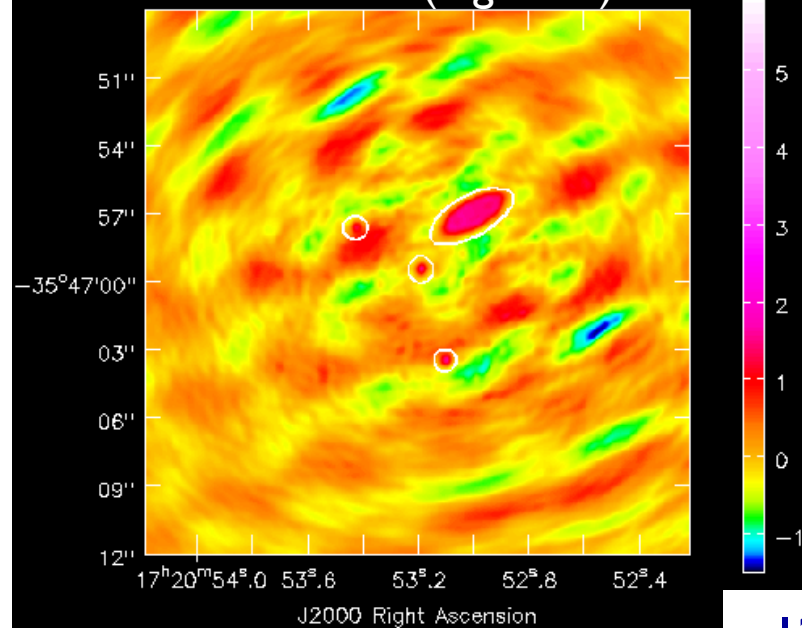
residual (linear scale)



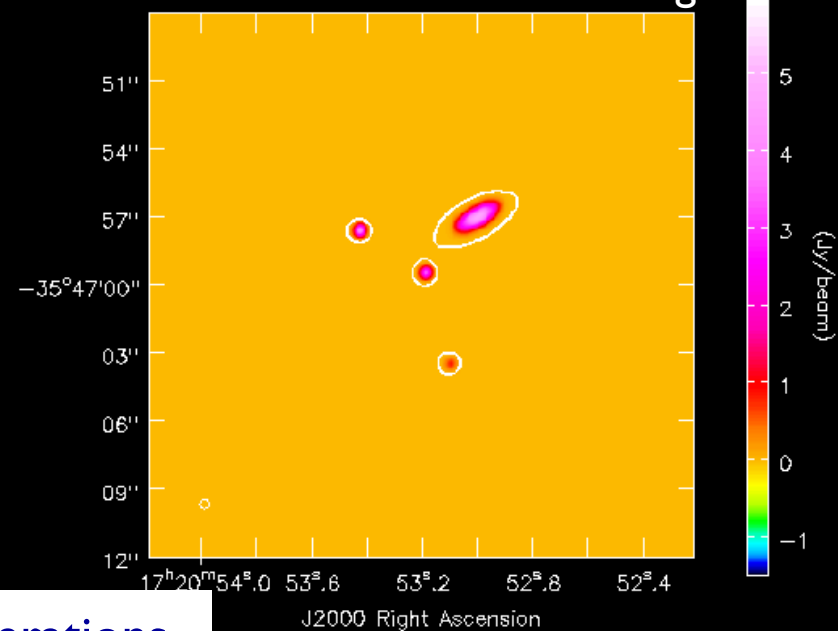
cleaned image (log scale)



residual (log scale)

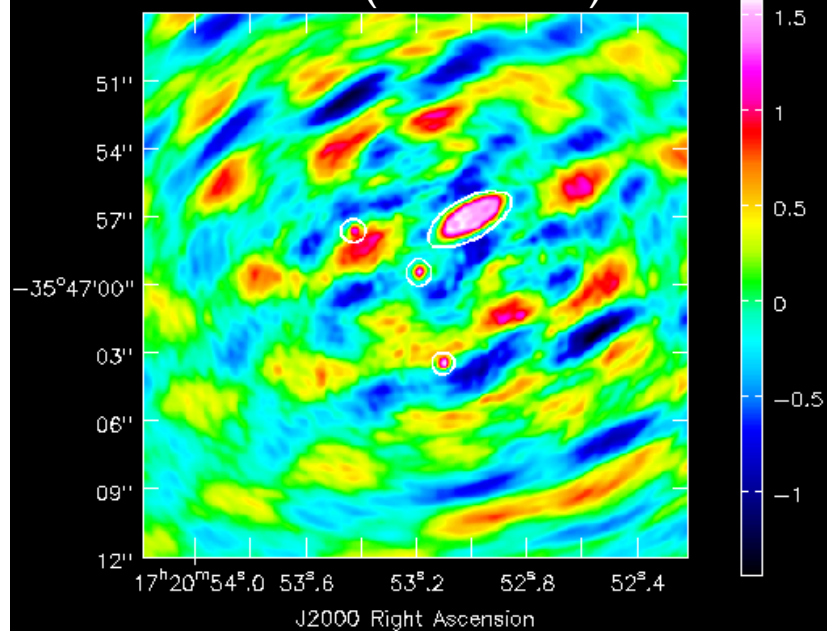


model convolved w/ restoring beam

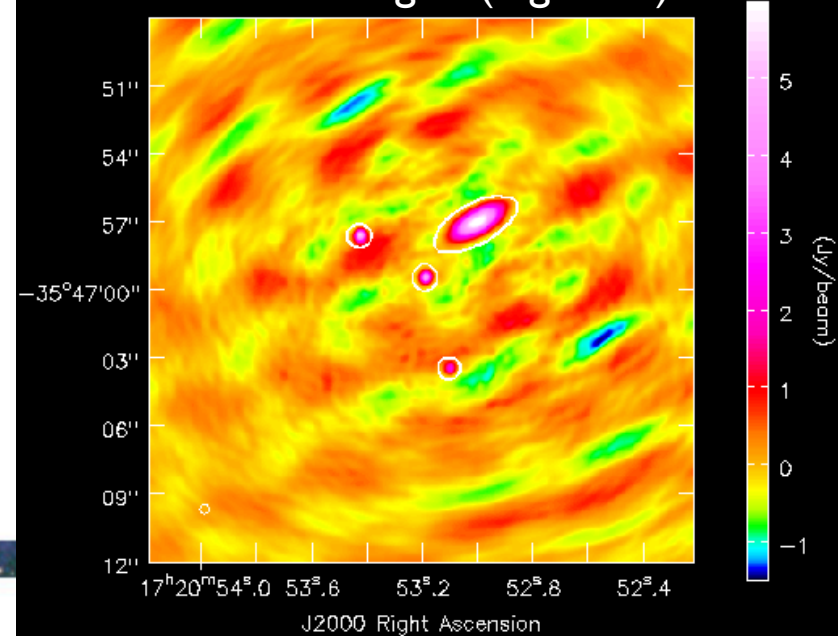


125 iterations

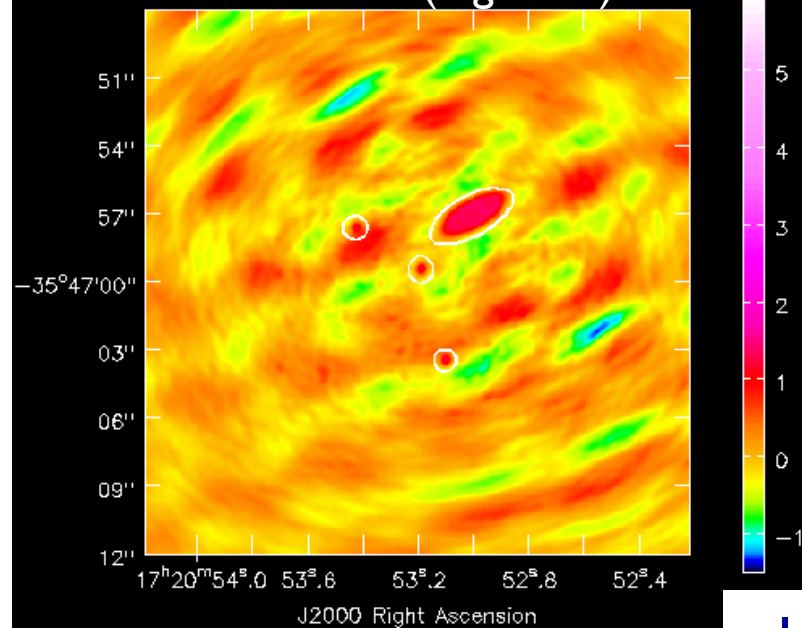
residual (linear scale)



