

Brief Overview of LSST

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Building on New Worlds, New Horizons; Santa Fe, March 9, 2011

Decadal Survey 2010

Priorities:

- Spaced-based:

- 1) *Wide-Field Infrared Survey Telescope WFIRST*
- 2) *The Explorer Program* “*rapid response*”
- 3) *Laser Interferometer Space Antenna LISA*
- 4) *International X-ray Observatory IXO*

- Ground-based:

- 1) *Large Synoptic Survey Telescope LSST*
- 2) *Mid-scale Innovations Program* “*rapid response*”
- 3) *Giant Segmented Mirror Telescope (30m) GSMT*
- 4) *Atmospheric Čerenkov Telescope Array (Y) ACTA*
- 5) *Cerro Chajnantor Atacama Telescope (submm) CCAT*

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● Why LSST?

The top rank accorded to LSST is a result of:

- (1) “its compelling science case and capacity to address so many of the science goals of this survey”, [and]
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Also: “education and public outreach”

Bill Gates: “LSST will be the ultimate network peripheral device to the Universe”

Google Sky, World Wide Telescope, ...

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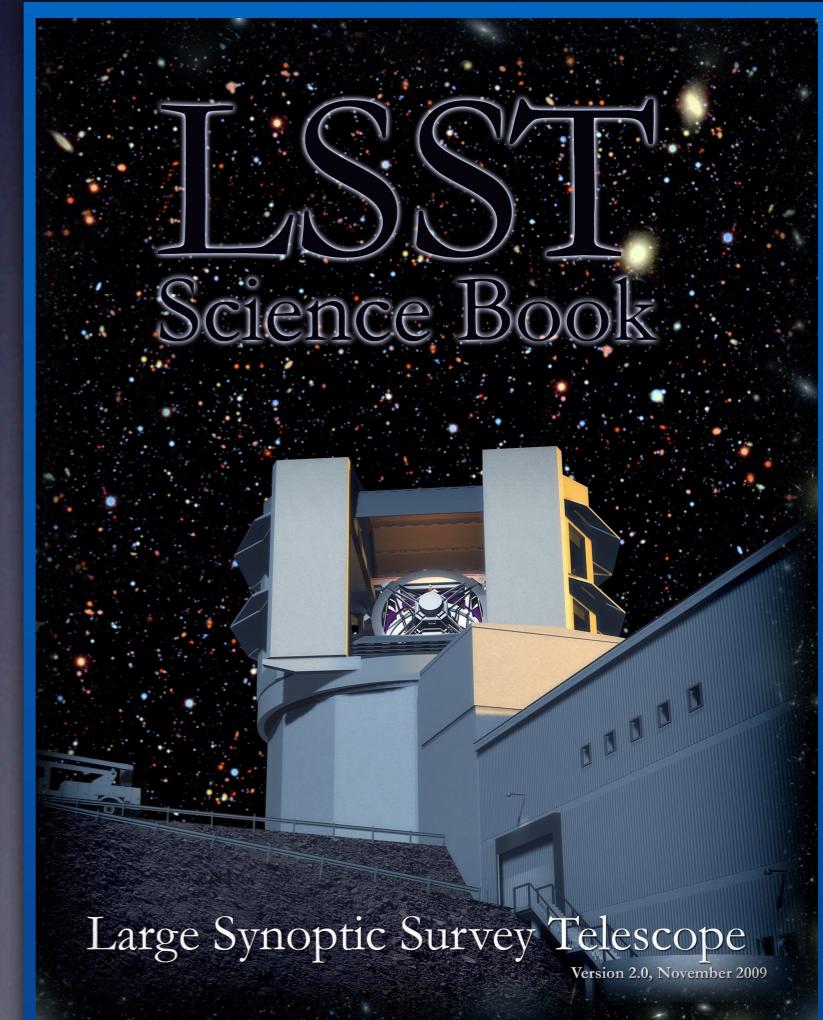
- (1) “its compelling science case and capacity to address so many of the science goals of this survey”, [and]
- (2) “its readiness for submission to the MREFC process as informed by its technical maturity, the survey’s assessment of risk, and appraised construction and operations costs.”

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LSST Science Book

Summarizes the basic parameters of the LSST hardware, software, and observing plans, discusses educational and outreach opportunities, and describes a broad range of science that LSST will revolutionize

245 authors, 15 chapters, 600 pages



Large Synoptic Survey Telescope

Version 2.0, November 2009

Outline

- LSST system summary

- Science Themes
- System Characteristics

- LSST science examples

- Extragalactic astronomy and cosmology
- The Milky Way and the Local Group
- Time Domain

- The impact of O/IR and LSST on RMS, and vice versa

LSST Science Themes

- Dark matter, dark energy, cosmology
(spatial distribution of galaxies, gravitational lensing, supernovae, quasars)
- Time domain
(cosmic explosions, variable stars)
- The Solar System structure (asteroids)
- The Milky Way structure (stars)

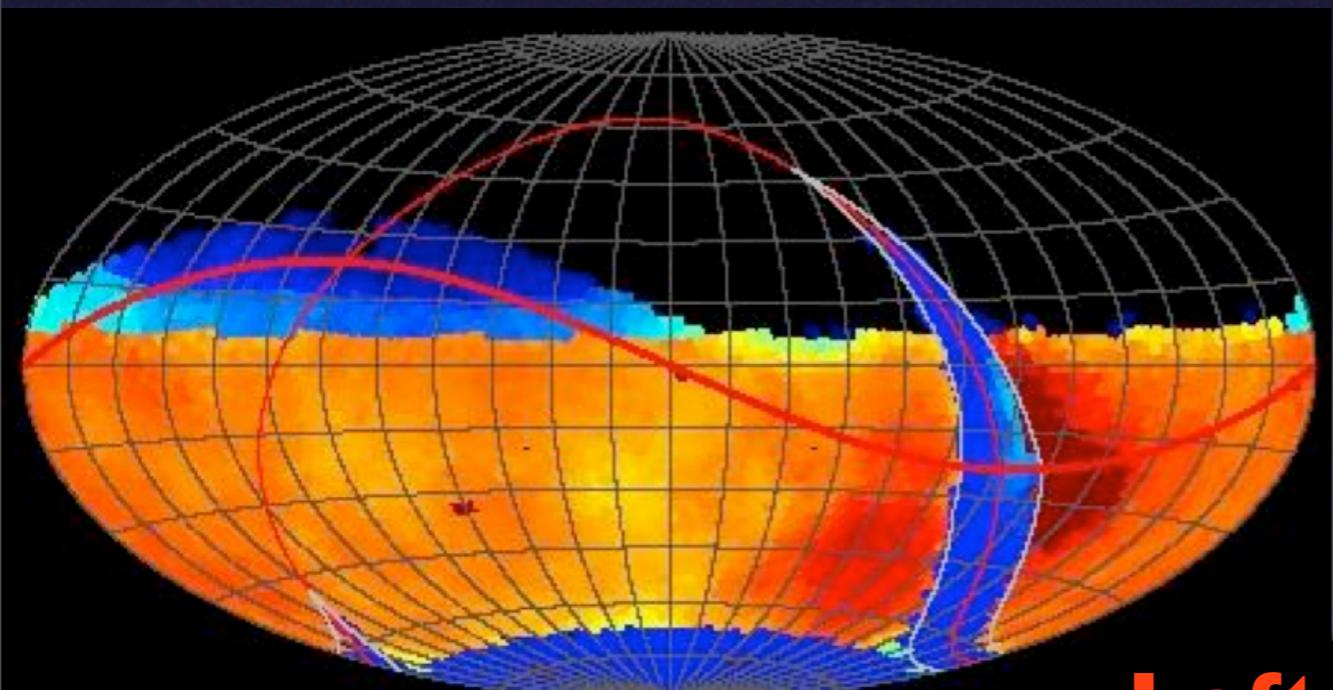
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These drivers not only require similar hardware and software systems, but also motivate a uniform cadence:
about 90% of time will be spent on a uniform survey

Basic idea behind LSST: a uniform sky survey

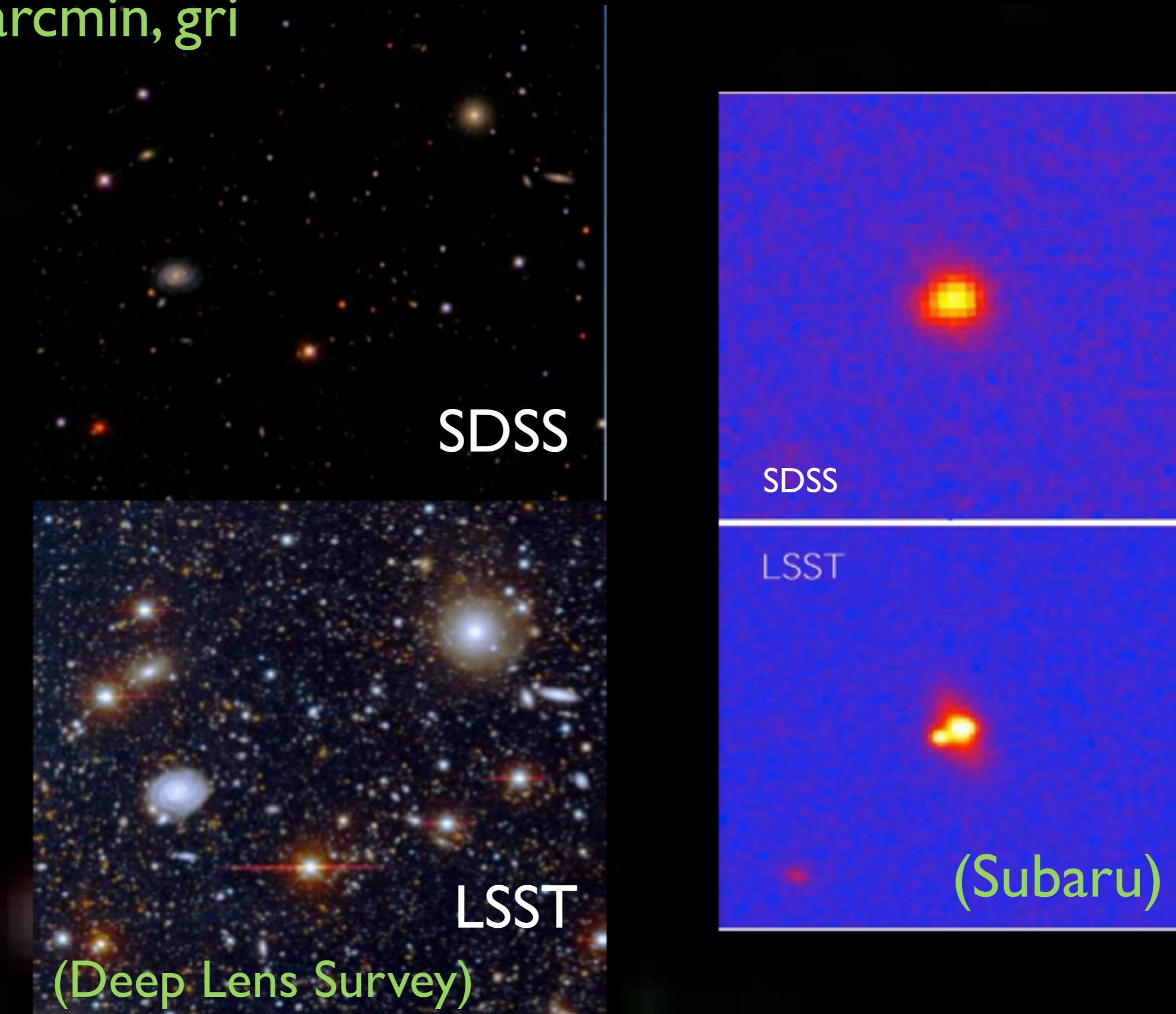
- 90% of time will be spent on a uniform survey: every 3-4 nights, the whole observable sky will be scanned twice per night
- after 10 years, half of the sky will be imaged about 1000 times (in 6 bandpasses, ugrizy): a digital color movie of the sky
- ~100 PB of data: about a billion 16 Mpix images, enabling measurements for 20 billion objects



LSST in one sentence:
An optical/near-IR survey of half the sky in ugrizy bands to $r \sim 27.5$ (36 nJy) based on 1000 visits over a 10-year period: deep wide fast.

Left: a 10-year simulation of LSST survey: the number of visits in the r band (Aitoff projection of eq. coordinates)

SDSS-LSST comparison: LSST=d(SDSS)/dt, LSST=SuperSDSS 3x3 arcmin, gri



Required system characteristics

- Large primary mirror (at least 6m) to go faint and to enable short exposures (30 s)
- Agile telescope (5 sec for slew and settle)
- Large field of view to enable fast surveying
- Impeccable image quality (weak lensing)
- Camera with 3200 Mpix
- Sophisticated software (20,000 GB/night, 20 billion objects, 20 trillion measurements)

LSST system

Telescope

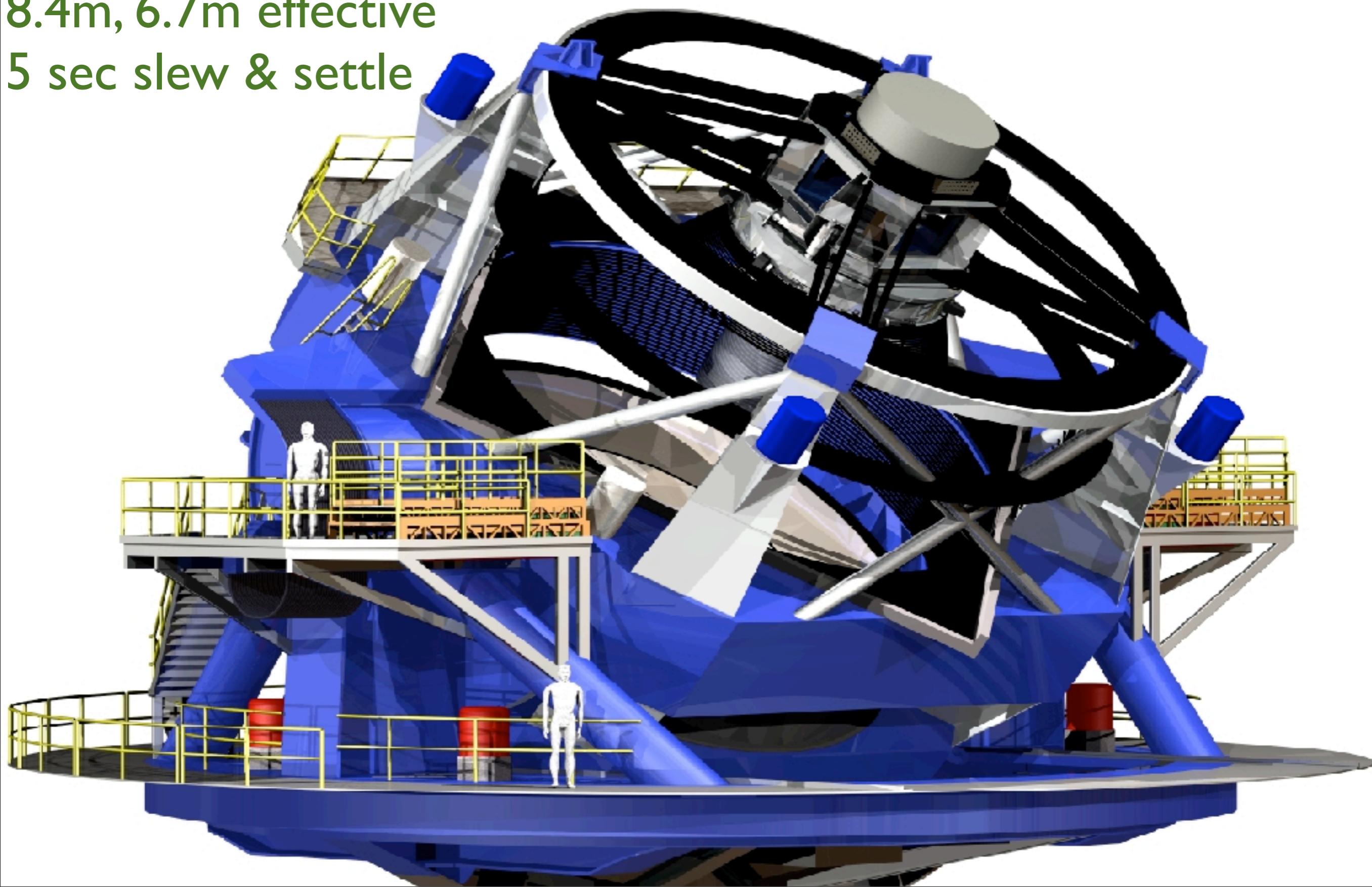
Camera

Software



LSST Telescope

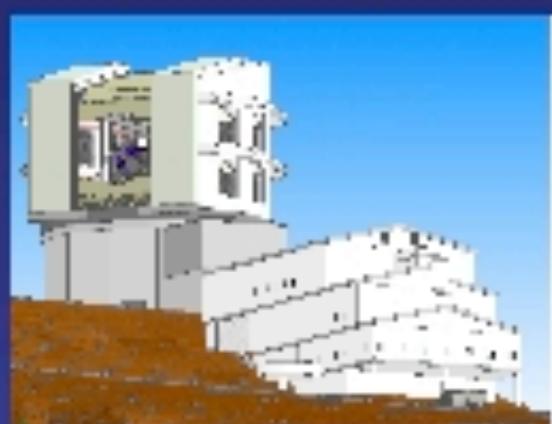
8.4m, 6.7m effective
5 sec slew & settle