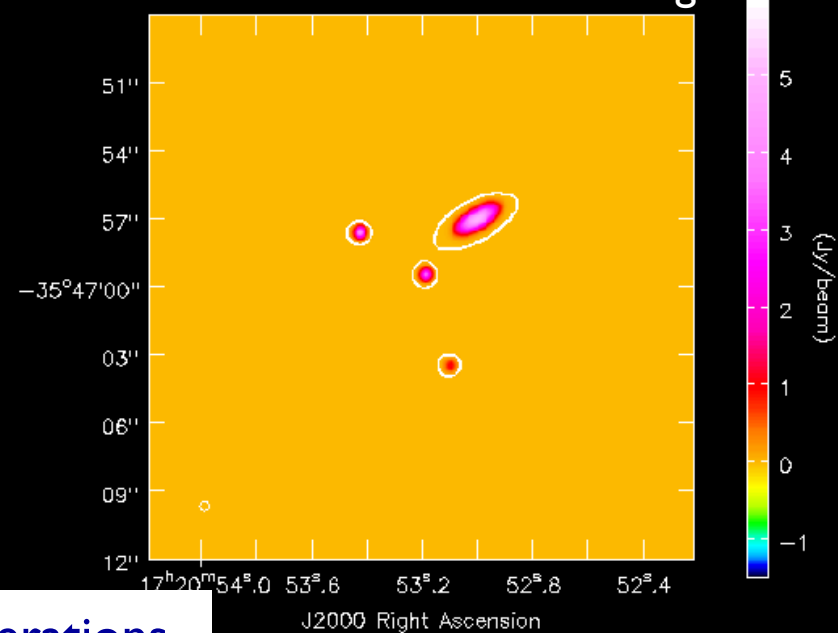
cleaned image (log scale)



residual (log scale)

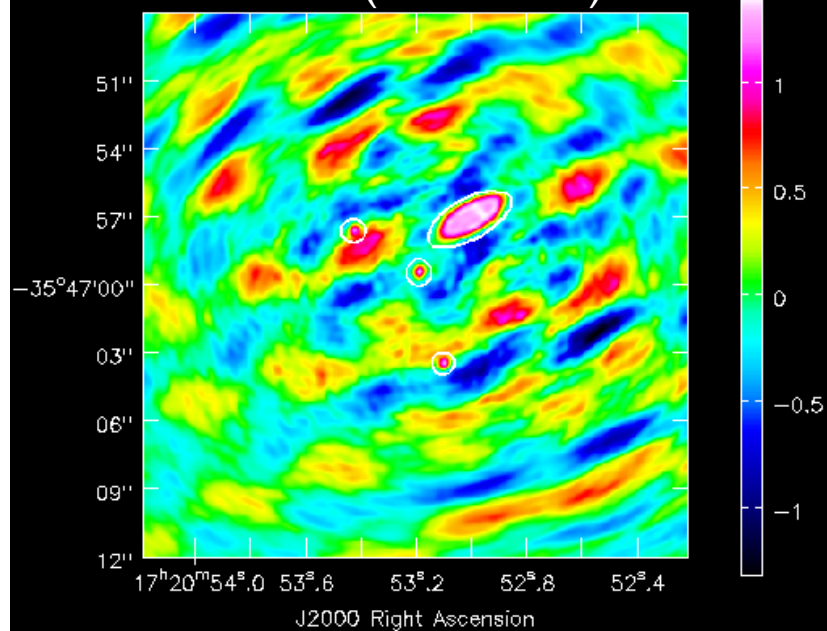


model convolved w/ restoring beam

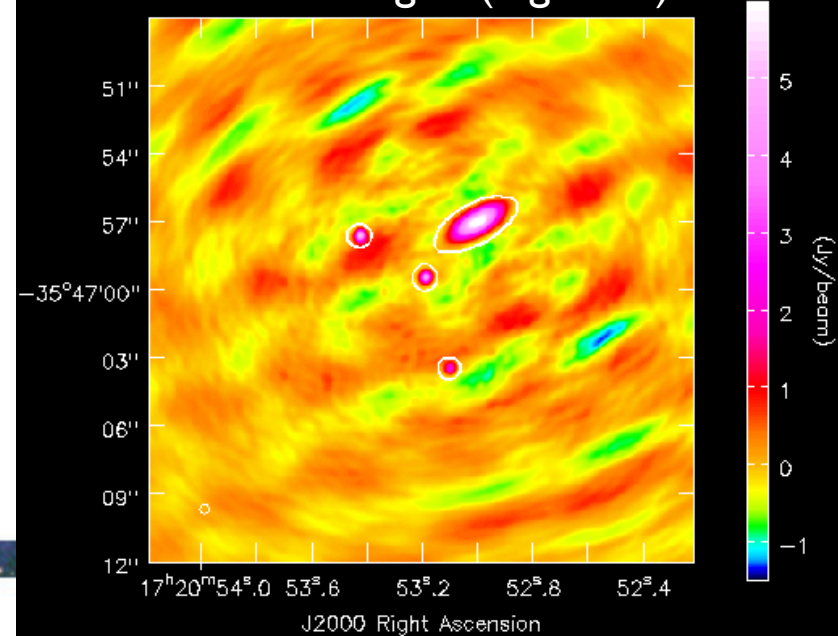


150 iterations

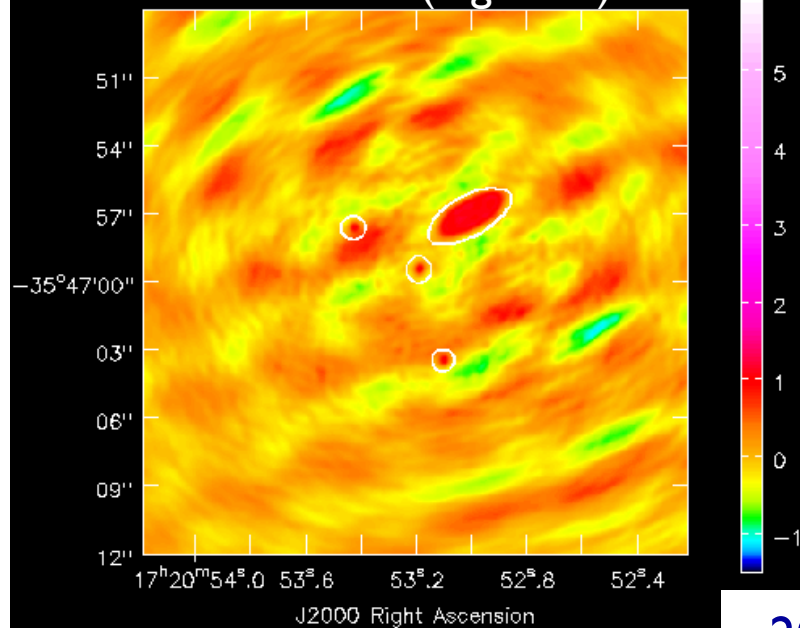
residual (linear scale)



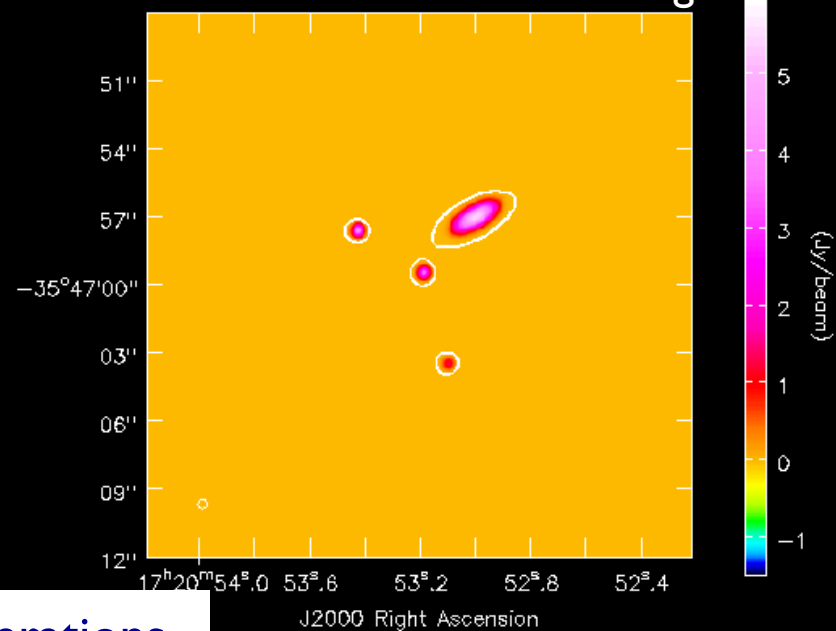
cleaned image (log scale)



residual (log scale)

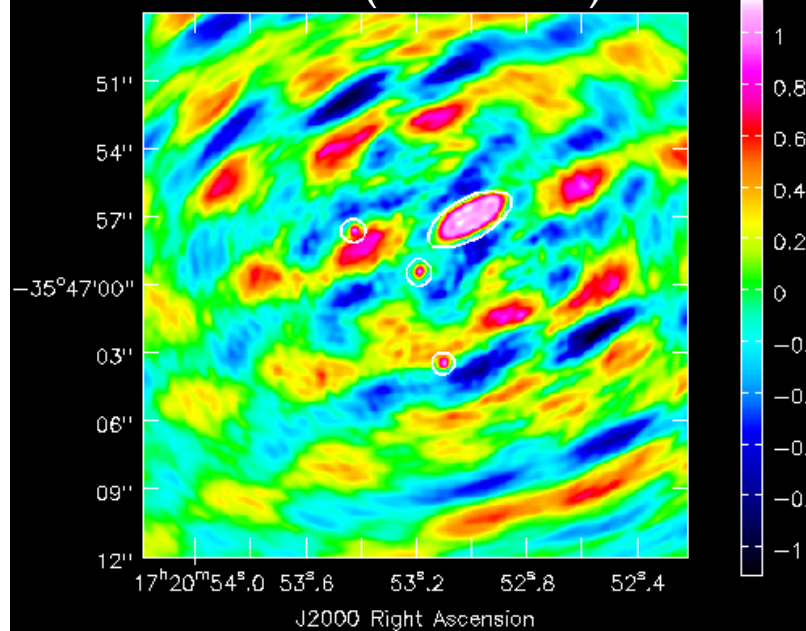


model convolved w/ restoring beam

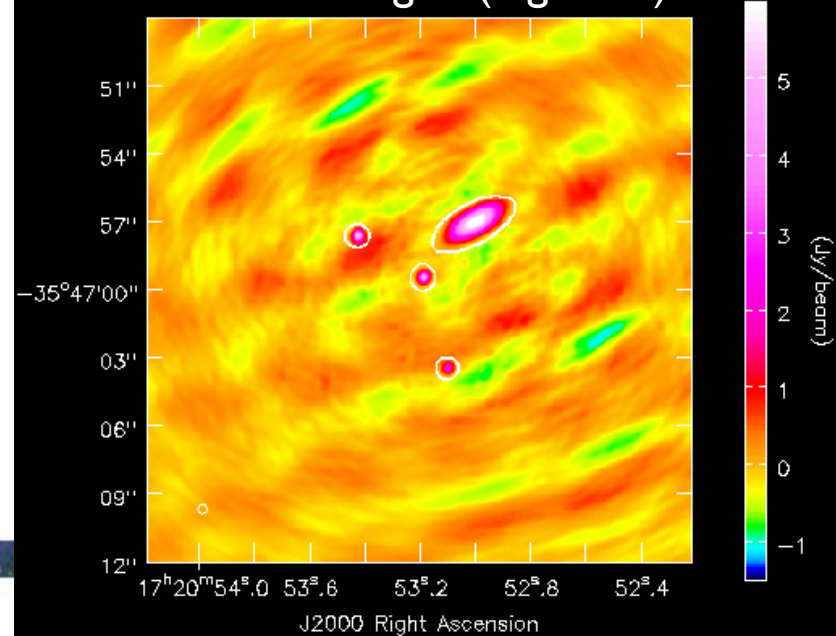


200 iterations

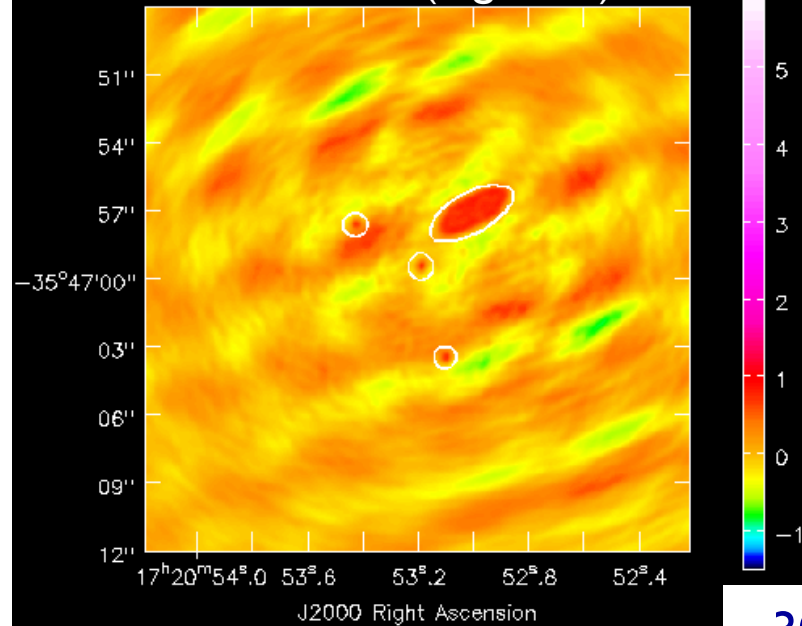
residual (linear scale)



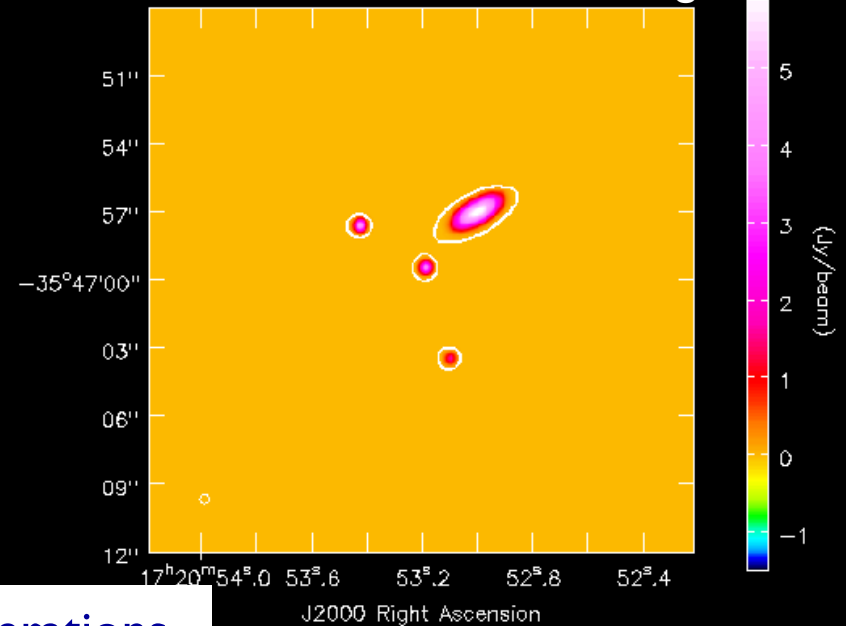
cleaned image (log scale)



residual (log scale)