The field-of-view comparison: Gemini vs. LSST

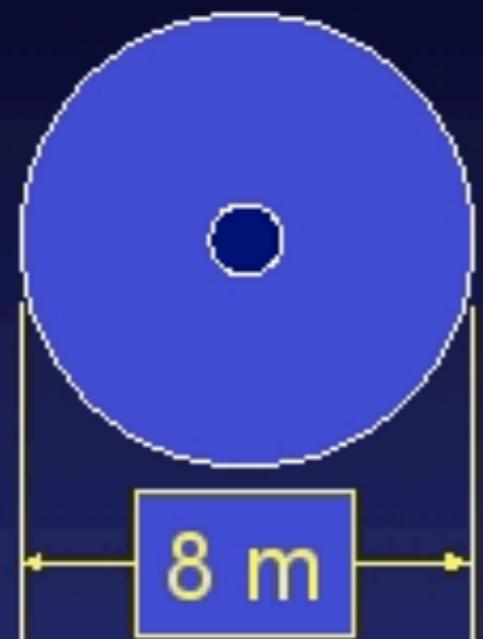


Gemini South
Telescope

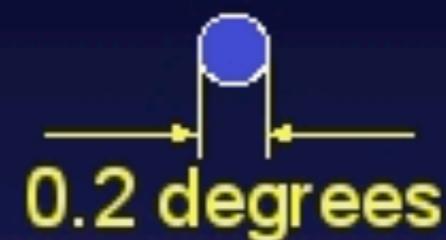


LSST

Primary Mirror
Diameter



Field of
View

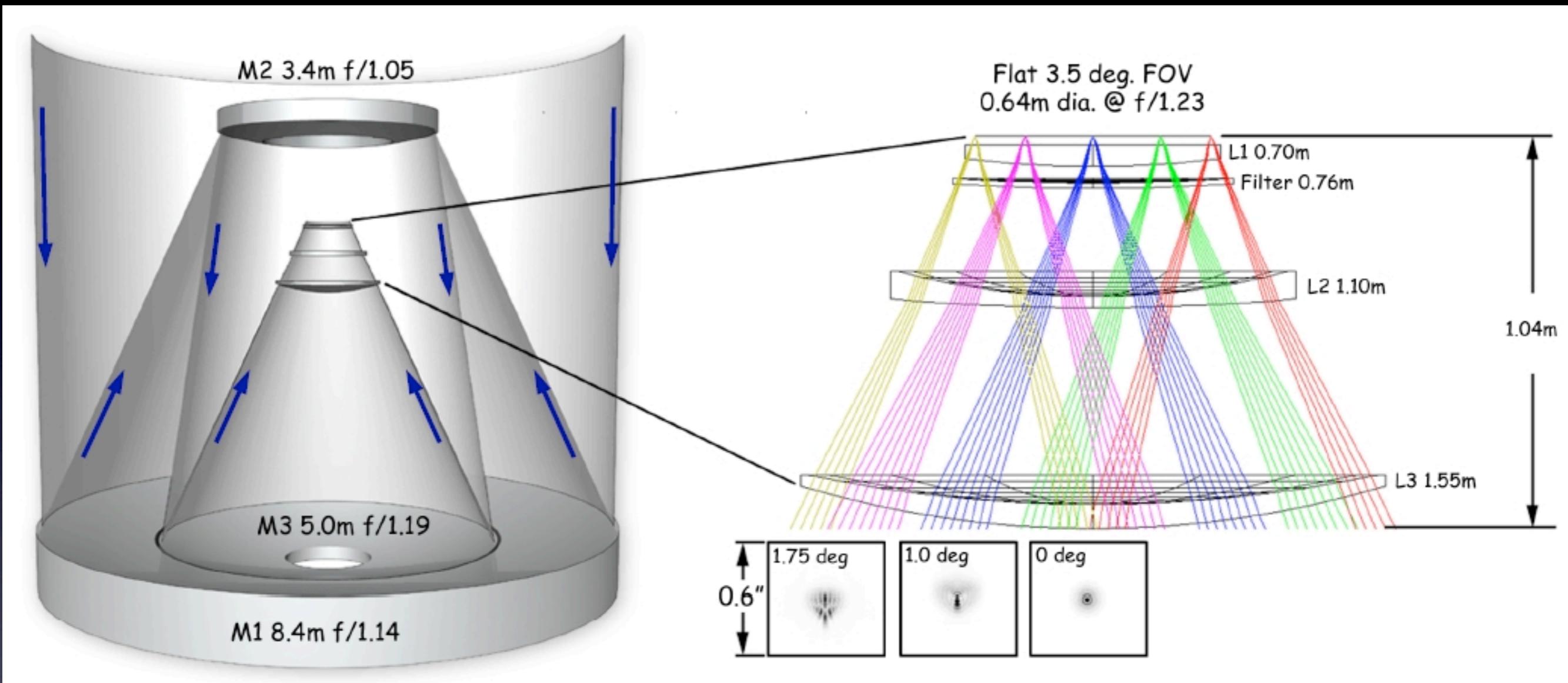


3.5 degrees

(Full moon is 0.5 degrees)



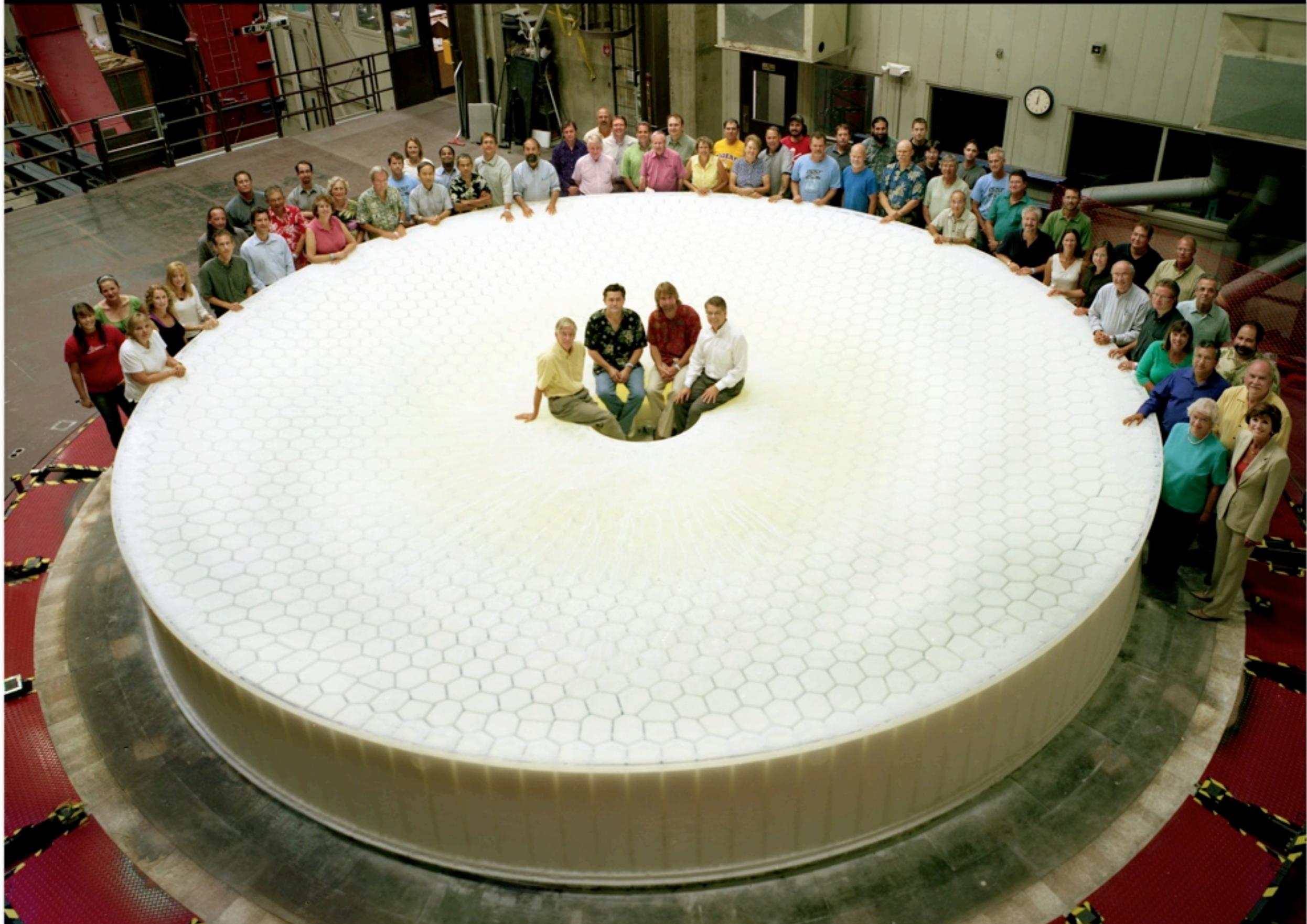
Optical Design for LSST



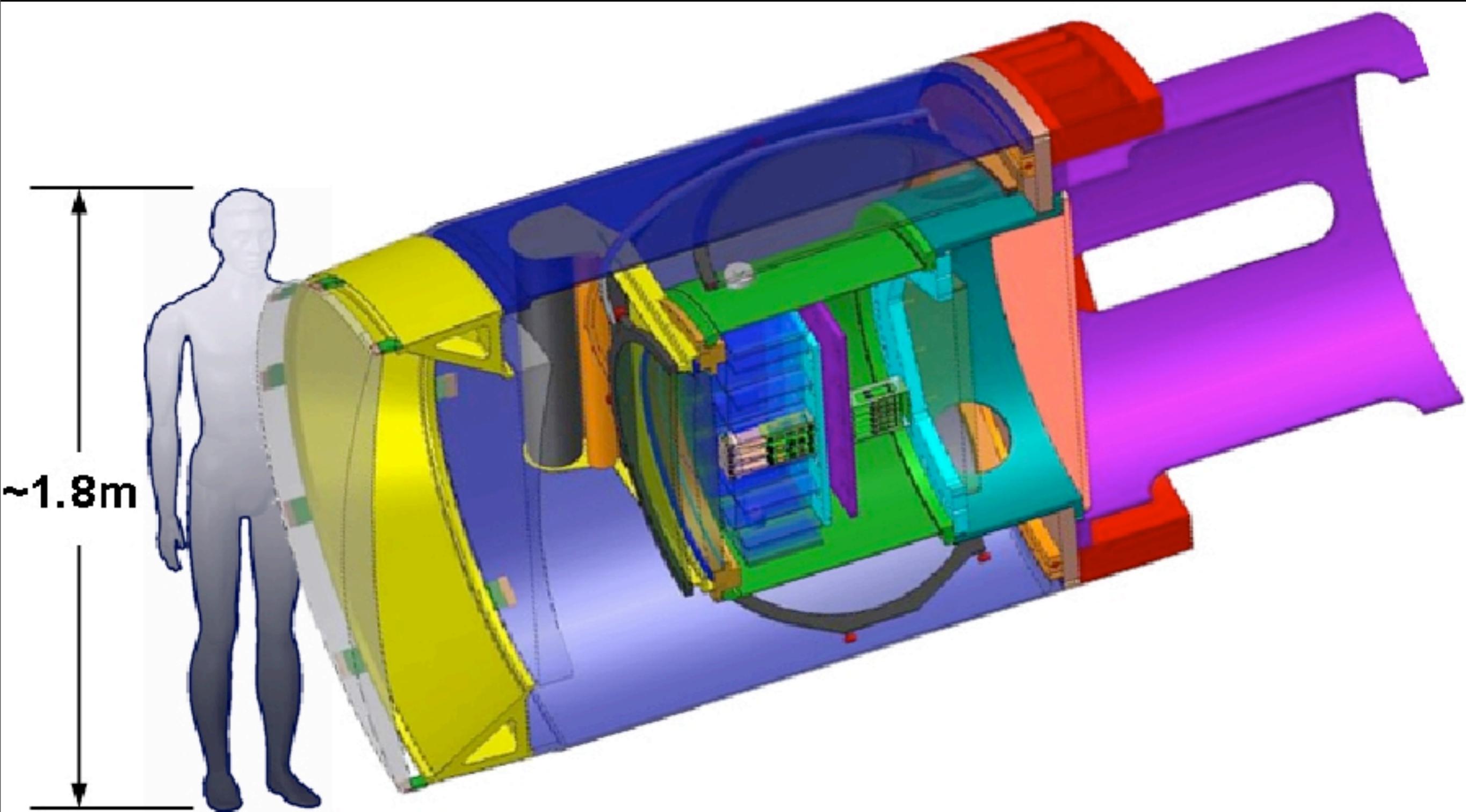
Three-mirror design (Paul-Baker system)
enables large field of view with excellent image quality:
delivered image quality is dominated by atmospheric seeing



Large Synoptic Survey Telescope

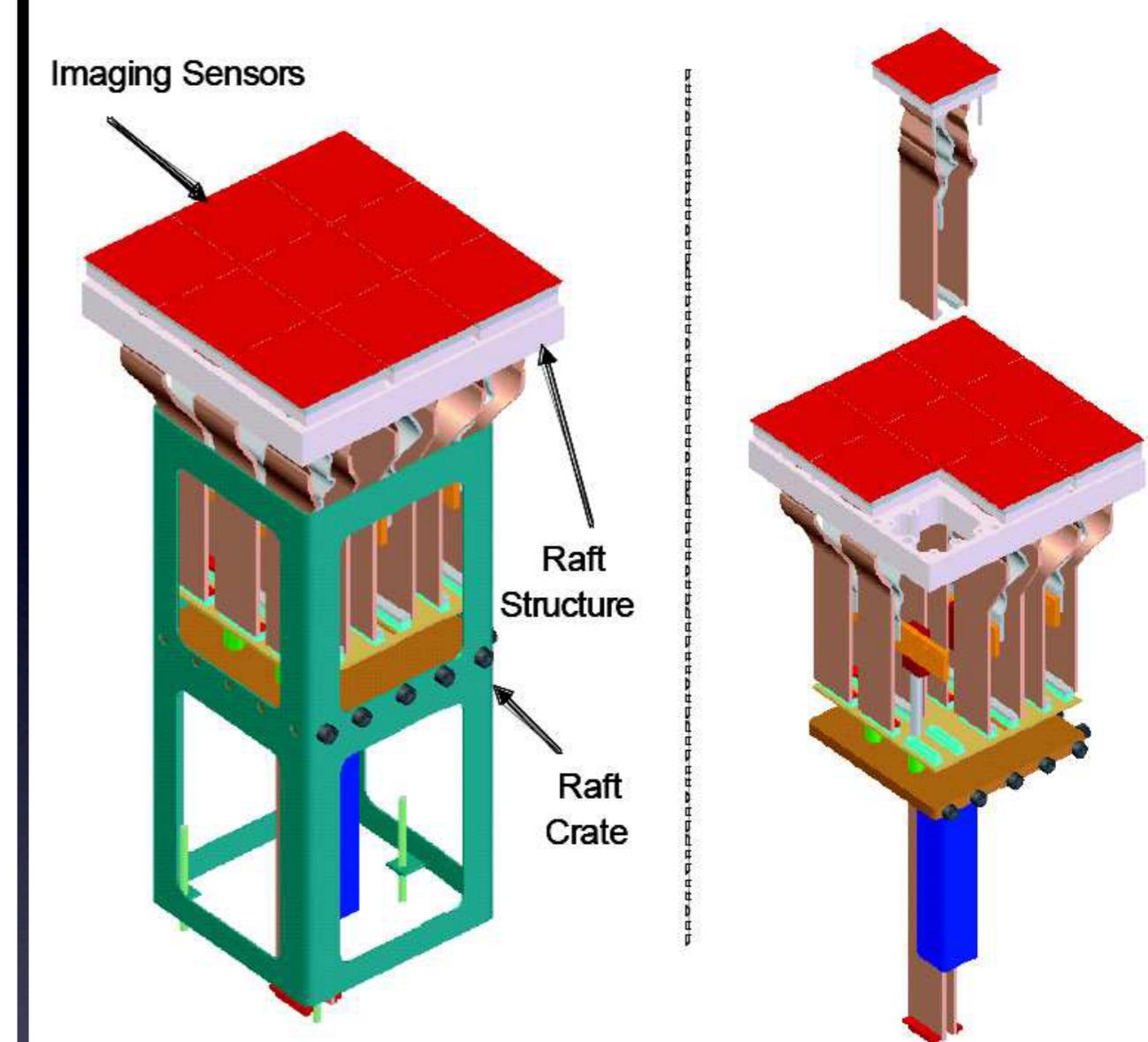
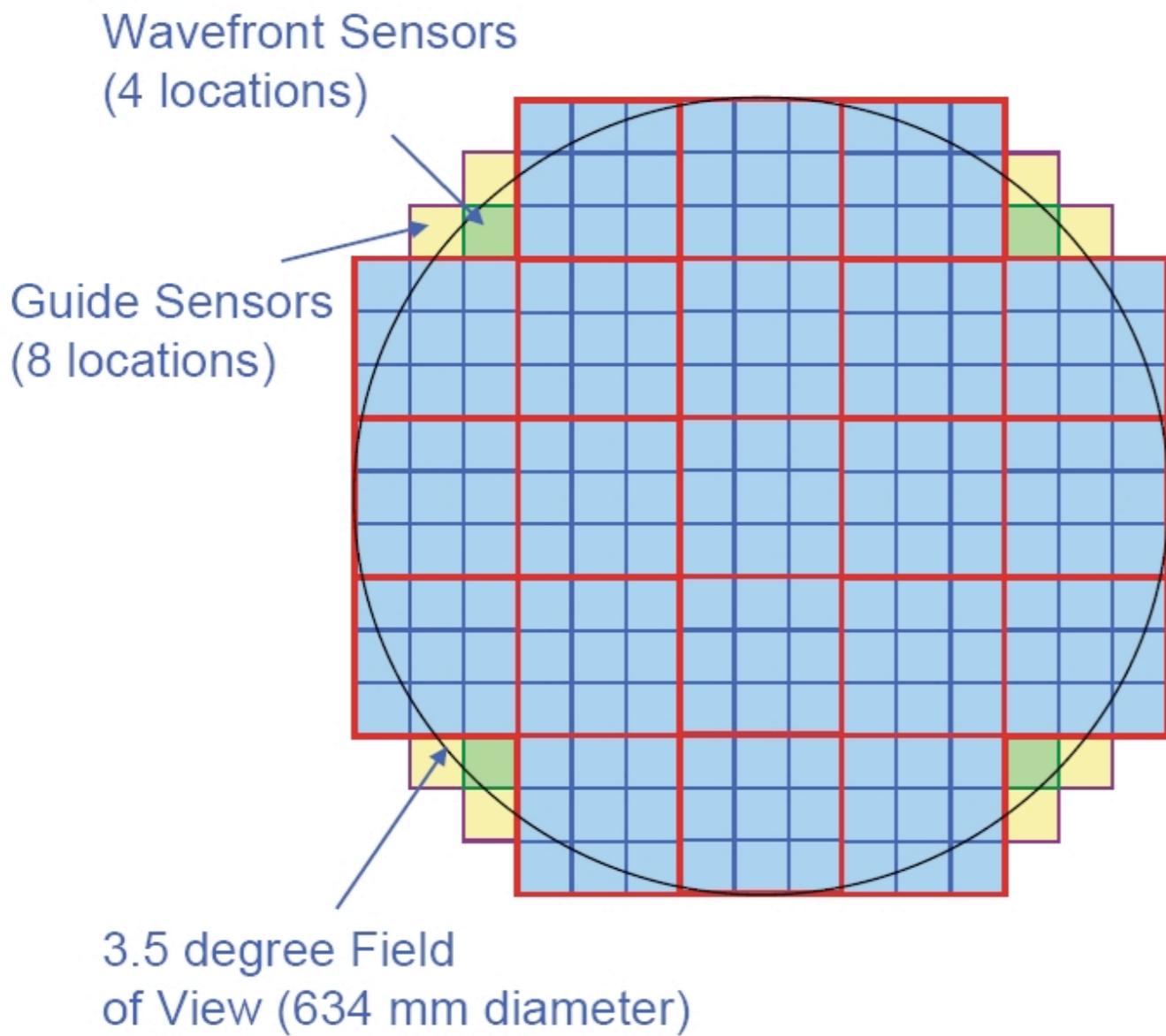