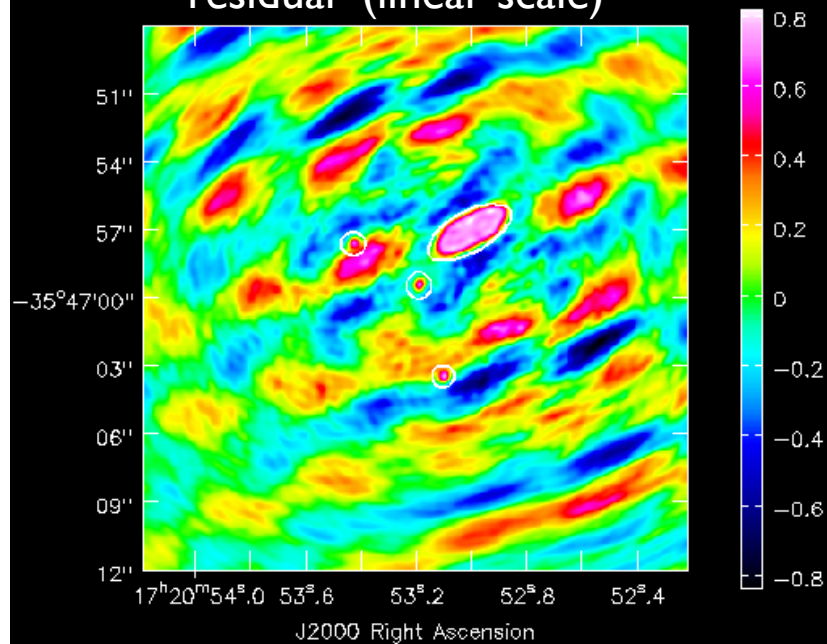


model convolved w/ restoring beam

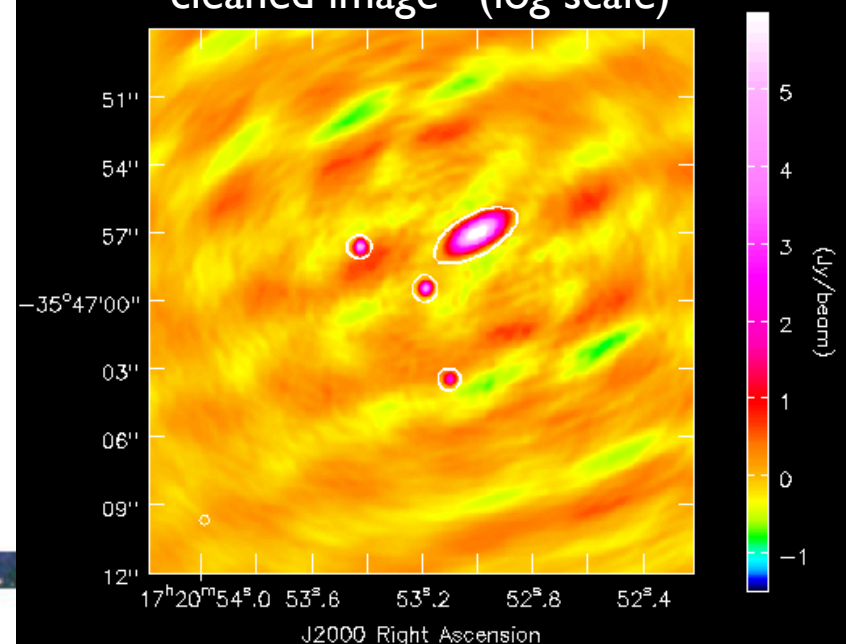


300 iterations

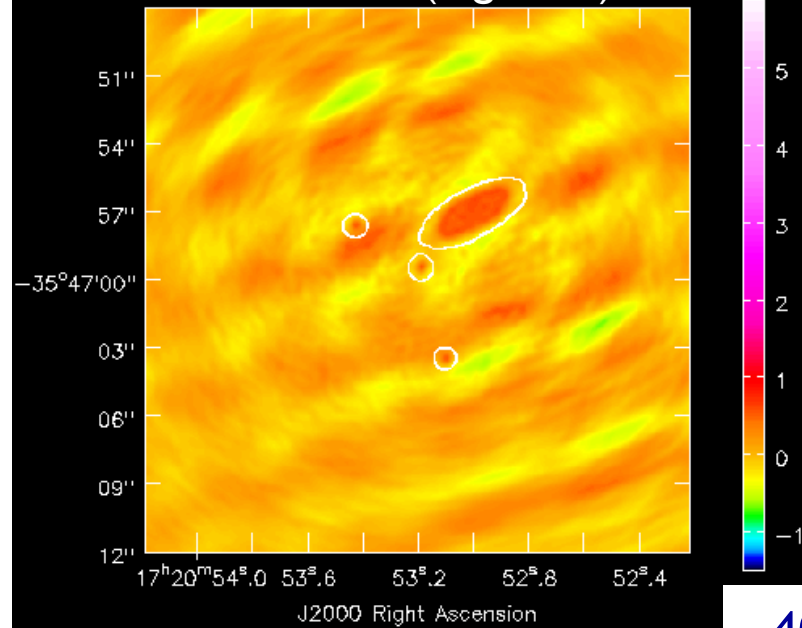
residual (linear scale)



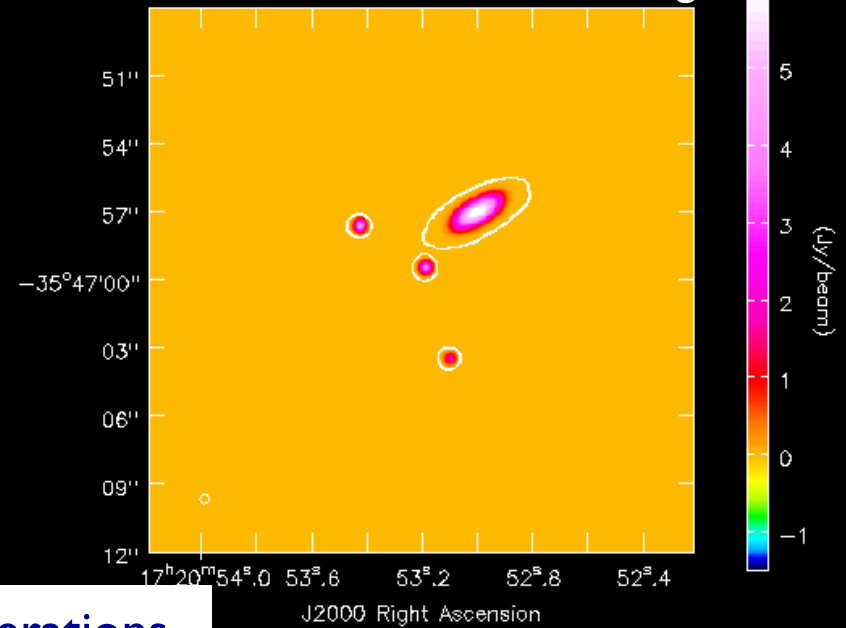
cleaned image (log scale)



residual (log scale)

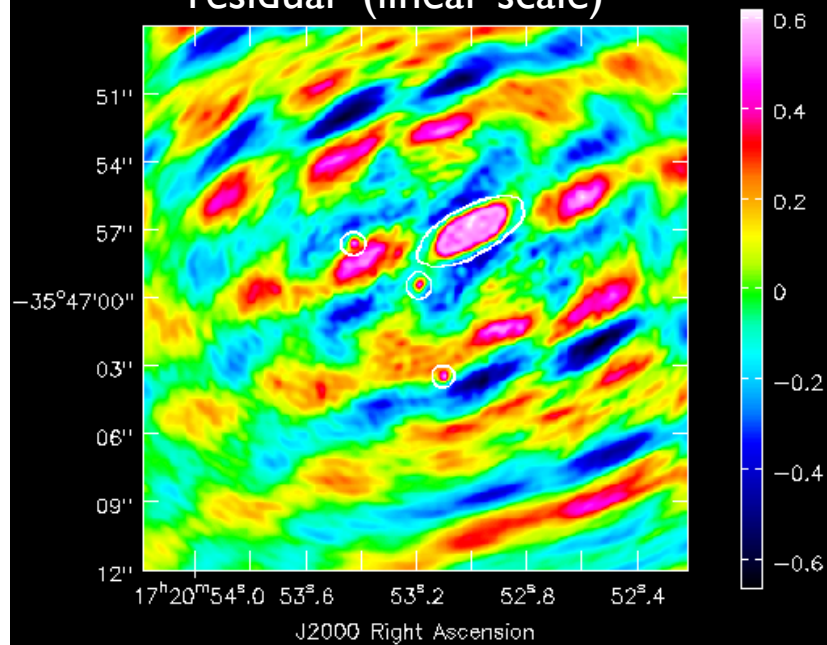


model convolved w/ restoring beam

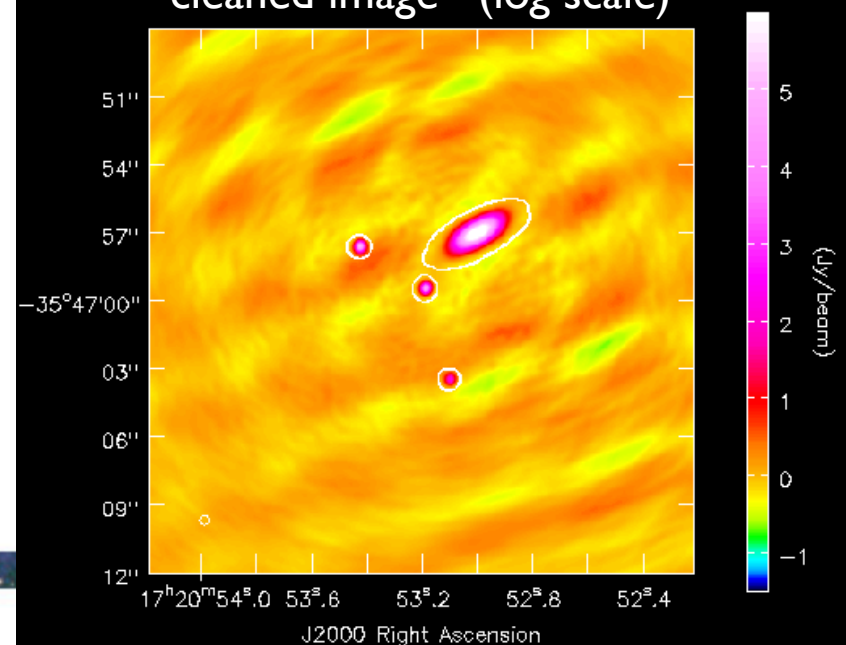


400 iterations

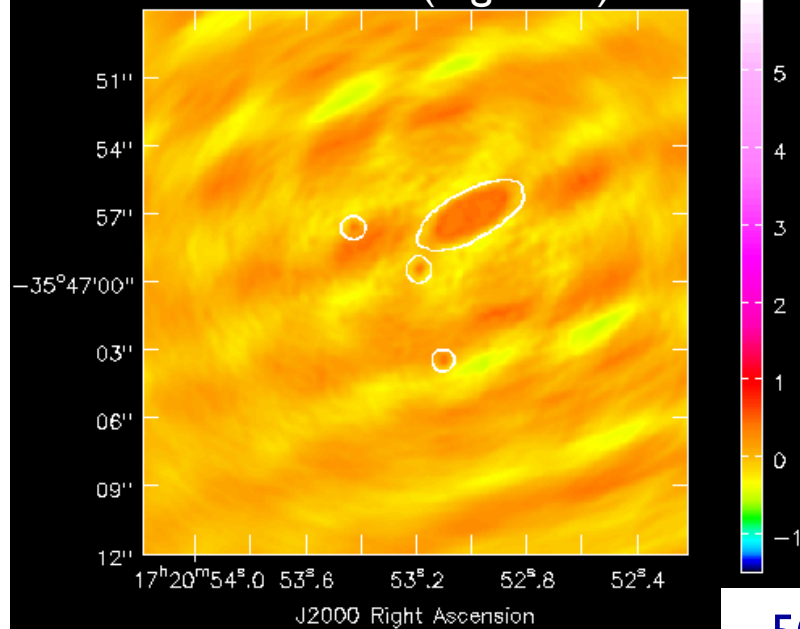
residual (linear scale)



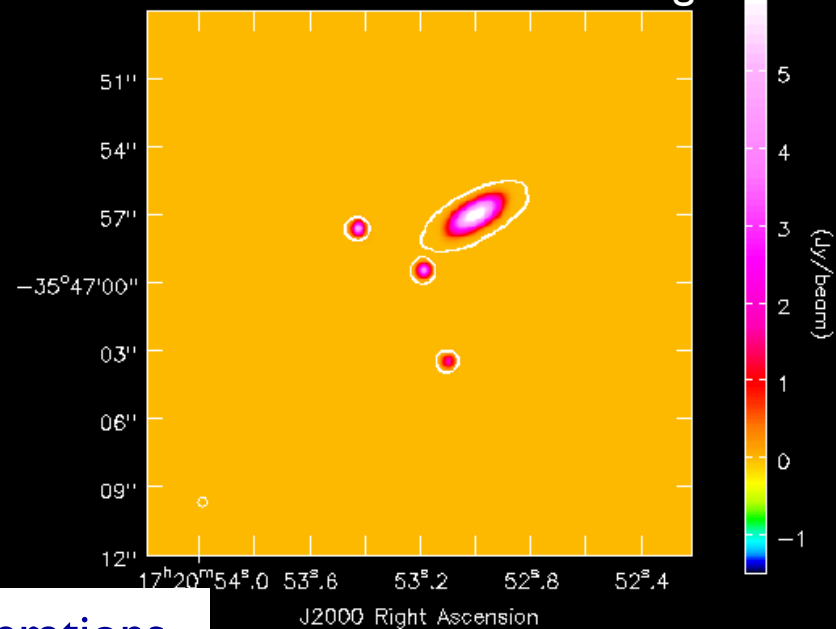
cleaned image (log scale)



residual (log scale)

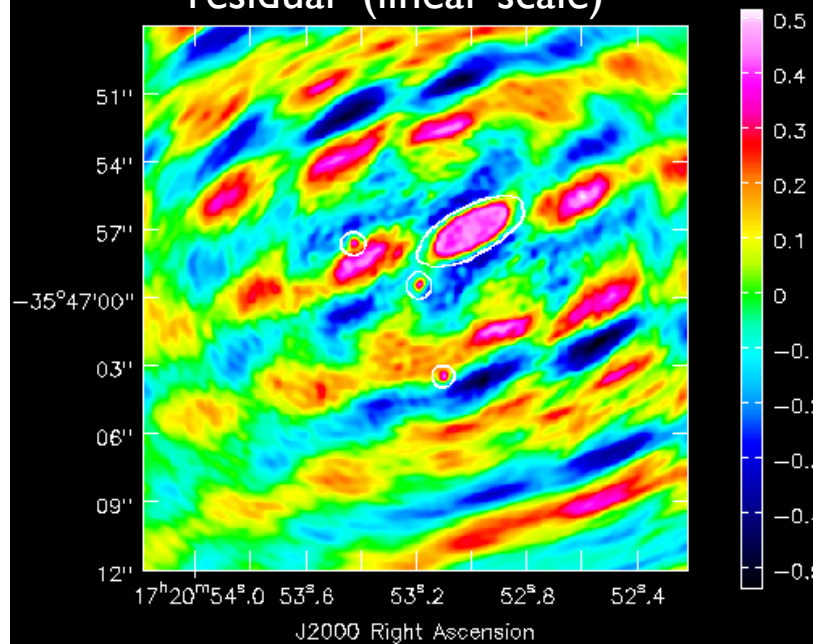


model convolved w/ restoring beam

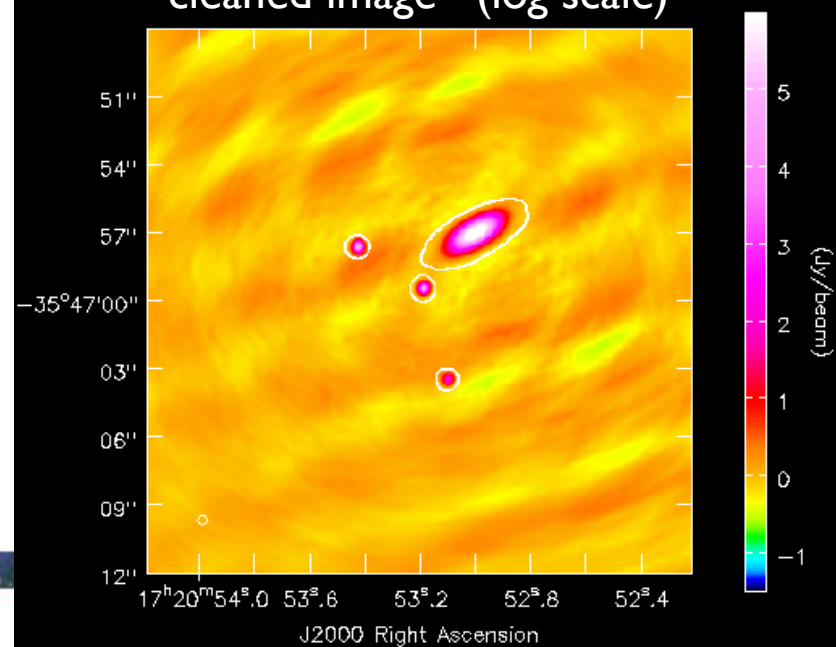


500 iterations

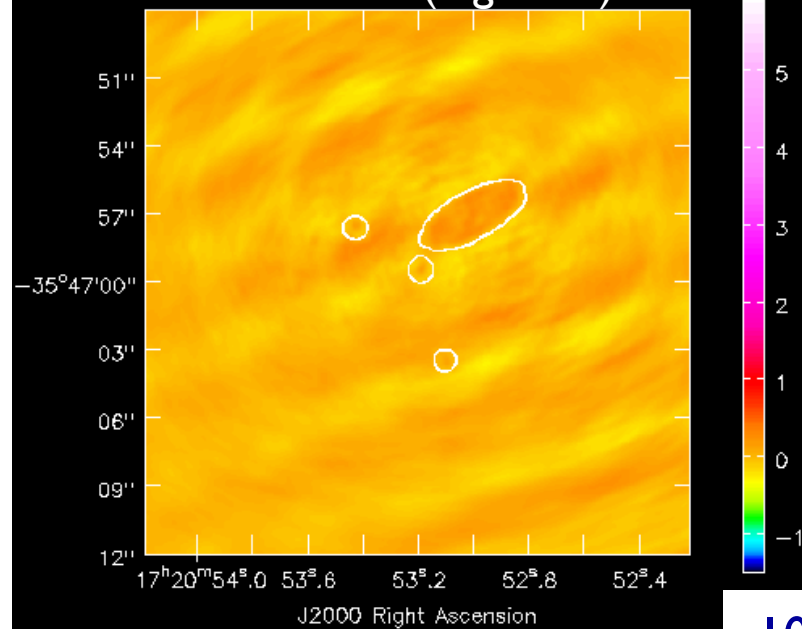
residual (linear scale)



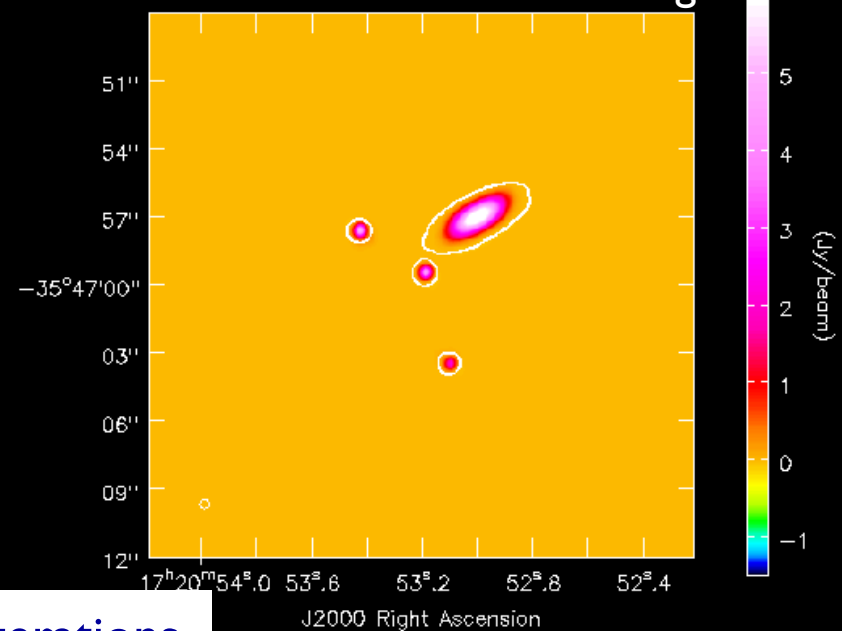
cleaned image (log scale)



residual (log scale)