LSST camera



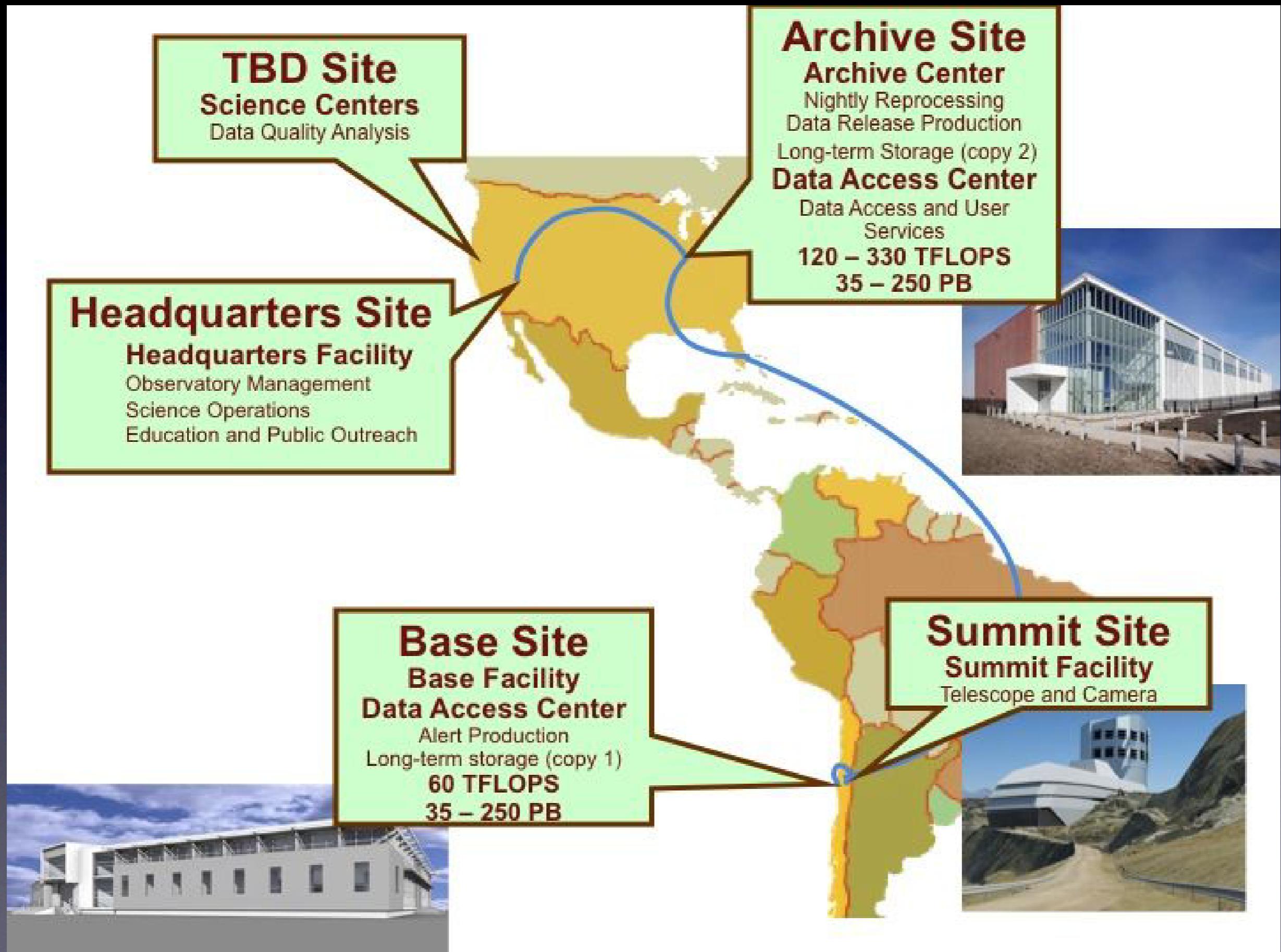
The largest astronomical camera: 2800 kg, 3.2 Gpix

LSST camera



Modular design: 3200 Megapix = 189×16 Megapix CCD
9 CCDs share electronics: raft (=camera)
Problematic rafts can be replaced relatively easily

LSST Software



Software: the subsystem with the highest risk

- 20 TB of data to process every day
- 1000 measurements for 20 billion objects during 10 years
- Existing tools and methods (e.g. SDSS) do not scale up to LSST data volume and rate



Software: the subsystem with the highest risk

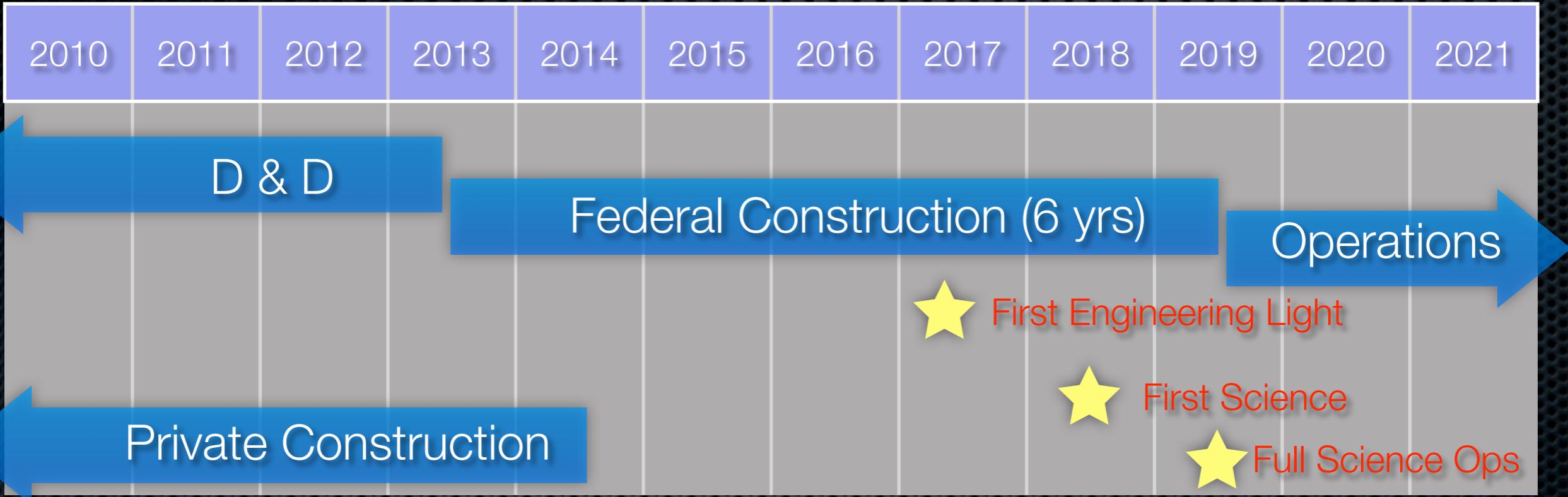
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- Need for new tools and methods:
software,
software,
software!



Software: the subsystem with the highest risk

- 20 TB of data to process every day
- 1000 measurements for 20 billion objects during 10 years
- Need for new tools and methods:
software, software, software!
- About 5-10 million lines of new code
 - C++/python
 - A collaboration of astronomers, physicists and professional programmers
 - New massive data streams have similar needs: collaboration?

LSST Timeline



- **Estimate:** survey operations begin in 2019 (if MREFC in FY2014)
 - Primary/Tertiary Mirror being polished, have secondary mirror blank
 - Sensor development program delivered first prototype sensors
 - Processing pipelines under construction, hand-in-hand with simulations of Operations, Images, Catalogs
- **Cost:** about the same as CATE estimate
(~\$850M in \$2011, contributions from NSF, DOE and private gifts)

El Penon: Mar 8, 2011

At 8:56:00 the first blast was detonated on the El Penon summit in preparation for the LSST...



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Modern Cosmological Probes

- Cosmic Microwave Background
(the state of the Universe at the recombination epoch, at redshift ~ 1000)
- Weak Lensing: growth of structure
- Galaxy Clustering: growth of structure
- Baryon Acoustic Oscillations: standard ruler
- Supernovae: standard candle

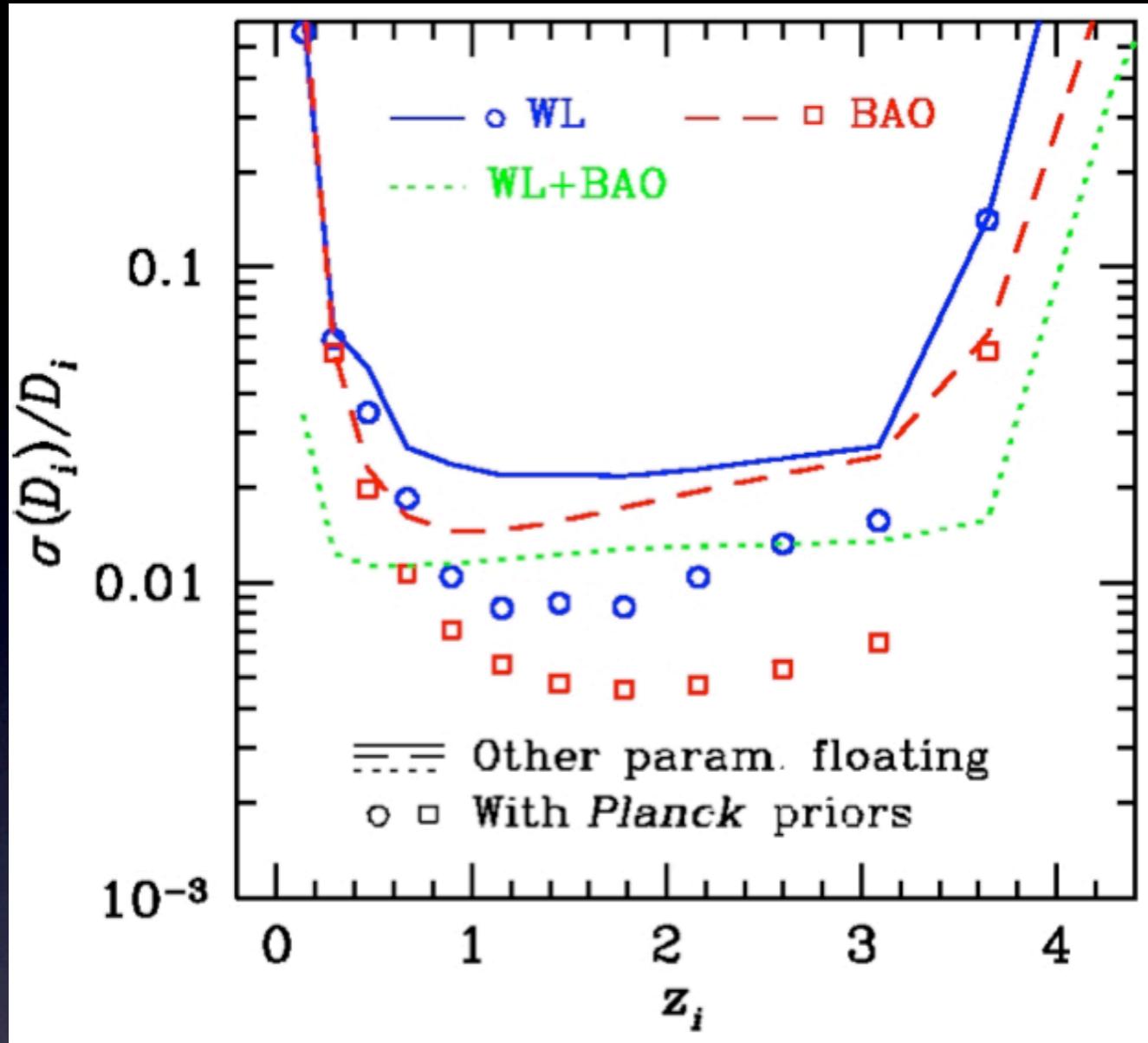
Except for CMB, measuring $H(z)$ and growth of structure (z)

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The Next Generation of Measurements: the Planck satellite for CMB, large optical/IR sky surveys for other methods: Dark Energy Survey, Pan-STARRS, LSST, WFIRST

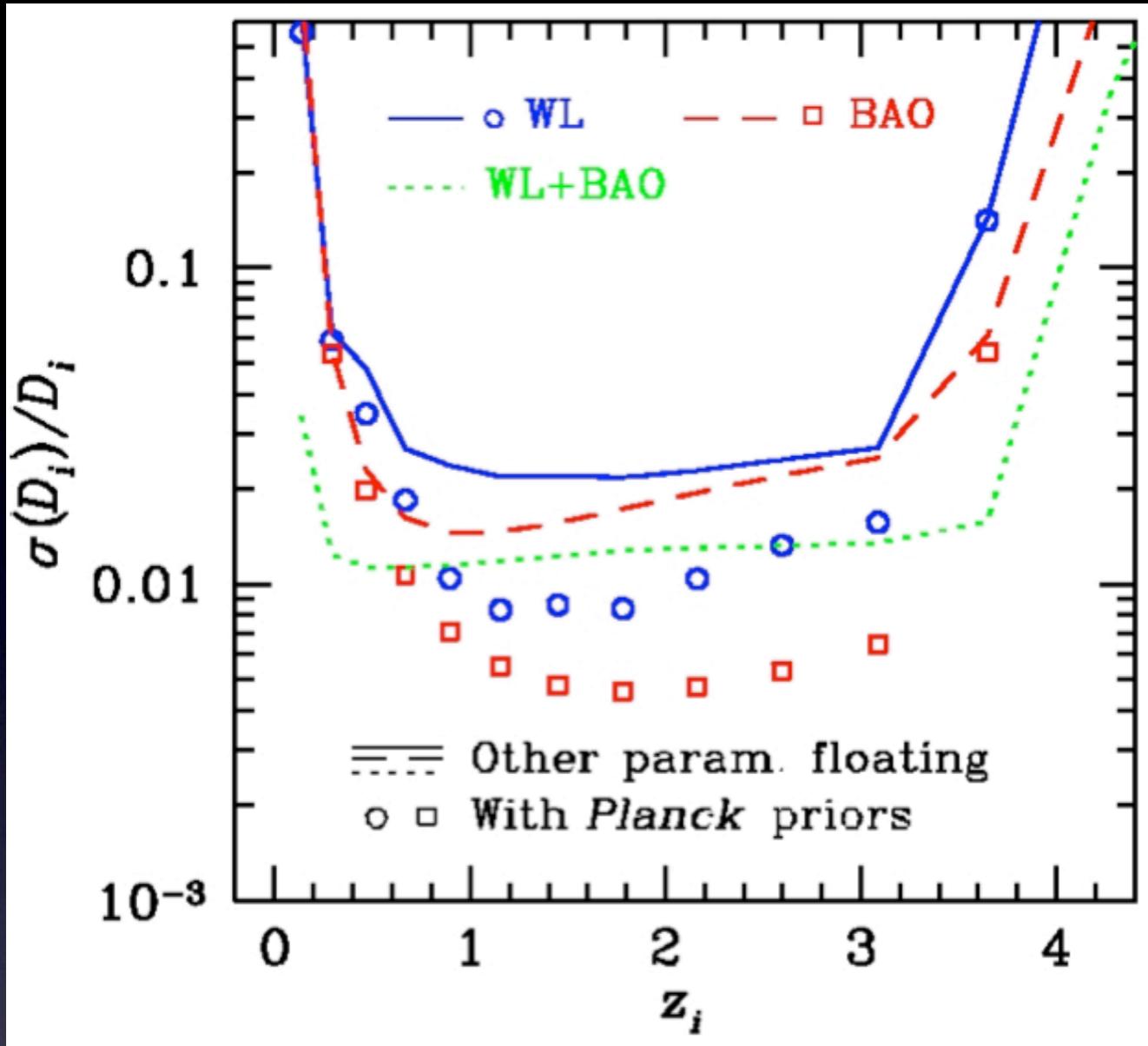
Cosmology with LSST



- Derived from 4 billion galaxies with accurate photo-z and shape measurements
- Measuring distances and growth of structure with a percent accuracy for $0.5 < z < 3$
- SNe will provide a high angular resolution probe of homogeneity and isotropy of the Universe

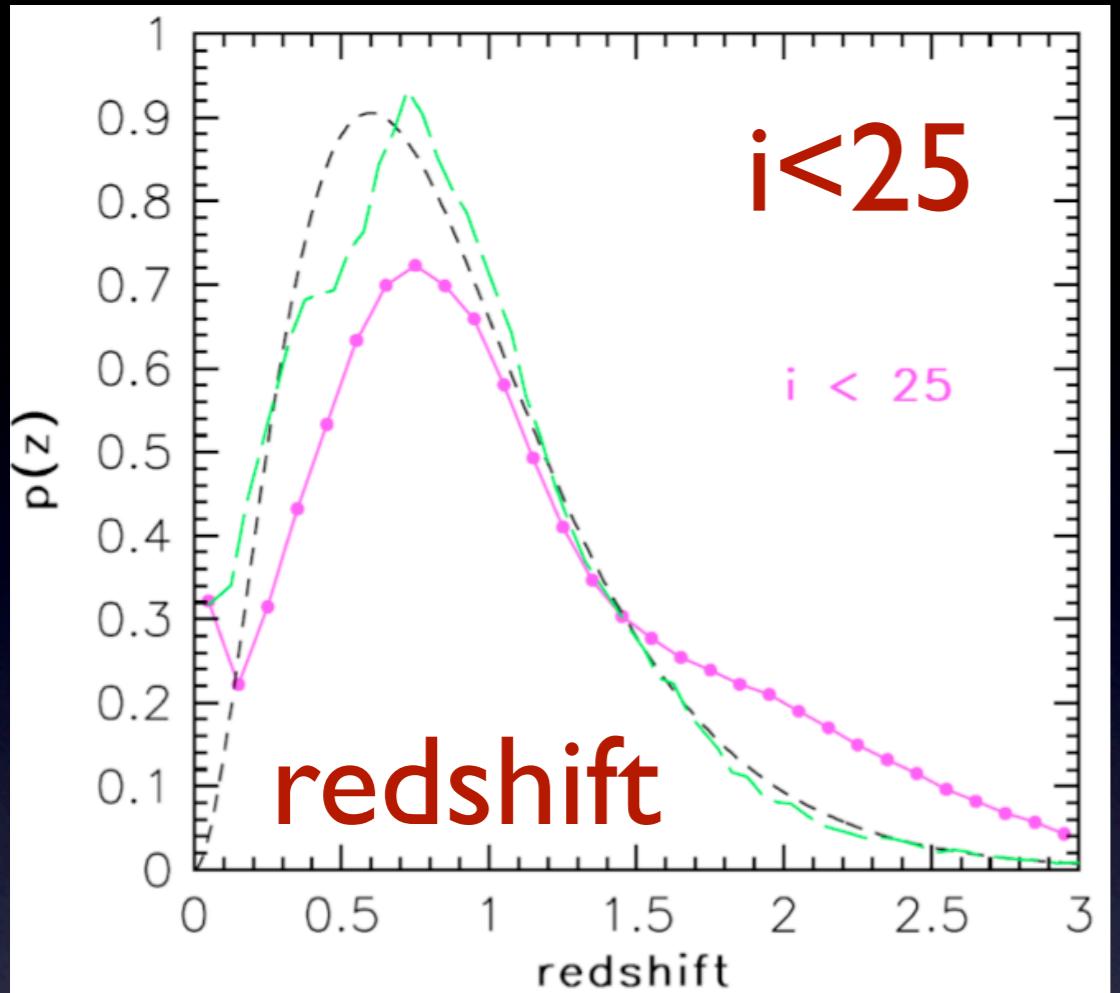
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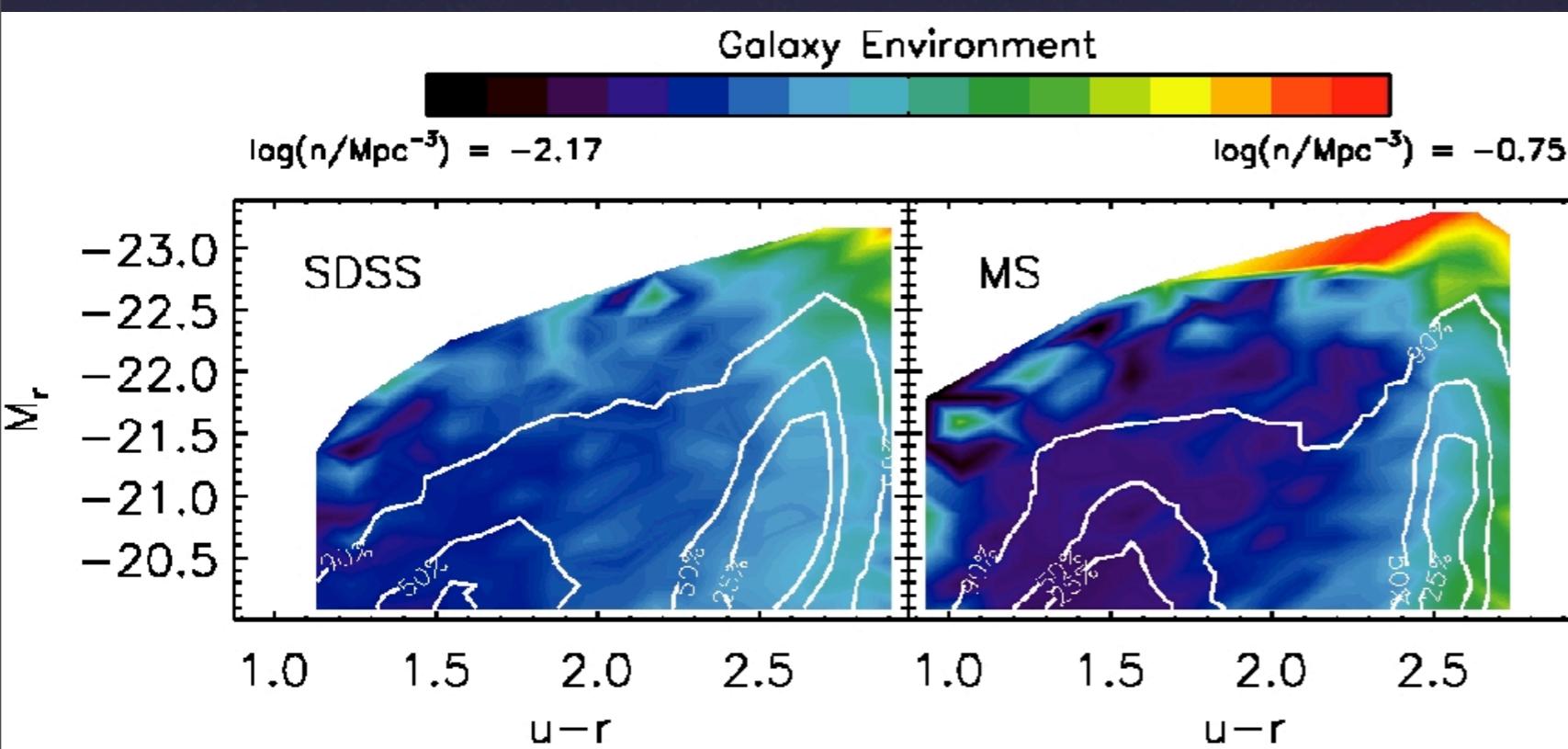


By simultaneously measuring growth of structure and curvature, LSST data will tell us whether the recent acceleration is due to dark energy or modified gravity.

Extragalactic astronomy: galaxies



- About 10 billion galaxies, with 4 billion in a “gold” sample defined by $i < 25.3$
- The “gold” sample extends to redshifts of > 2.5 : **evolution**

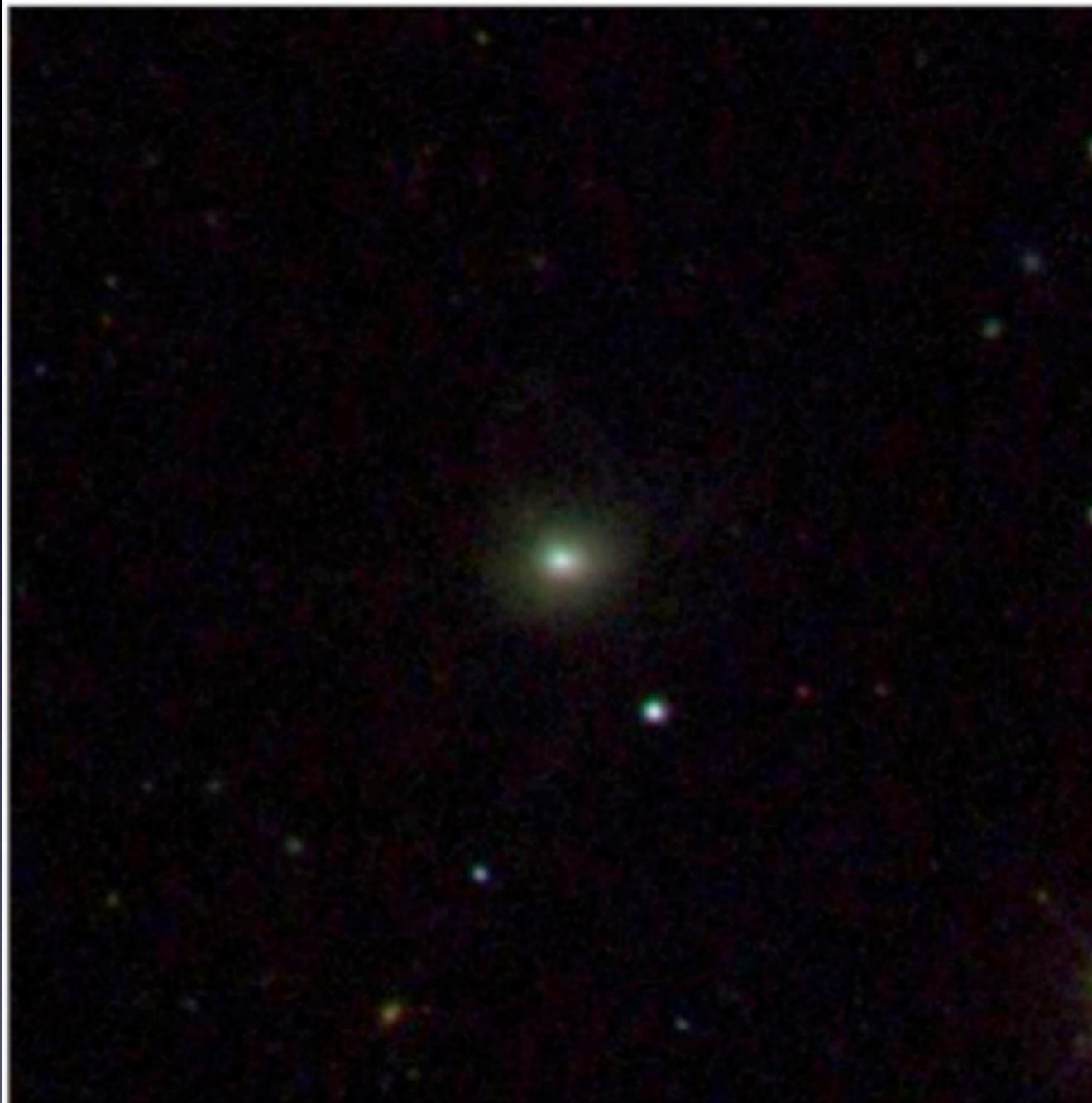


SDSS: snapshot at $z \sim 0$

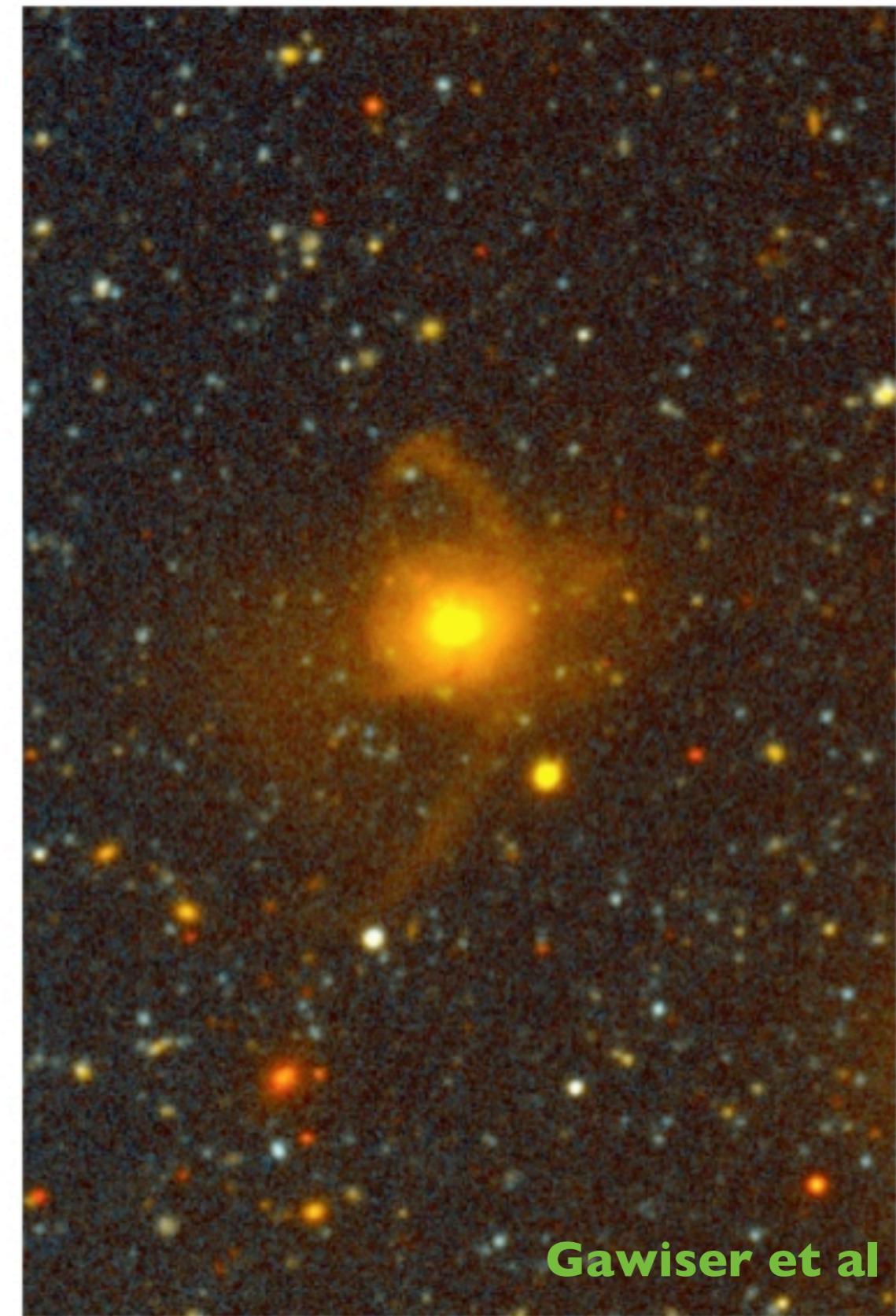
LSST:
a galaxy evolution
movie to $z \sim 2.5$

Extragalactic astronomy: galaxies

SDSS

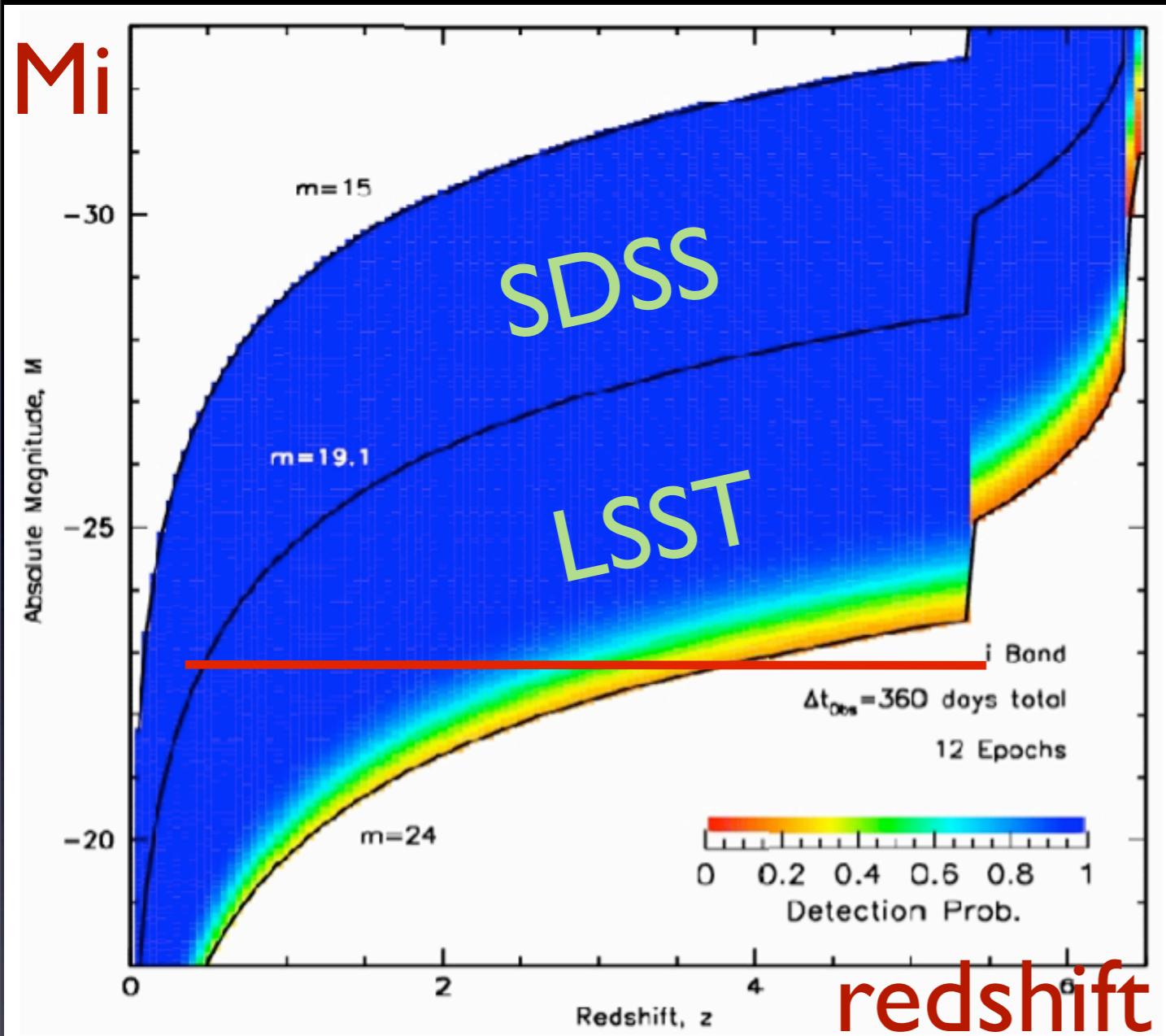


MUSYC



Gawiser et al

Extragalactic astronomy: quasars

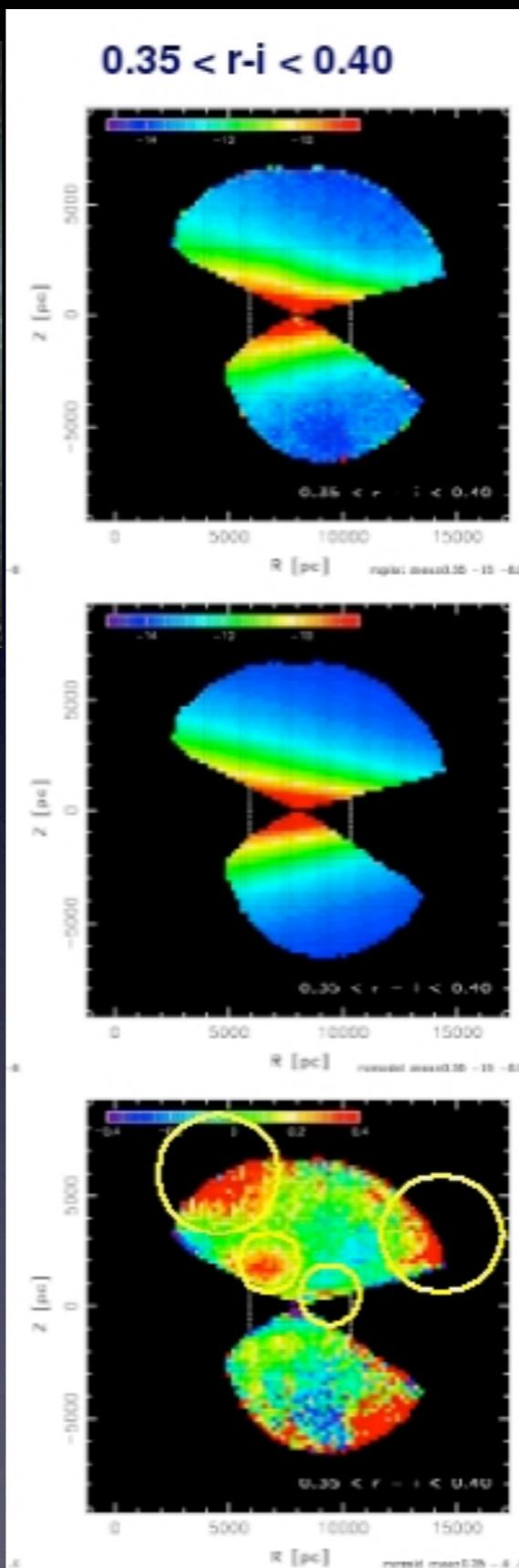
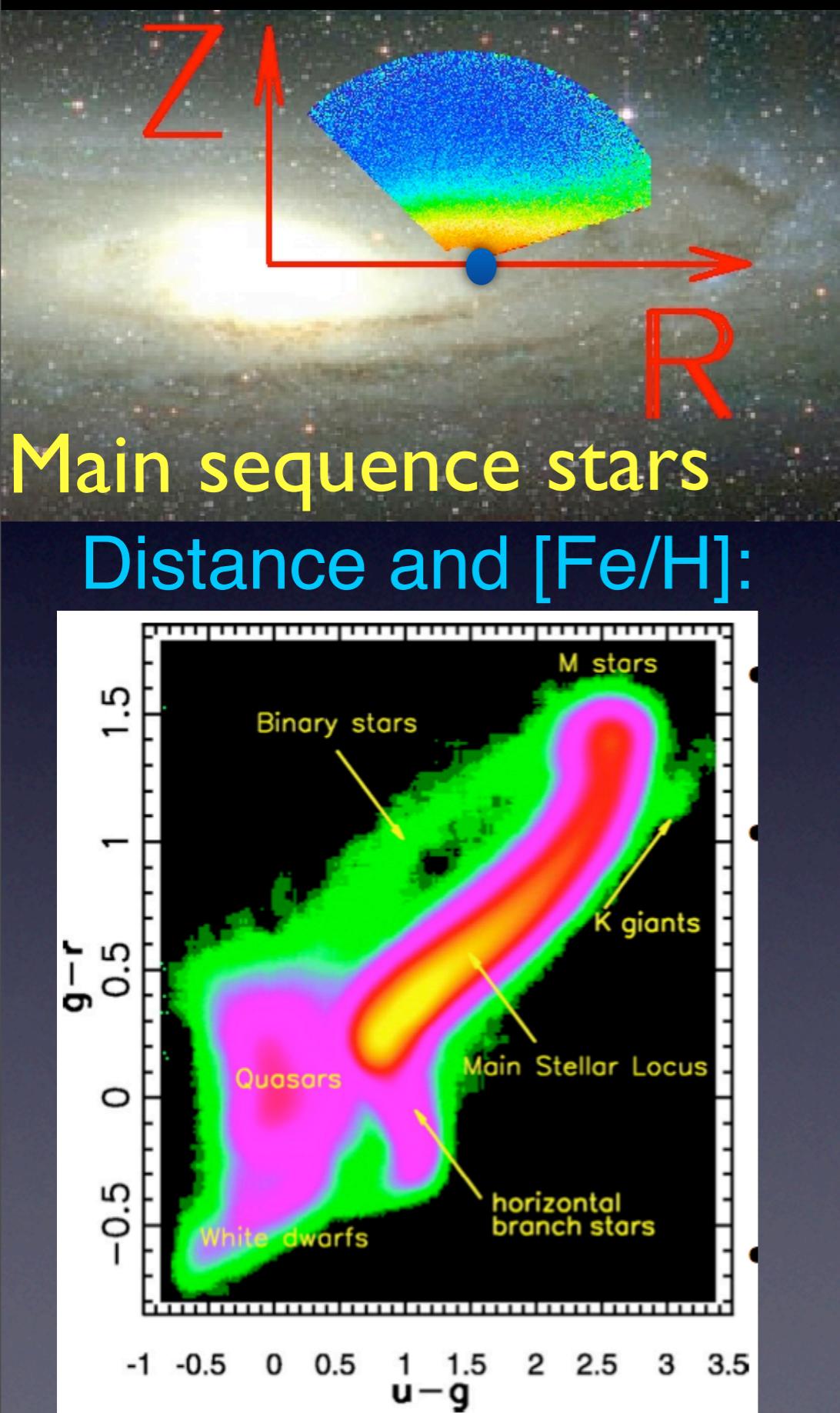