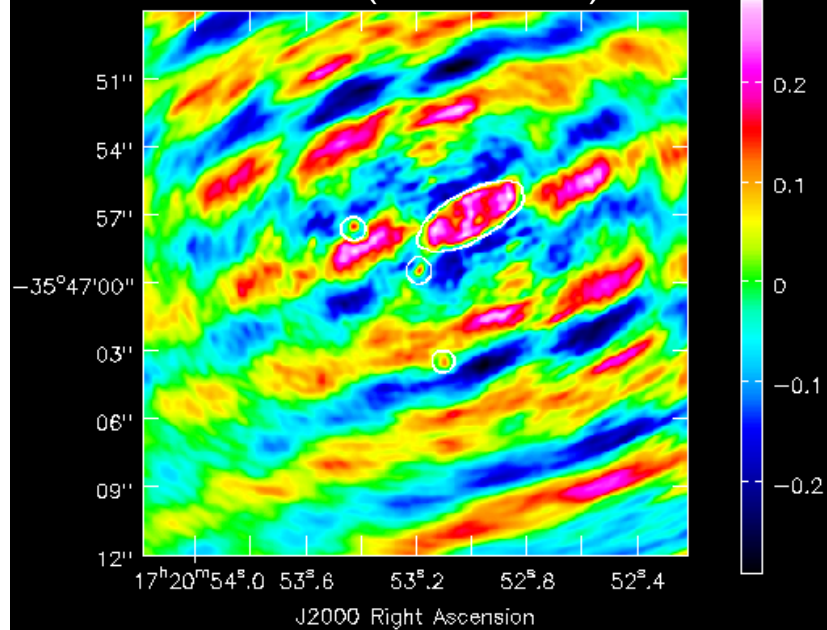


model convolved w/ restoring beam

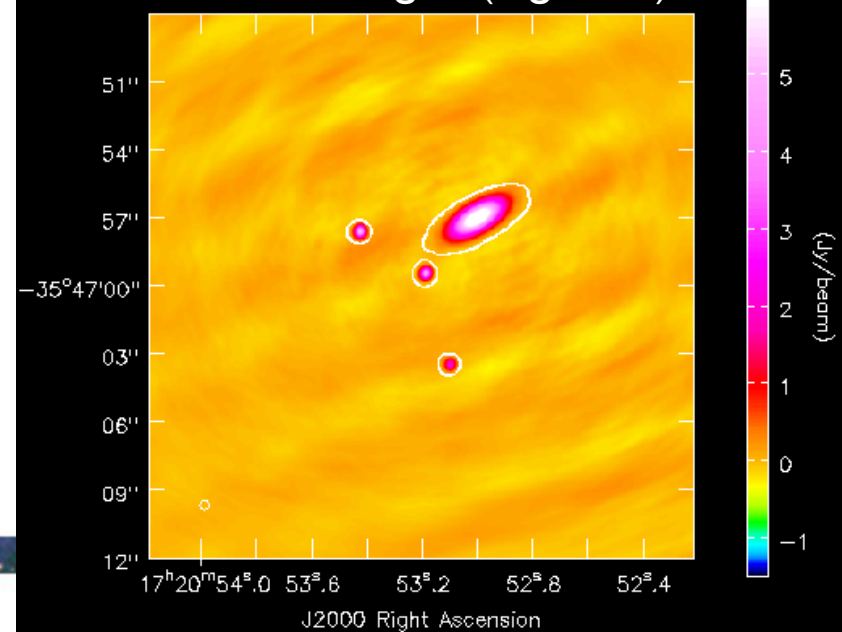


1000 iterations

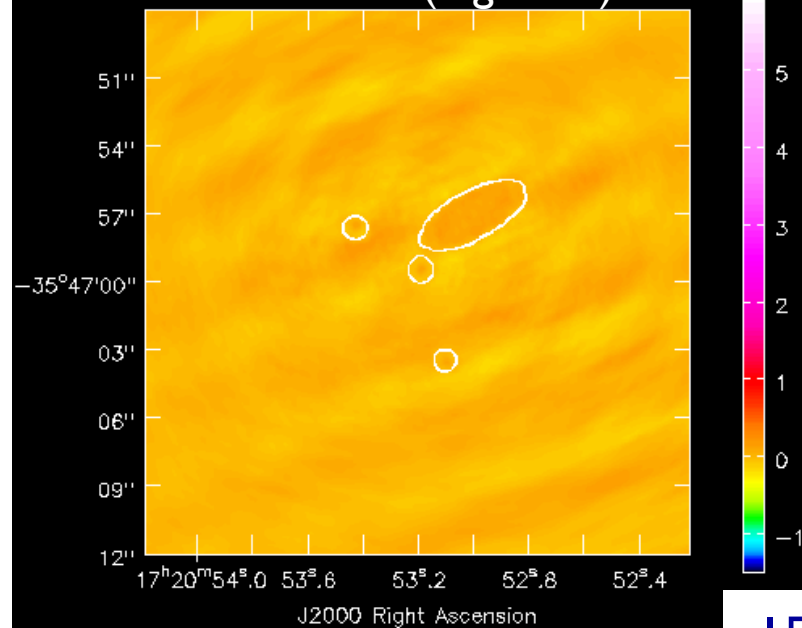
residual (linear scale)



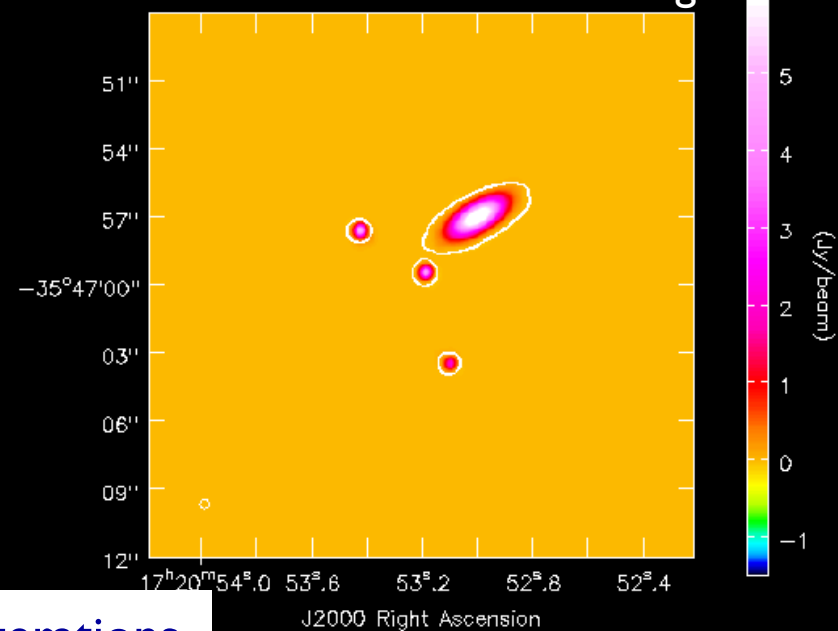
cleaned image (log scale)



residual (log scale)

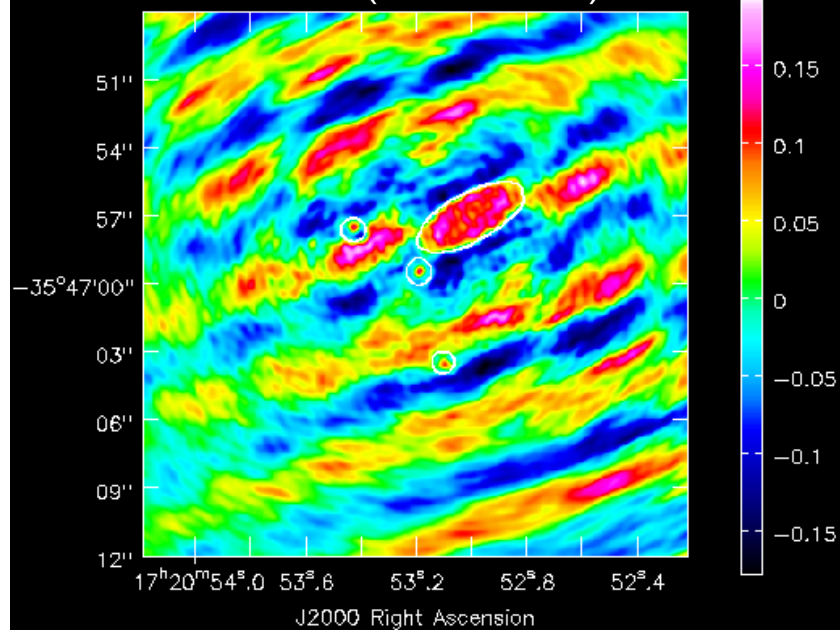


model convolved w/ restoring beam

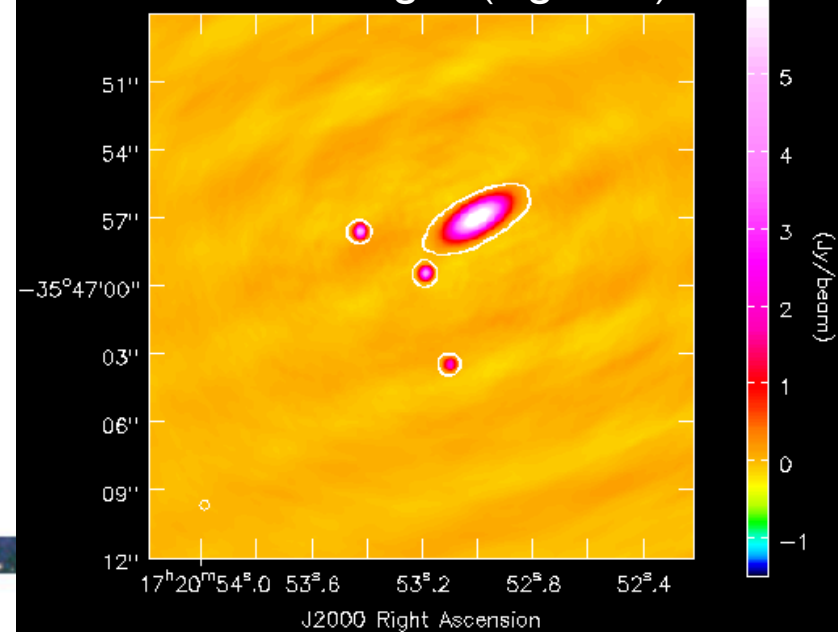


1500 iterations

residual (linear scale)