Top: absolute magnitude vs. redshift diagram for quasars

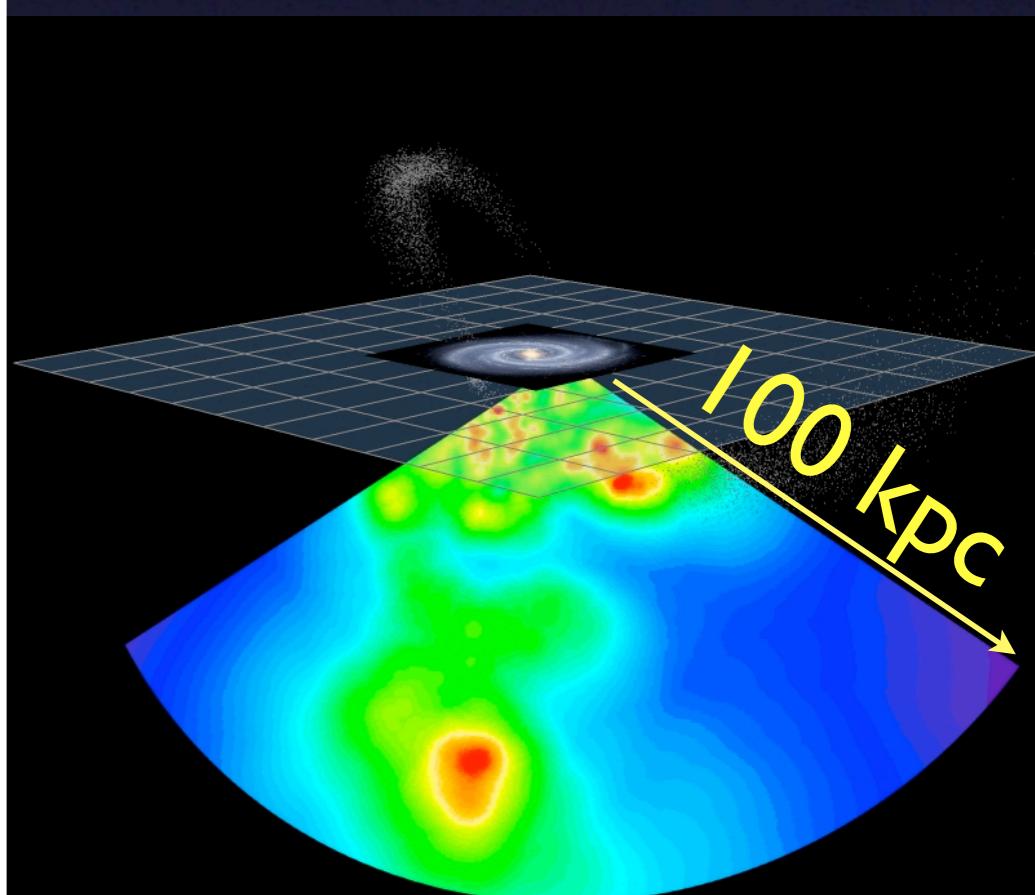
LSST will detect $\sim 10,000$ quasars with $6 < z < 7.5$

- About 10 million quasars will be discovered using variability, colors, and the lack of proper motions
- The sample will include $M_i = -23$ objects even at redshifts beyond 3
- Quasar variability studies will be based on millions of light curves with 1000 observations over 10 yrs

The Milky Way structure: 10 billion stars, time domain



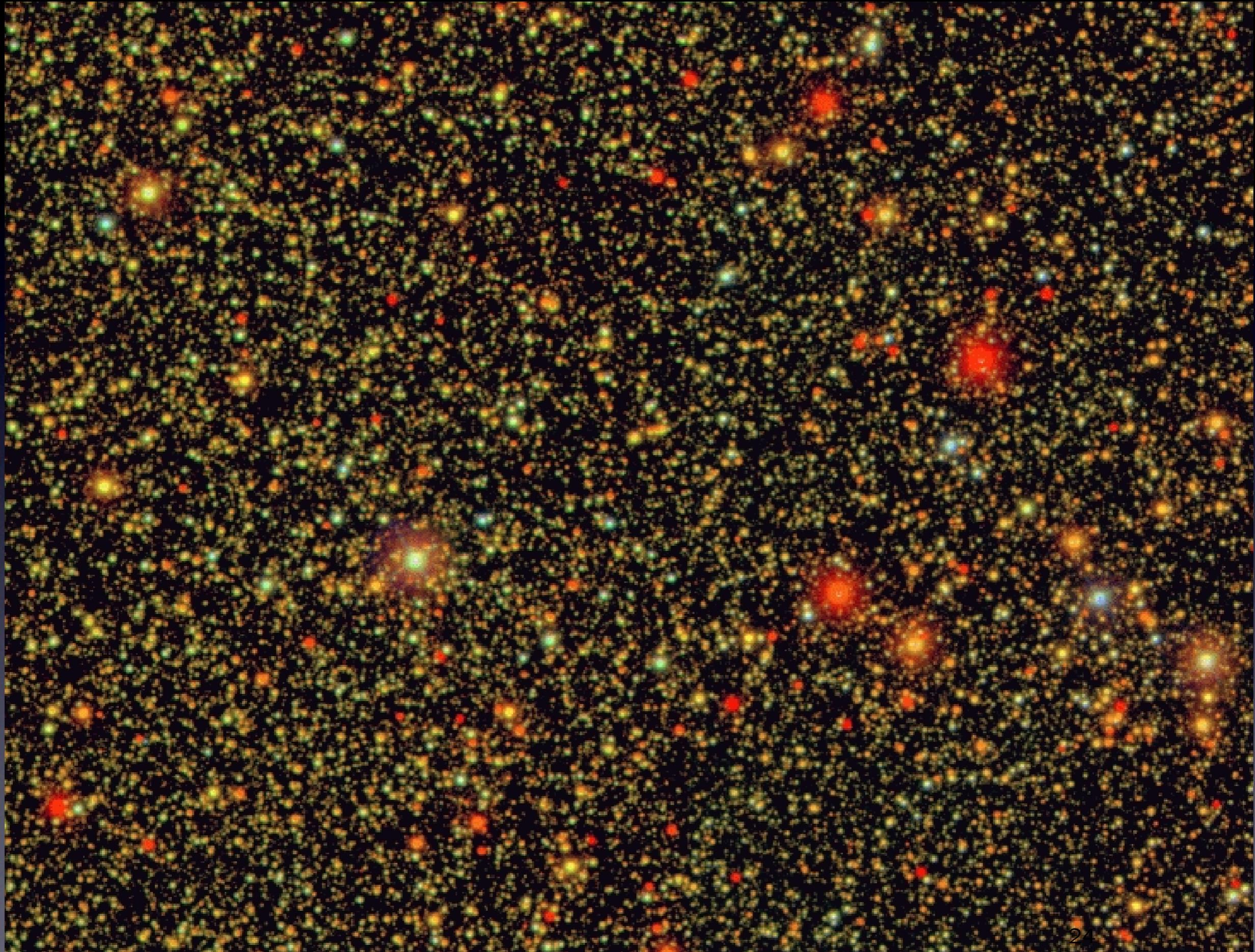
Compared to SDSS:
LSST can “see” 10
times further away
and over twice as
large an area



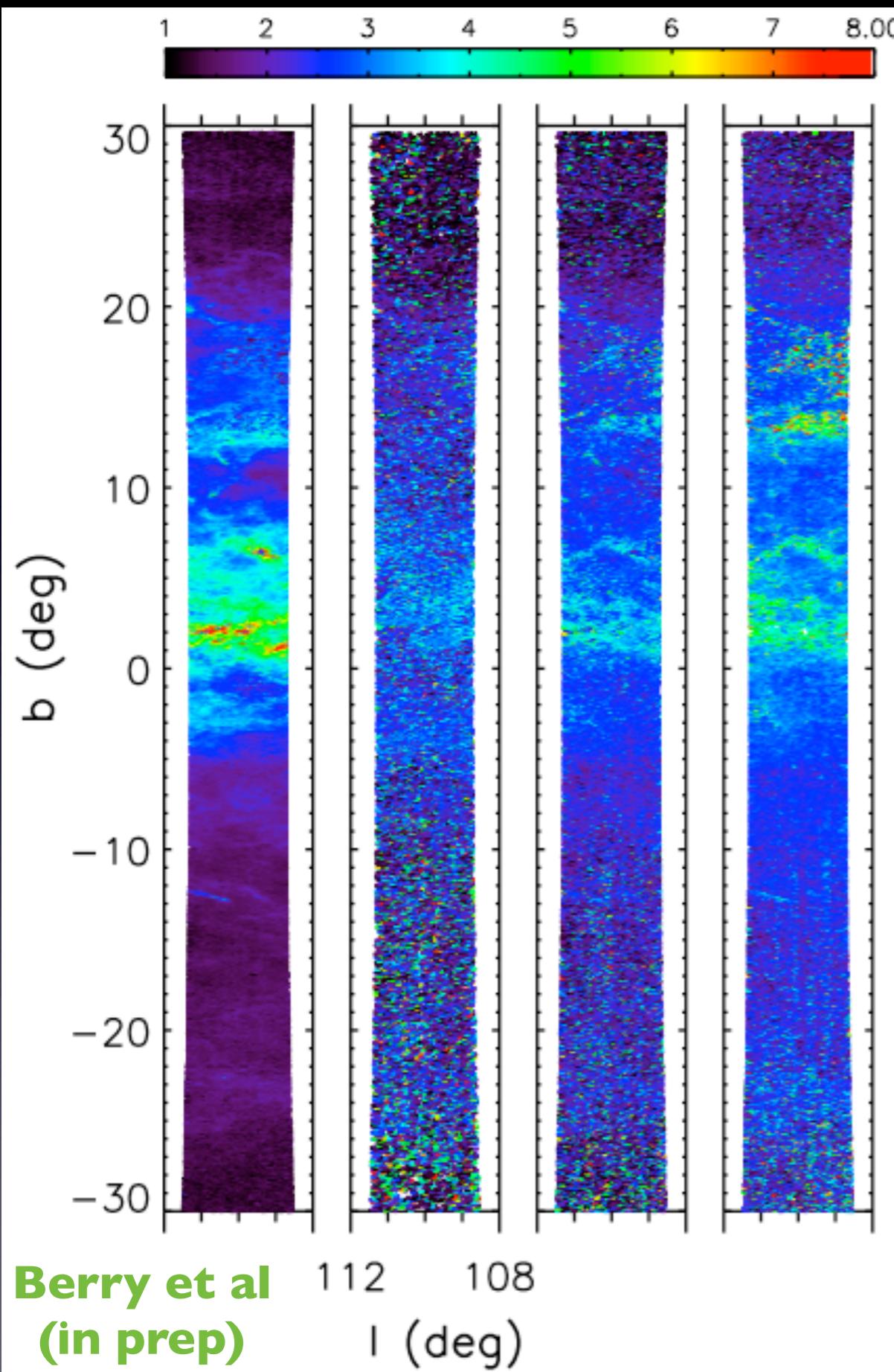
Sesar et al. (2009)

SDSS RR Lyrae

SDSS view through the Milky Way plane

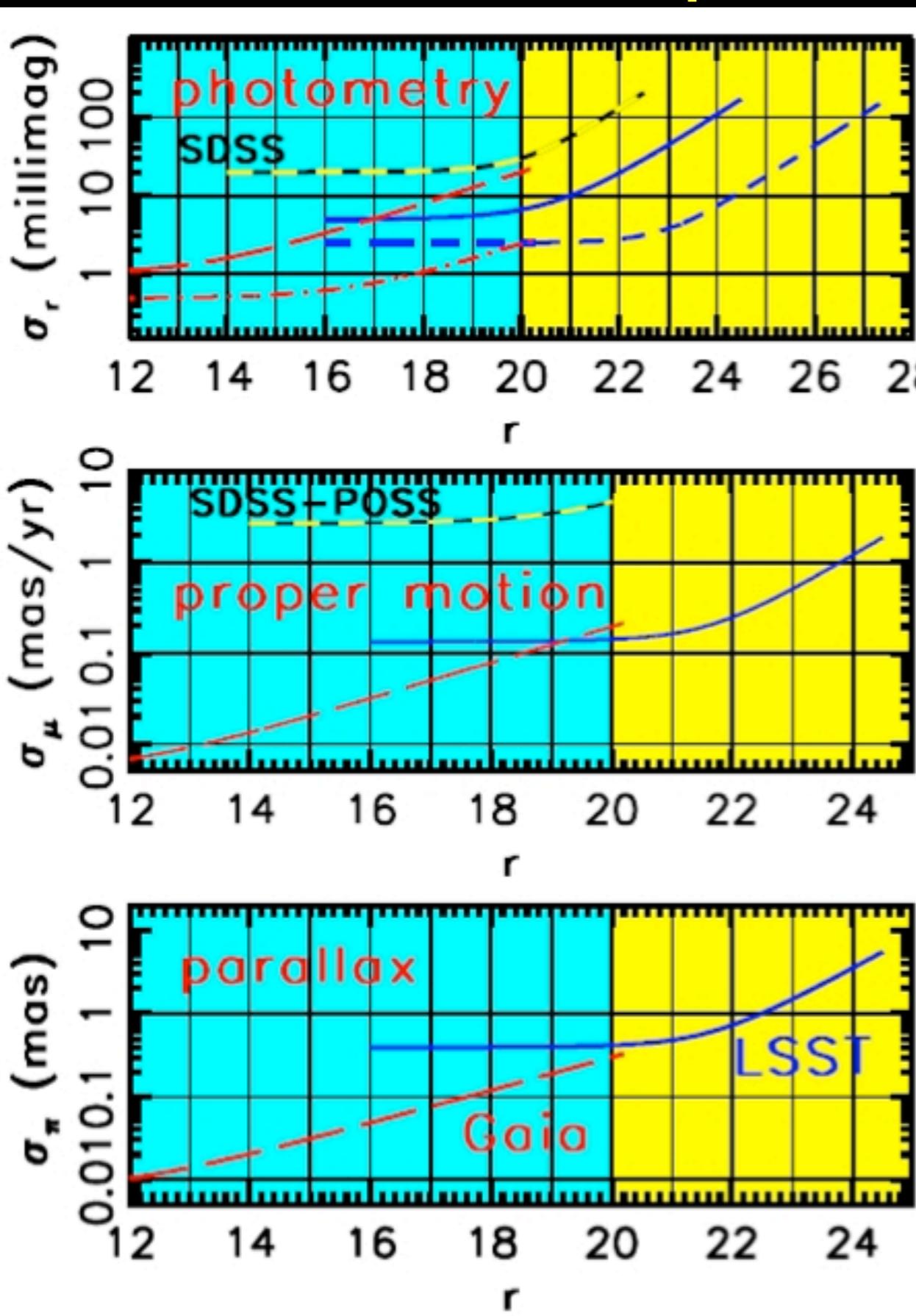


3D Dust properties with ugrizy: from SED fitting



- The data not only constrain the R_v distribution, but do so in a 3D space!
- First column: **Ar map** determined from SED fits to SDSS ugriz data
- Columns 2-4: **R_v maps** for stars selected from distance slices ($0.1\text{-}0.5$ kpc; $0.5\text{-}1$ kpc; $1\text{-}2$ kpc)
- **With LSST:** much better sky coverage, deeper and more accurate photometry

Gaia vs. LSST comparison

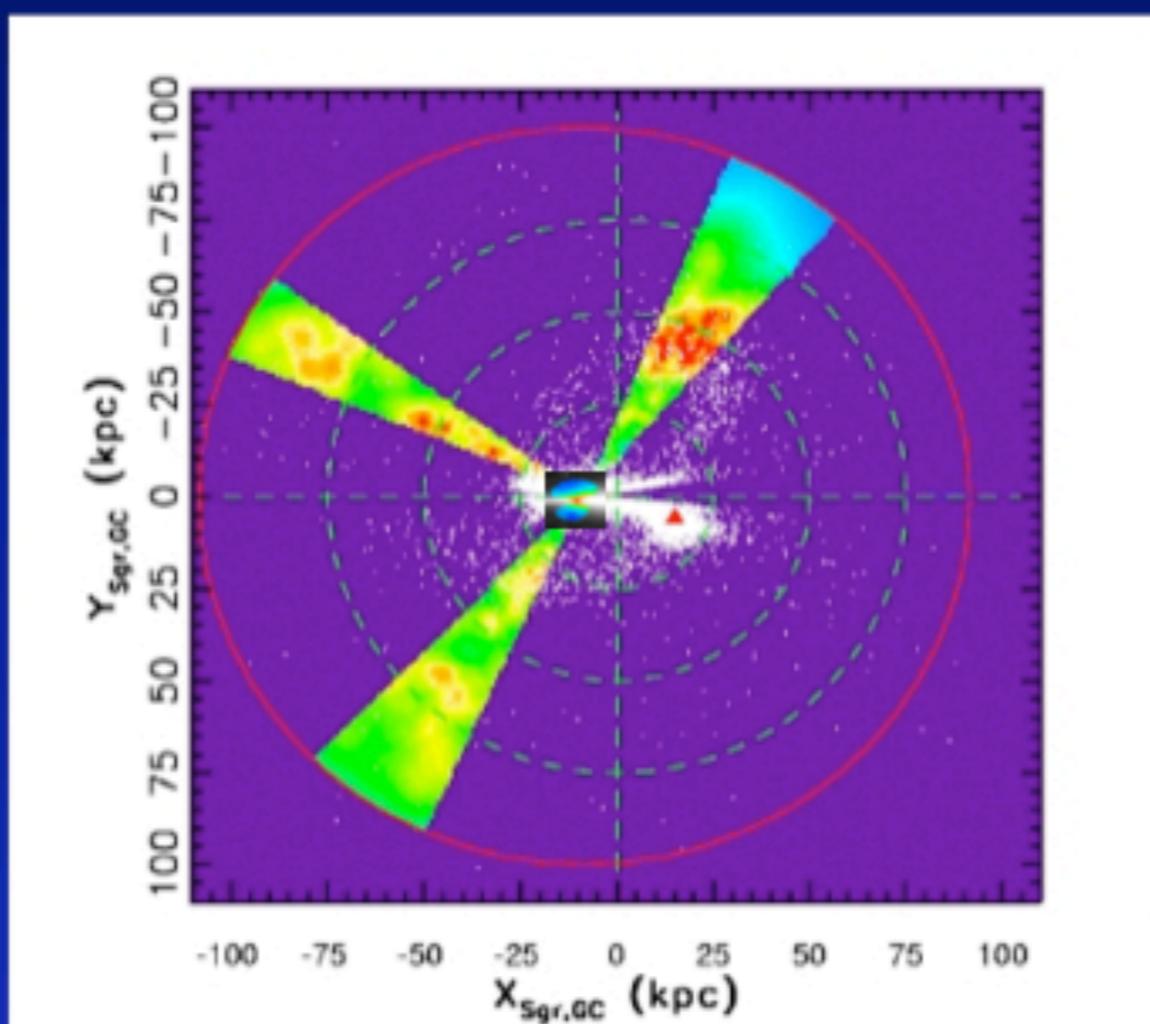


- **Gaia:** excellent astrometry (and photometry), but only to $r < 20$
 - **LSST:** photometry to $r < 27.5$ and time resolved measurements to $r < 24.5$
 - **Complementarity of the two surveys:** photometric, proper motion and trigonometric parallax errors are similar around $r=20$
- The Milky Way disk “belongs” to Gaia, and the halo to LSST (plus very faint and/or very red sources, such as white dwarfs and LT(Y) dwarfs).

The large blue circle: the ~400 kpc limit of future LSST studies based on RR Lyrae

The large red circle: the ~100 kpc limit of future LSST studies based on main-sequence stars
(and the current limit for RR Lyrae studies)

LSST limit for RR Lyrae: 400 kpc



The small insert:
~10 kpc limit of SDSS
and future Gaia studies
for kinematic & [Fe/H]
mapping with MS stars

Time Domain: objects changing in time
positions: asteroids and stellar proper motions
brightness: cosmic explosions and variable stars

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The Planetary Science Decadal Survey

"Vision and Voyages for Planetary Science in the Decade 2013-2022"
was released on March 7, 2011:
http://solarsystem.nasa.gov/docs/Vision_and_Voyages-FINAL.pdf

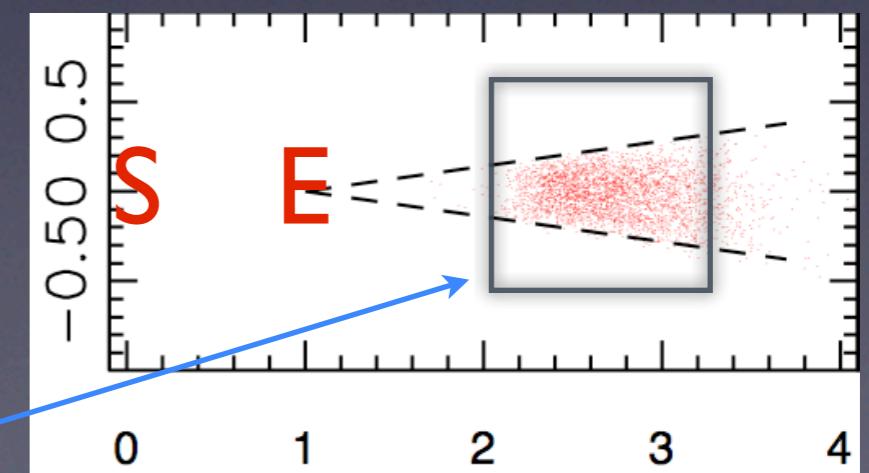
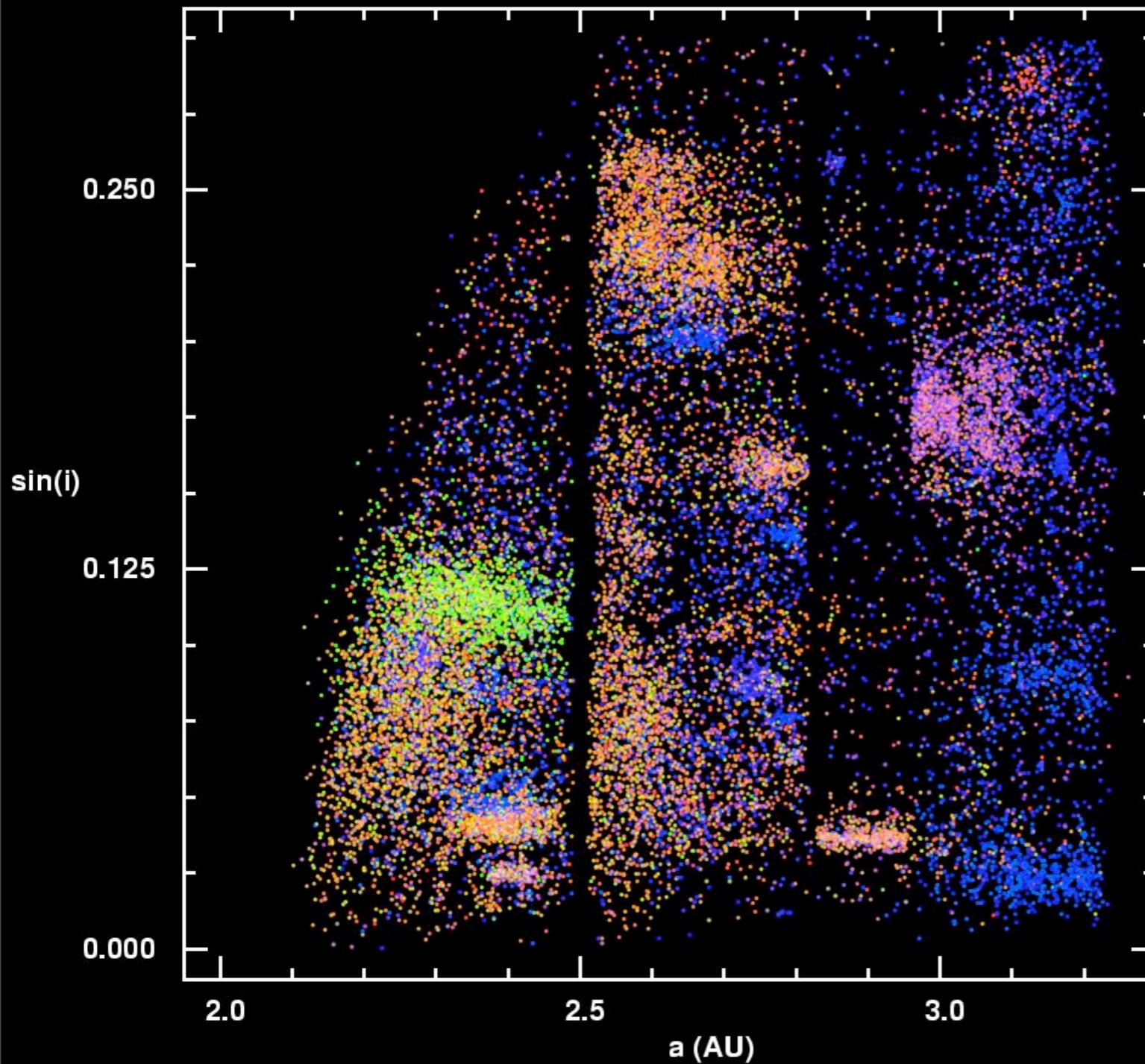
"One of the future NSF-funded facilities most important to planetary science is the Large Synoptic Survey Telescope (LSST). The committee encourages the timely completion of LSST, and stresses the importance of its contributions to planetary science once telescope operations begin."

Time Domain: objects changing in time
positions: asteroids and stellar proper motions
brightness: cosmic explosions and variable stars

For example:

SDSS demonstrated
that asteroid families
have distinct colors:
chemical composition

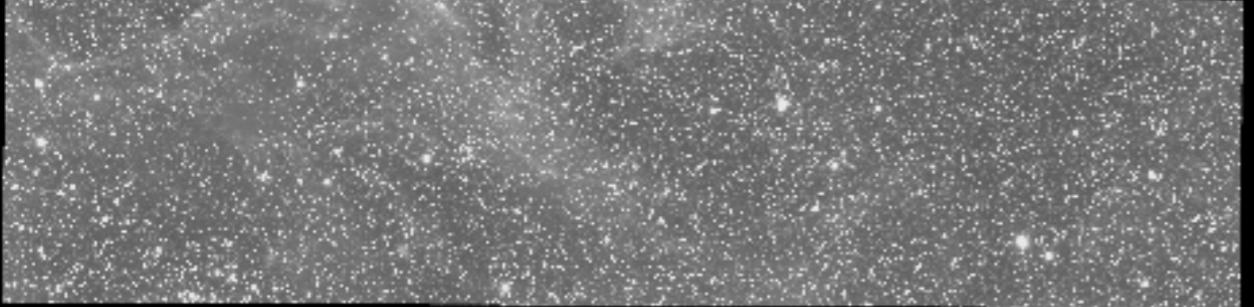
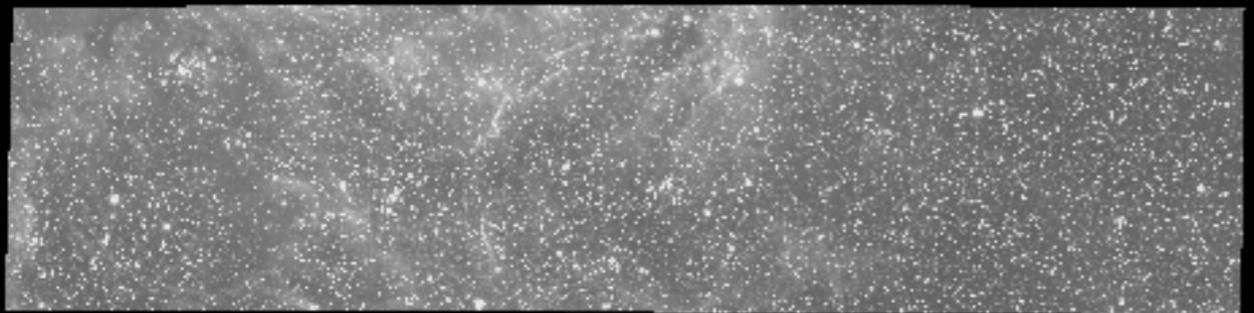
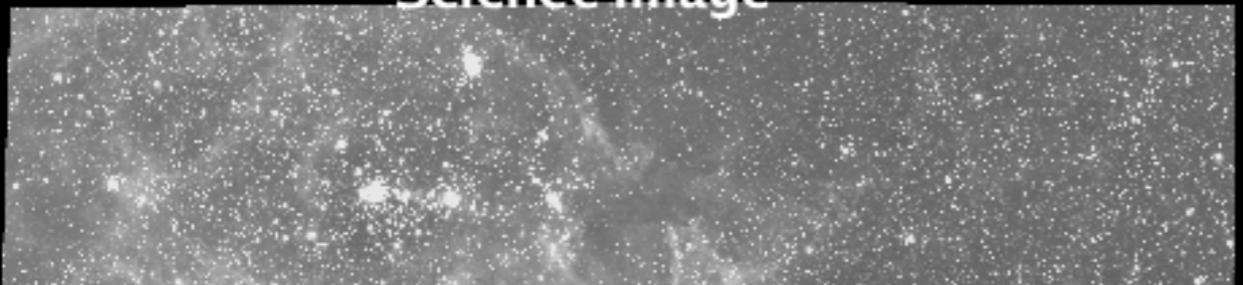
LSST will turn this
diagram into a movie
(millions of asteroids)



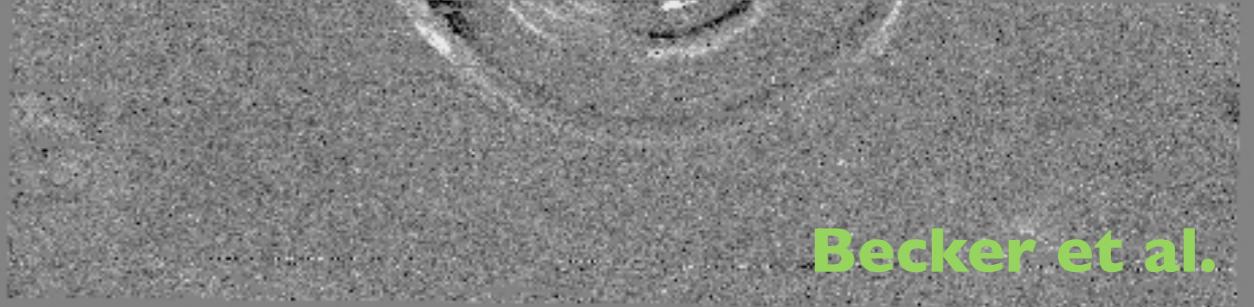
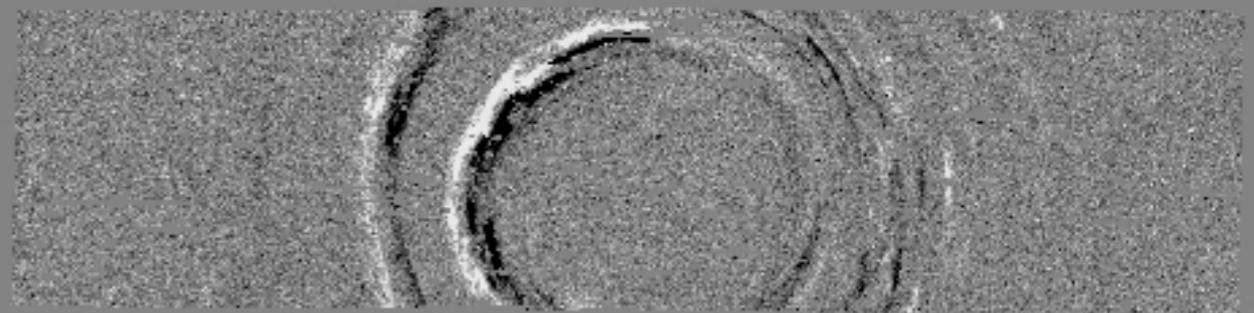
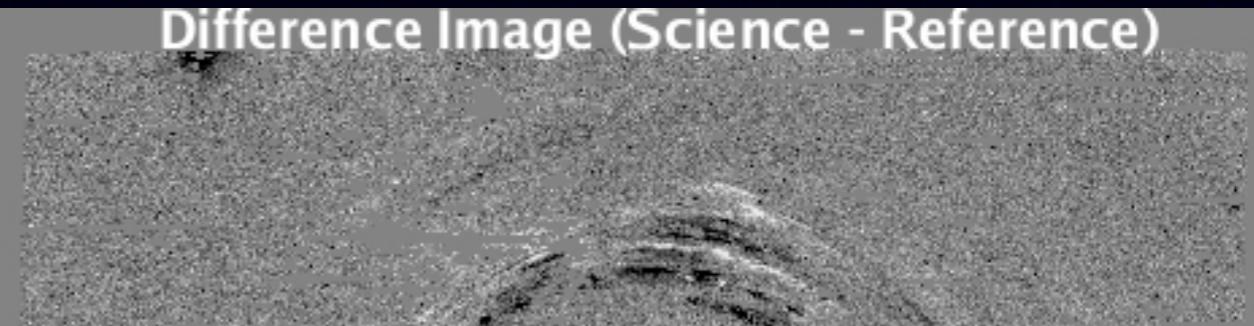
Time Domain: objects changing in time
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Not only point sources - echo of a supernova explosion:

Science Image

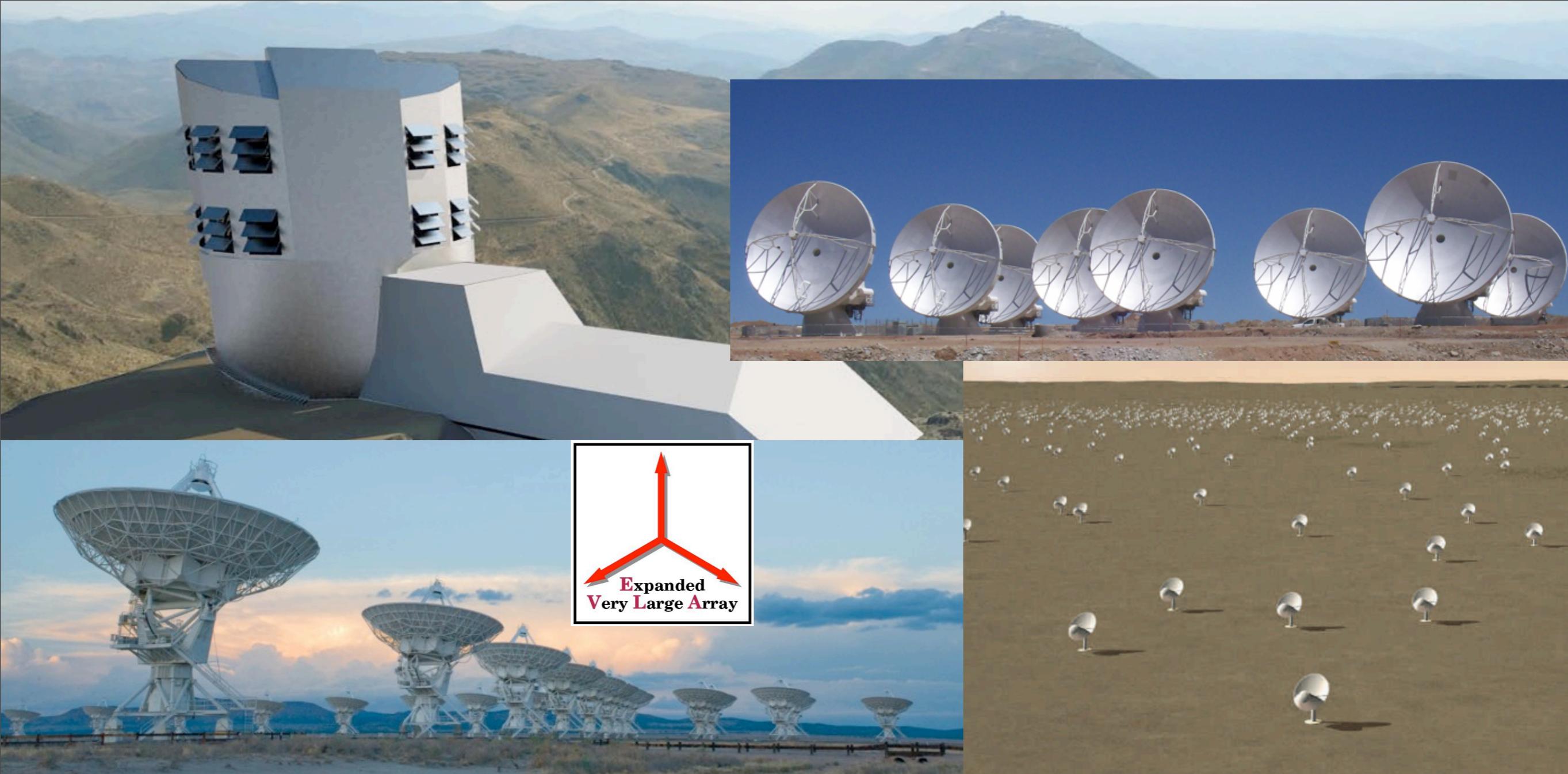


Difference Image (Science - Reference)



Becker et al.