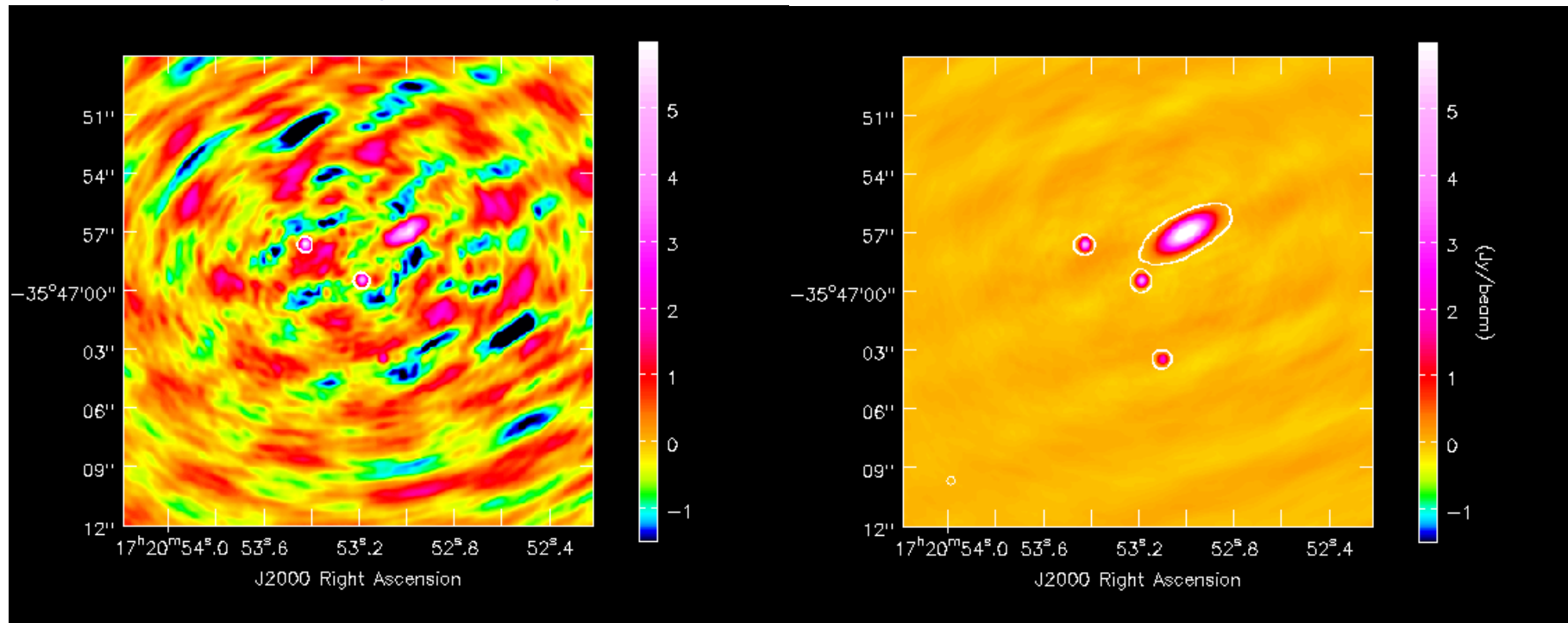
cleaned image (log scale)



clean: Deconvolution

DIRTY IMAGE (LOG SCALE)

CLEANED IMAGE (LOG SCALE)

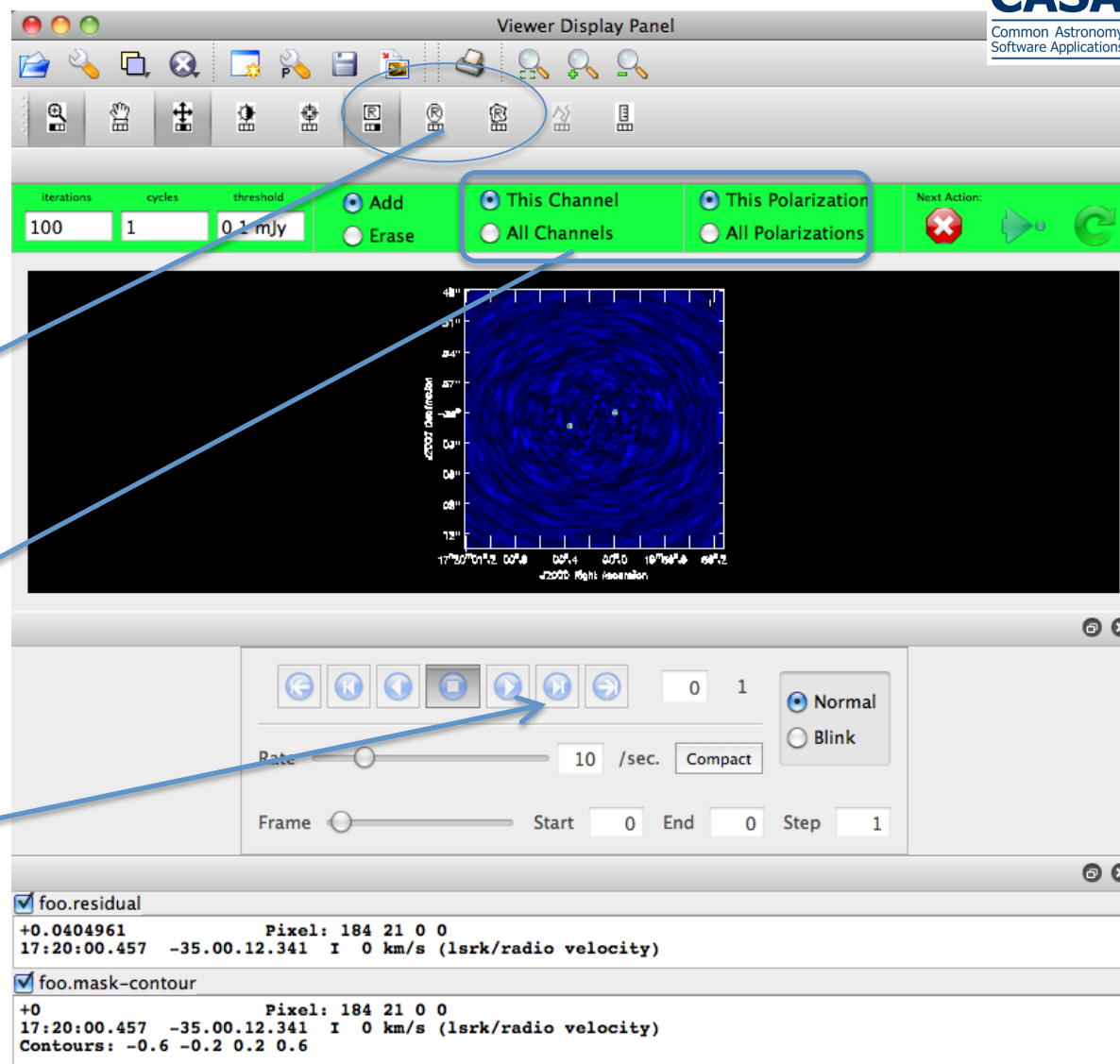


clean: Deconvolution

- Key decisions:
 - Constraining where the signal can be (clean boxing)
MANUALLY USING THE VIEWER OR INPUT AS AN IMAGE OR REGION
 - Setting stopping threshold
TYPICALLY A SMALL NUMBER TIMES THE RMS NOISE
 - Number of iterations allowed
NOT USUALLY A GOOD CRITERIA TO STOP
 - Deconvolution algorithm
BALANCE OF MAJOR/MINOR CYCLES, ETC.