As many variable stars from LSST, as all stars from SDSS
Web stream with data for transients within 60 seconds



The Impact of O/IR and LSST on RMS, and vice versa:

- 1) Science Results (e.g. galaxy evolution)
 - 2) Tools and Methods (e.g. massive databases)
 - 3) Supplemental data (identification, physical processes, HI)
- Do we need to start planning coordinated observations?



LSST will be **your** survey

LSST in one sentence:

An optical/near-IR survey of half the sky in ugrizy bands to $r \sim 27.5$ based on 1000 visits over a 10-year period: a catalog of 10 billion stars and 10 billion galaxies with exquisite photometry, astrometry and image quality.

**More information
at www.lsst.org
and arXiv:0805.2366**

Q&A slides

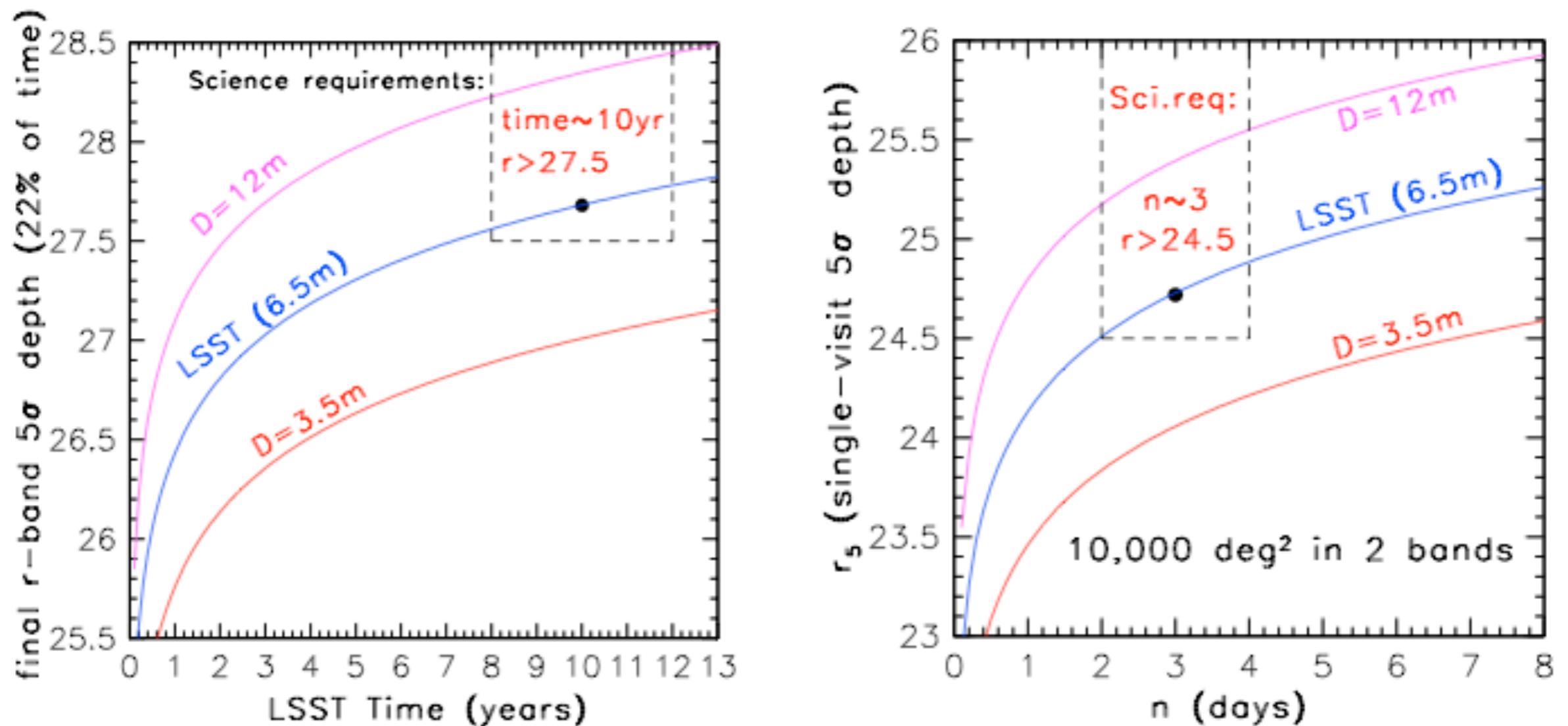
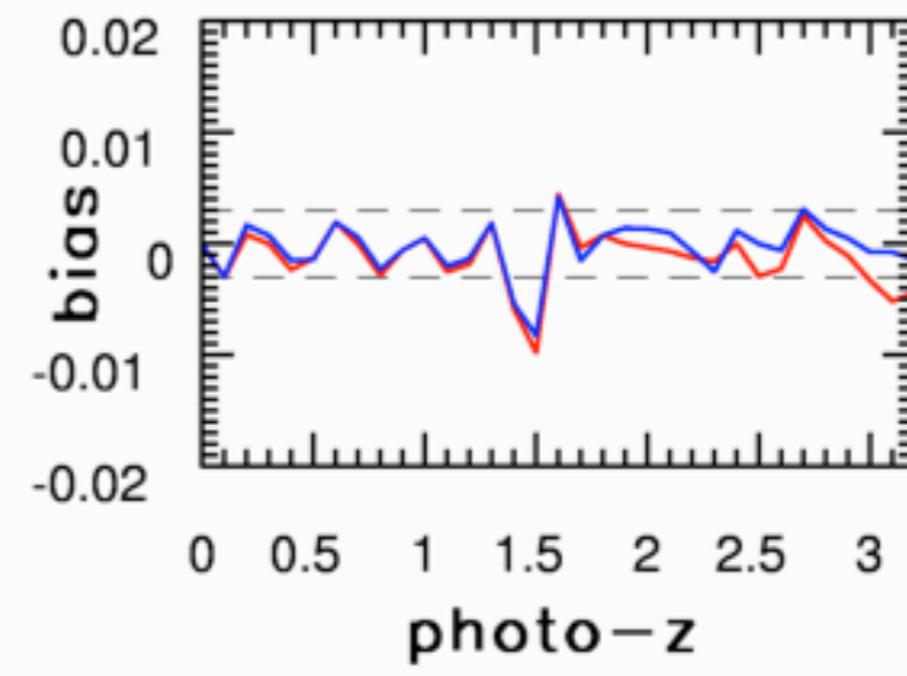
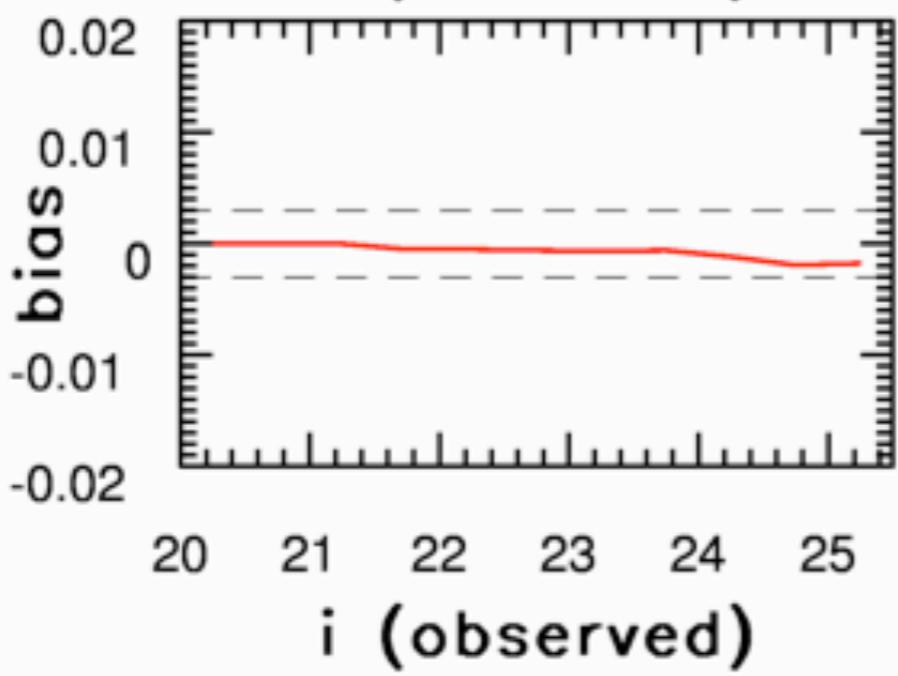
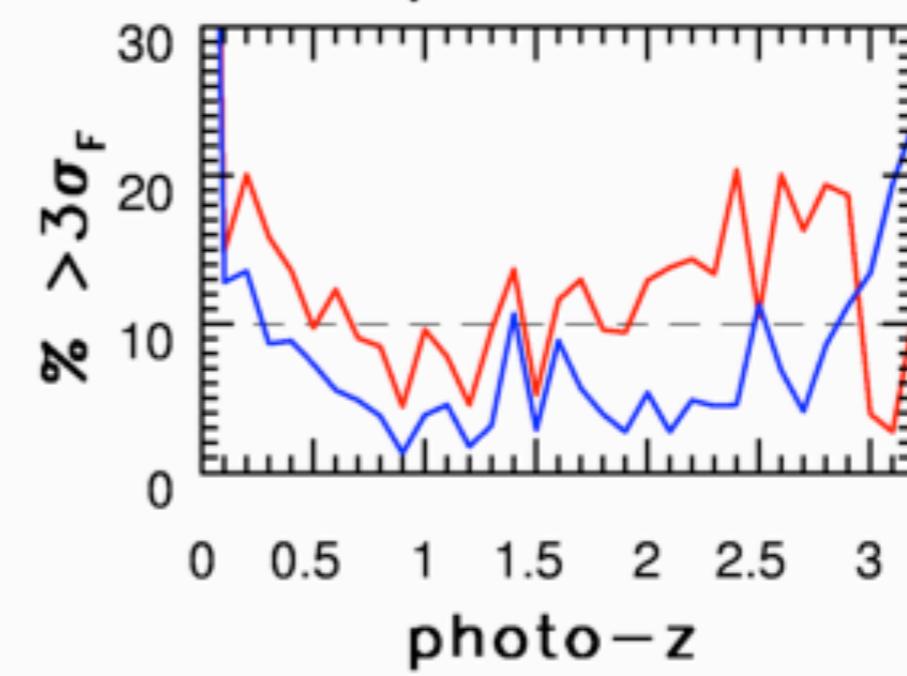
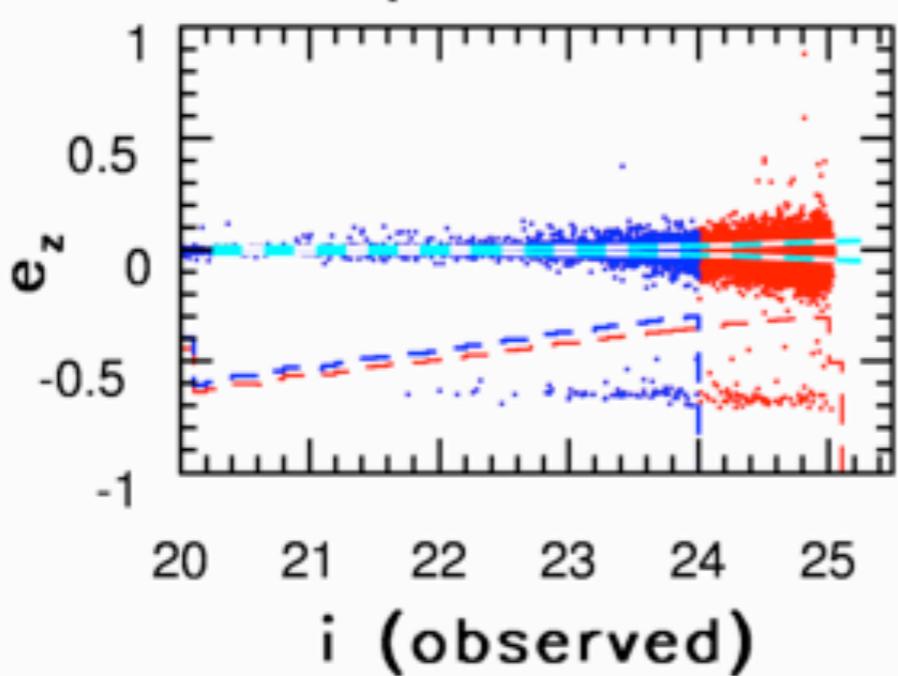
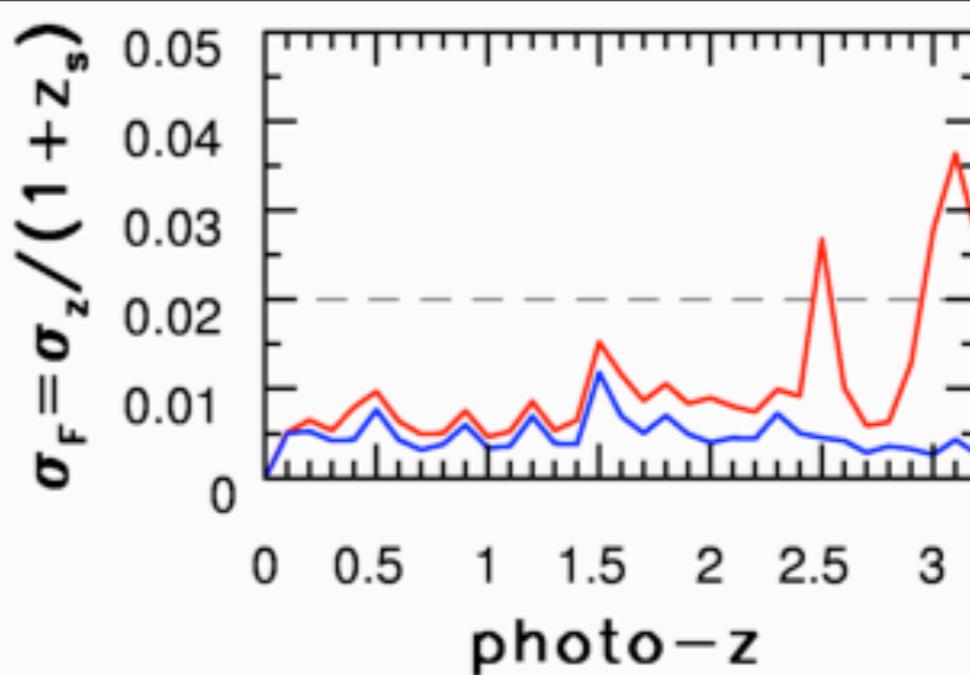
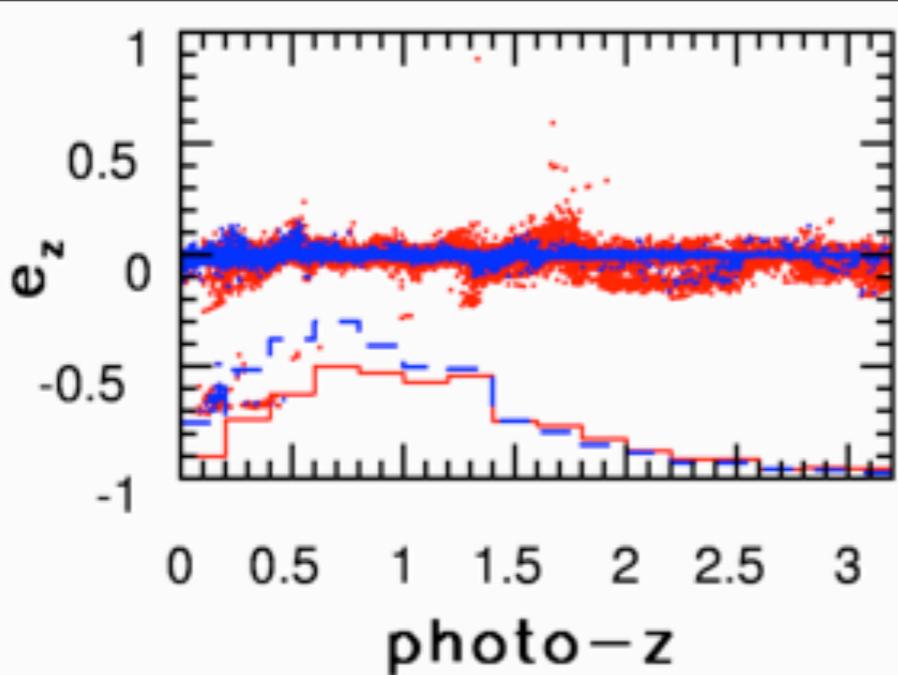
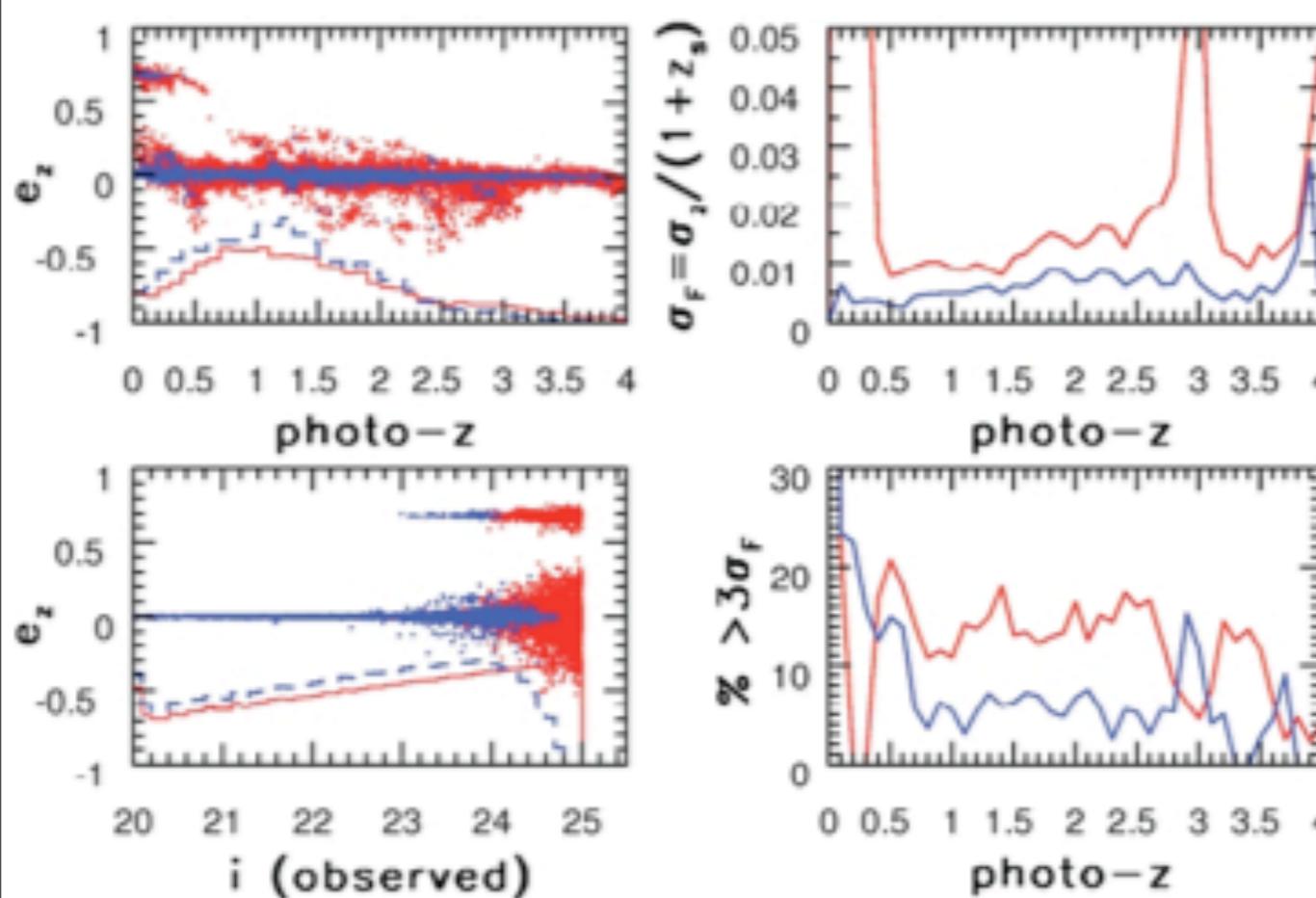
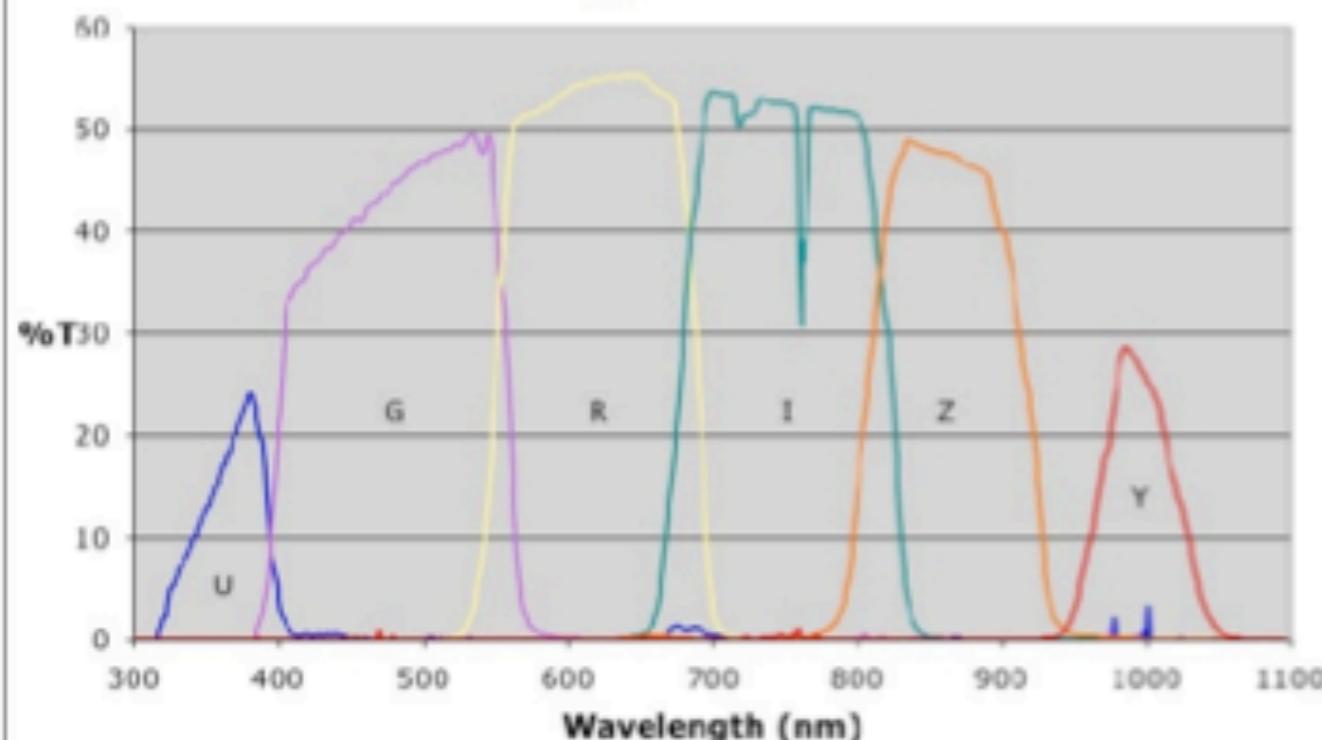


Figure 1.1: (a) The coadded depth in the r band (AB magnitudes) vs. the effective aperture and the survey lifetime. It is assumed that 22% of the total observing time (corrected for weather and other losses) is allocated for the r band, and that the ratio of the surveyed sky area to the field-of-view area is 2,000. (b) The single-visit depth in the r band (5 σ detection for point sources, AB magnitudes) vs. revisit time, n (days), as a function of the effective aperture size. With a coverage of 10,000 deg² in two bands, the revisit time directly constrains the visit exposure time, $t_{vis} = 10n$ seconds; these numbers can be directly scaled to the 20,000 deg² and six filters of LSST. In addition to direct constraints on optimal exposure time, t_{vis} is also driven by requirements on the revisit time, n , the total number of visits per sky position over the survey lifetime, N_{visit} , and the survey efficiency, ϵ (see Equation 1.3). Note that these constraints result in a fairly narrow range of allowed t_{vis} for the main deep-wide-fast survey. From Ivezić et al. (2008).

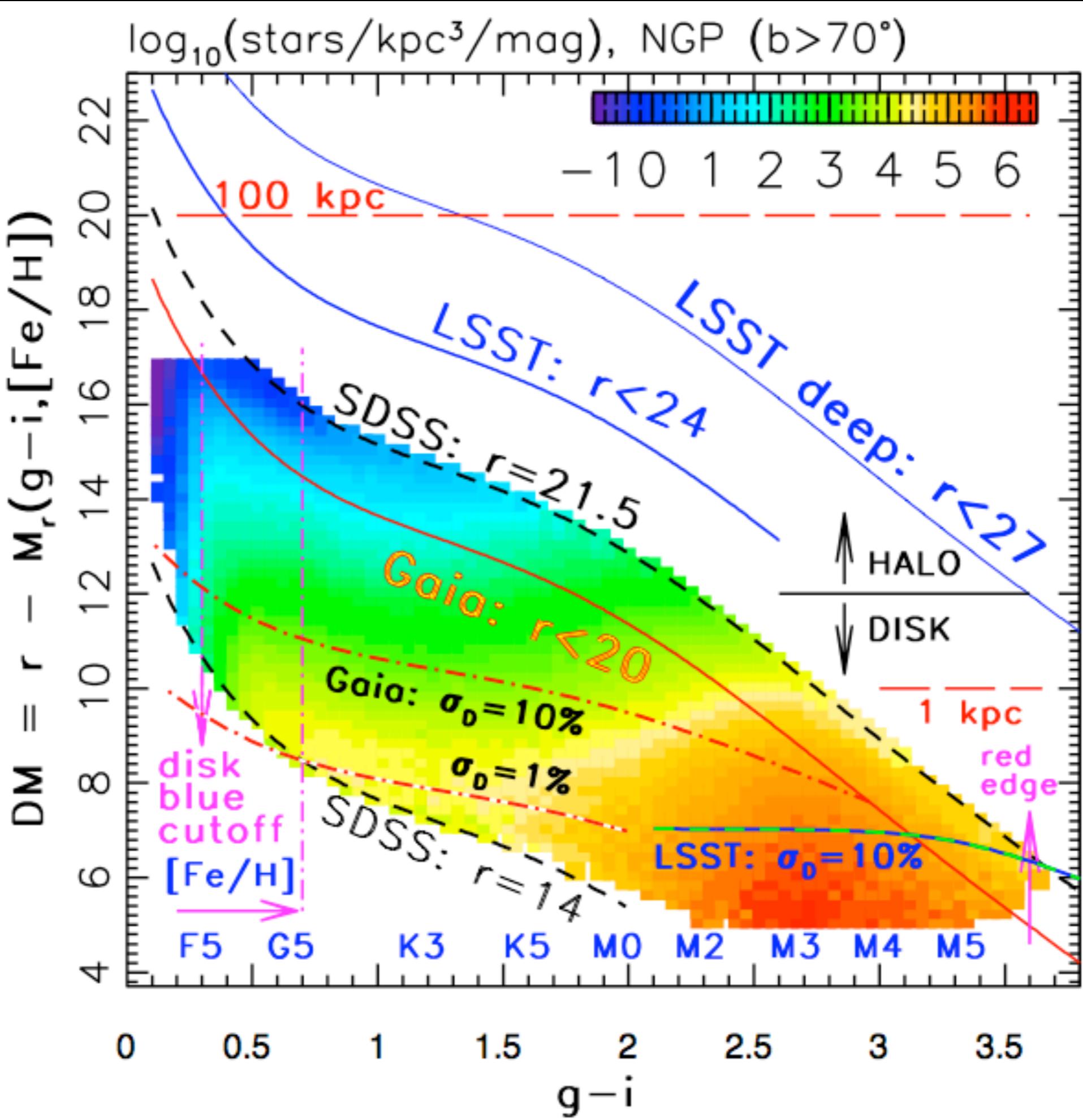


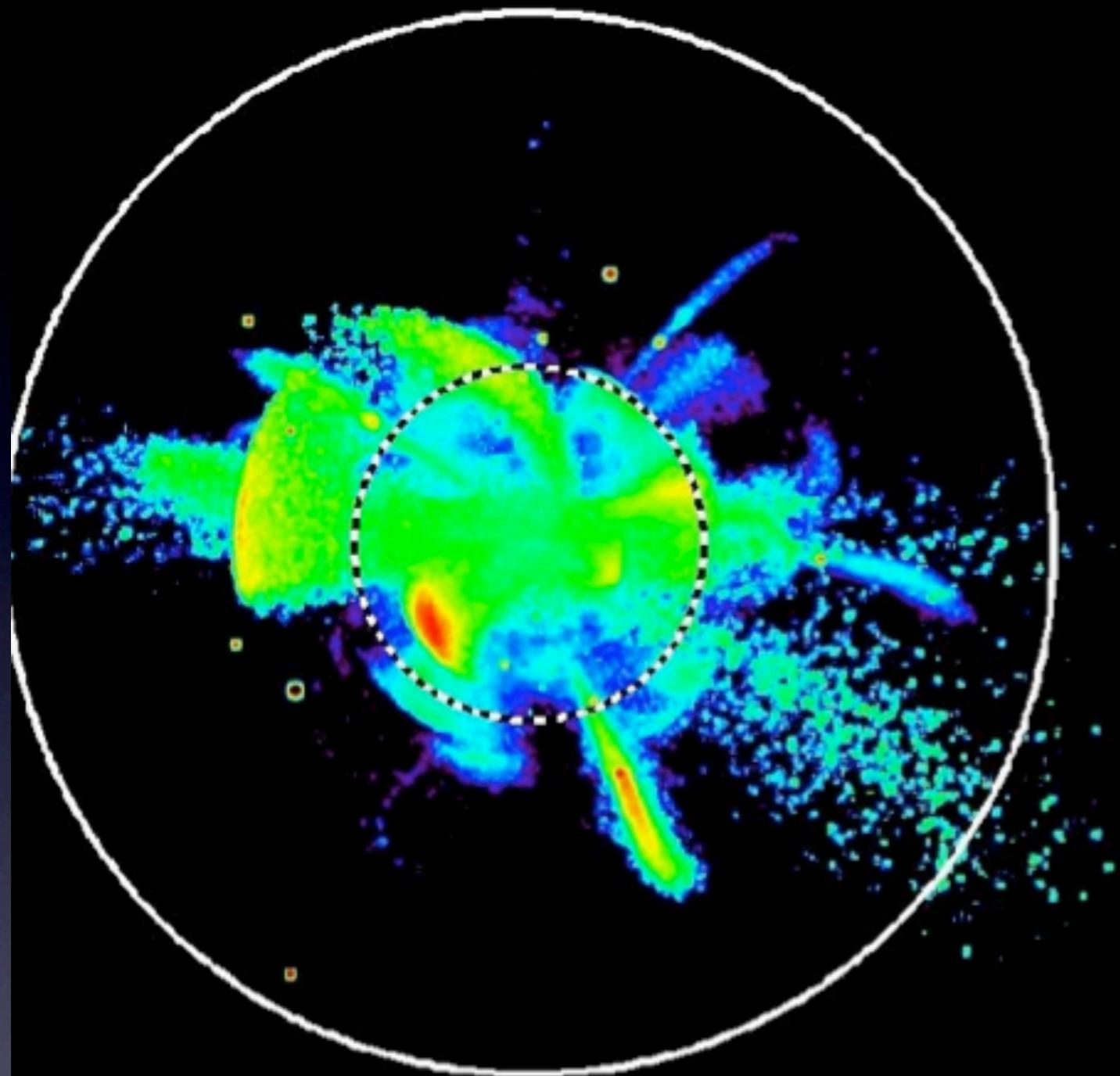
LSST ugrizY Filter Set



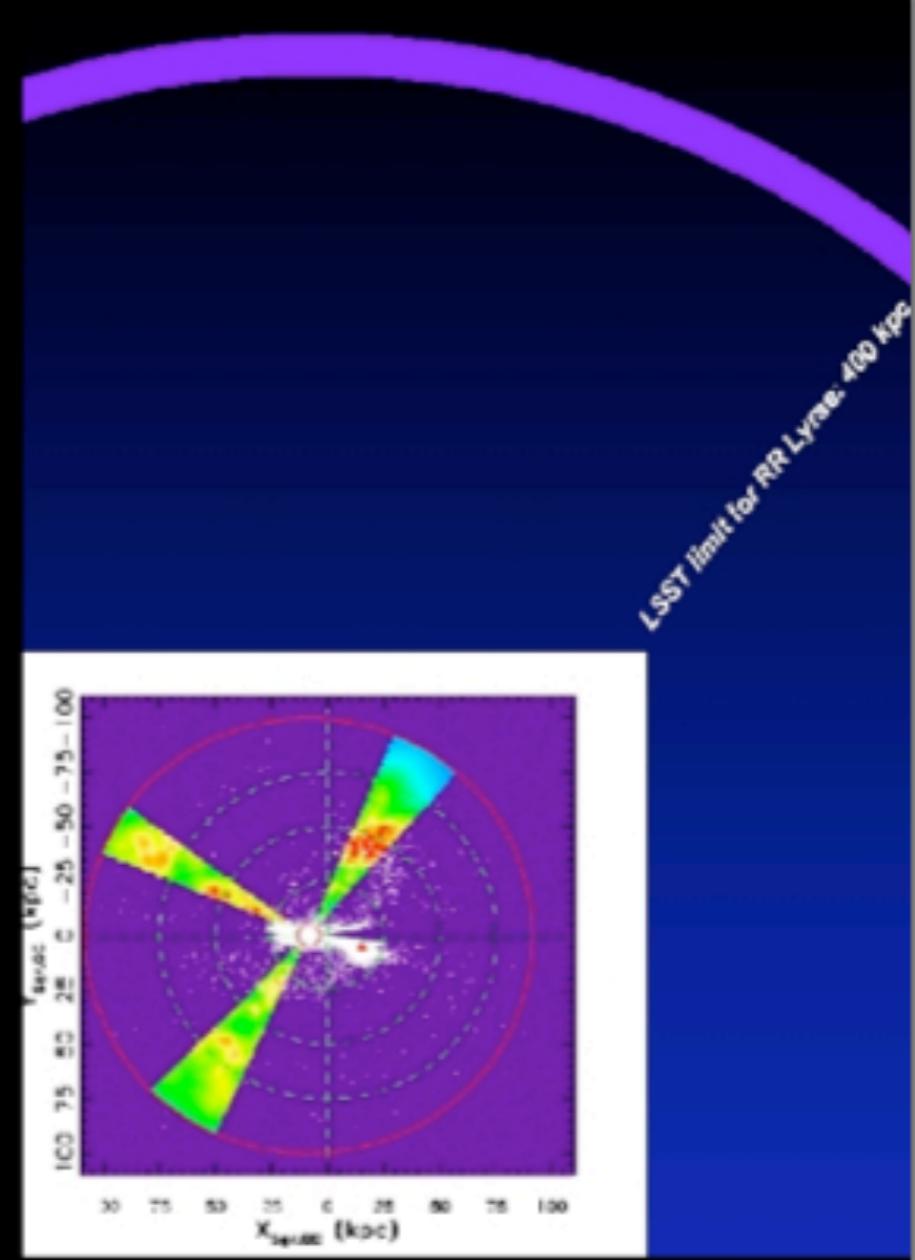
Control of systematics

- **Image quality:** large aperture to get a sufficiently large PSF correlation angle that enables the use of stars to correct shear systematics; large number of exposures (several hundred) to enable multiple chops
- **Photometric redshifts:** exquisite photometric accuracy (0.01 mag) and 6 photometric bands
- **Cross-checks using different cosmological probes!**
- **Expect 3-4 times more accurate photo-z than assumed in the DETF Report**





100 kpc



SDSS: main sequence to 10 kpc, RR Lyr to 100 kpc
LSST: 100 kpc i 400 kpc (half way to Andromeda)

LTY Dwarfs with LSST

- **T dwarfs: a quantitative example** (L dwarfs are dime a dozen: 200,000 in LSST with proper motion and trigonometric parallax measurements; no Y dwarfs are confirmed yet, though based on models expect ~ 100 from LSST)
- **Simulations predict 2400 T dwarfs with $y < 21.4$** (now ~ 100)
- For $y < 21.4$ proper motion ($\sigma = 2$ mas/yr) and trigonometric parallax measurements ($\sigma=6$ mas) based on 200 y band detections: $5-10\sigma$ measurements even for the faintest objects
- The $z - y$ color will be accurate to better than 0.1 mag even for the faintest objects: it will be possible to construct robust **M_z vs. $z - y$ color-magnitude diagrams** (exquisite LFs!)
- The $y < 21.4$ LSST T dwarf sample has roughly the same JHK magnitude limits as the UKIDSS Large Area Survey (4,000 deg 2)
- **Compared to UKIDSS, LSST will obtain about 5 times larger sample of T dwarfs, with proper motions about 10-20 times more accurate, and also with trigonometric parallax measurements** (due to larger sky area, note that our simulations imply that UKIDSS will detect about 500 T dwarfs)