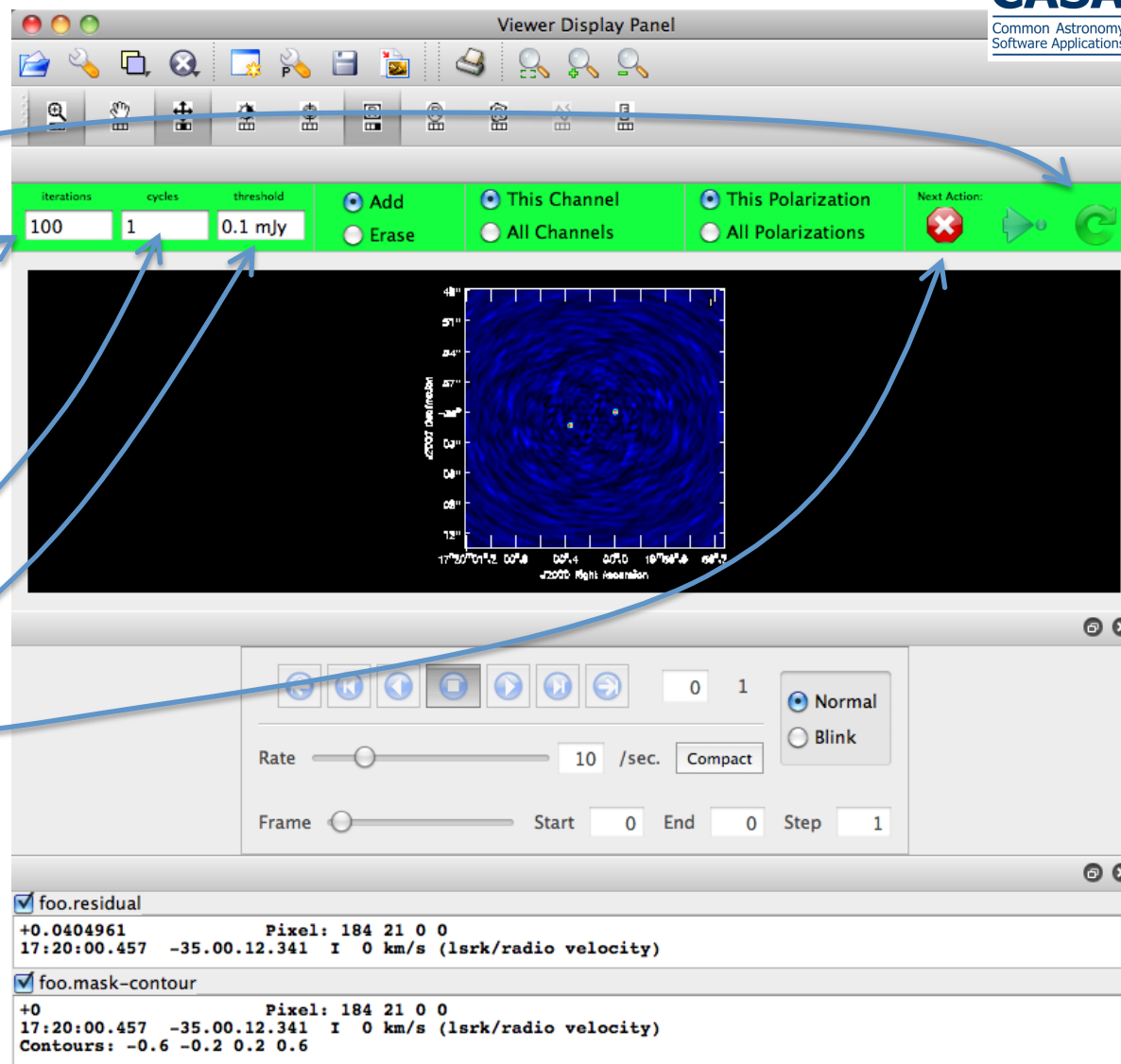
Interactive clean

- residual image in viewer
- define a mask with R-click on shape type
- define the same mask for all channels
- or iterate through the channels with the tape deck and define separate masks



Interactive clean

- perform N iterations
- and return – every time the residual is displayed is a major cycle
- continue until #cycles or threshold reached, or user stop



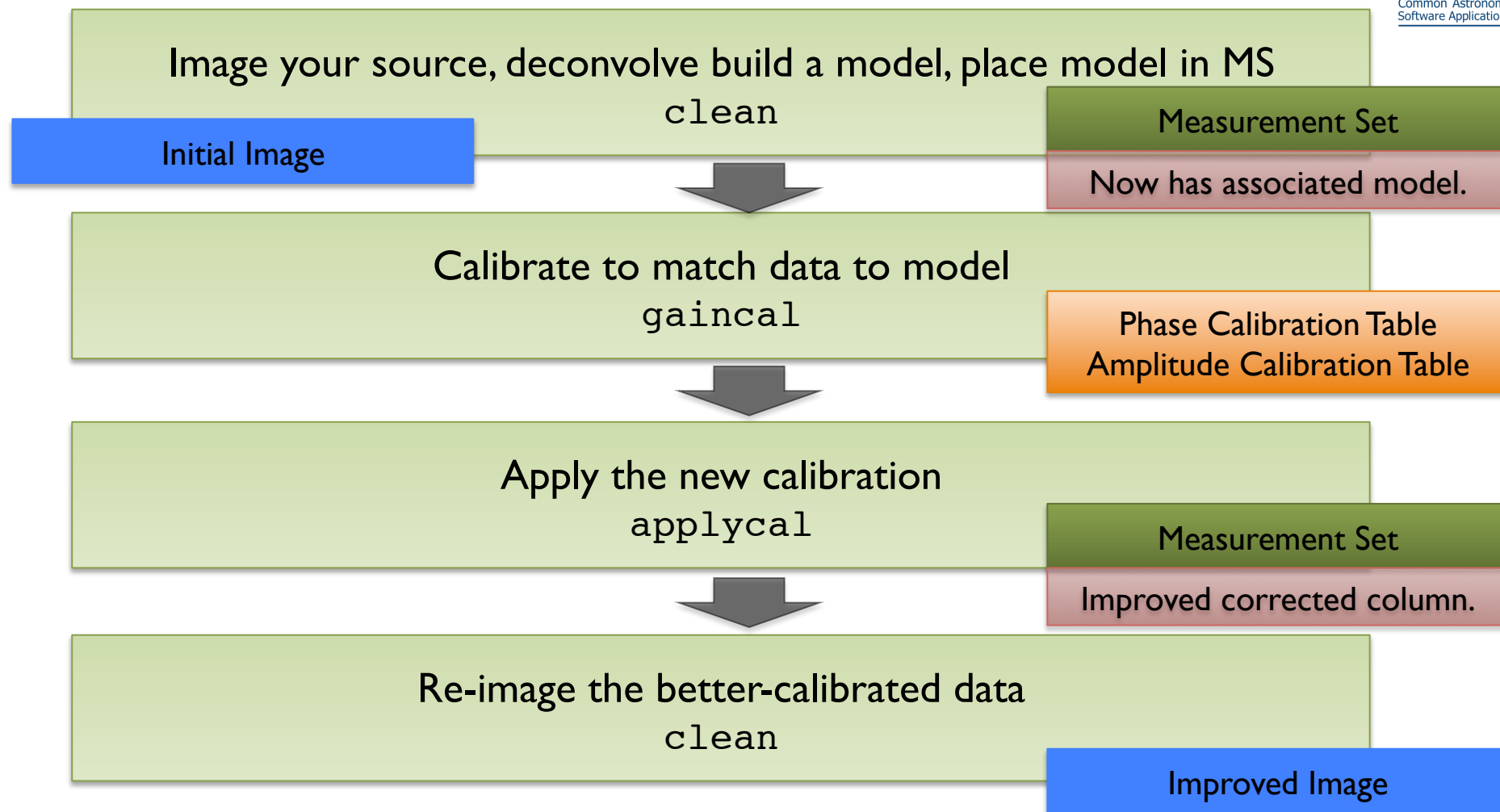
clean: Notes

- `clean` restarts from existing files
WILL FIRST RECOMPUTE RESIDUALS FROM MODEL
- The mask image, in particular, can be reused
BE CAREFUL OF IMSIZE – MASK MUST MATCH IMAGE
- don't hit ^C while imaging – this can do bad things to your MS

Self-Calibration in CASA

- “Self-calibration” is just regular calibration
- With a model of your source, you can calibrate on your source
- Requires that your source is bright enough
NEEDED TO GET SUFFICIENT S/N; GET SOME S/N BACK TIME AVERAGING.
- Can be iterated as model improves
USUALLY PHASE-ONLY SELF CAL FIRST, AMPLITUDE SELF CAL LATER (IF AT ALL)

Self-Calibration in CASA



Self-Calibration in practice

- Initial round of cleaning
CAREFUL NOT TO OVERDO IT: THE SELF CALIBRATION CAN “LOCK IN” ARTIFACTS
- Experiment with solution interval (`solint`)
S/N USUALLY LIMITING CONCERN, TRY POL. COMBINATION (`GAINTYPE= 'T'`)
- Inspect resulting solutions
LOOK FOR SMOOTH TRENDS OF PHASE, AMP. WITH TIME
- May take multiple iterations
MODEL WILL SUCCESSIVELY IMPROVE, START WITH PHASE, THEN TRY AMPLITUDE

Your Turn

- Follow the imaging CASA guide

http://casaguides.nrao.edu/index.php?title=TWHydraBand7_Im_SS12

- We have provided the full calibrated data set
NO NEED TO USE THIS MORNING'S DATA, BUT YOU CAN IF YOU LIKE
- Try:
 - CONTINUUM IMAGING
 - LINE IMAGING
 - SELF-CALIBRATION AND RE-IMAGING
 - MOMENT MAP CREATION
 - IMAGING YOUR CALIBRATORS

ASK IF YOU NEED HELP!