CASA Performance and Status

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Atacama Large Millimeter/submillimeter Array
Expanded Very Large Array
Robert C. Byrd Green Bank Telescope
Very Long Baseline Array
CASA Performance

• Realized CASA Performance is a function of several factors:
  – Usage Patterns
  – Data Access Rate (Disk I/O)
  – Memory Utilization
  – Processor Speed

• CASA team is addressing bottlenecks:
  – Repeated disk access (Scratchless Operation)
  – Unified access patterns

We have optimized CASA for modern data from VLA and ALMA
e.g. We assume the visibility data does not fit in system memory
Memory

• CASA assumes that the visibility data is too large to hold in memory.
  – True for modern ALMA and VLA data sets
  – Implies that imaging is the dominant stage in terms of memory usage

• CASA attempts to hold only the necessary information consistent with efficient operation in memory.
  – For basic imaging (no A- or W-terms, single scale, single frequency term) the peak memory usage is approximately 24 bytes / pixel
    • 1 Double Precision Complex Grid
    • 1 Single Precision Complex Grid
  – For spectral line this is per output channel

<table>
<thead>
<tr>
<th>Image Size</th>
<th>Memory Required</th>
</tr>
</thead>
<tbody>
<tr>
<td>3k x 3k</td>
<td>206 MB</td>
</tr>
<tr>
<td>6k x 6k</td>
<td>864 MB</td>
</tr>
<tr>
<td>10k x 10k</td>
<td>2.4 GB</td>
</tr>
</tbody>
</table>
Memory

- MS-MFS can be the limiting step in memory usage:
  - Convolution Functions (in Images): $\frac{1}{2}(N_S^2N_T^2)(20S_{\text{Max}}/N_{\text{pix}})^2$
  - Residual Images: $N_SN_T$
  - Model Images: $N_T$
  - Cache Functions: Approximately 30%

<table>
<thead>
<tr>
<th>$N_S$</th>
<th>$N_T$</th>
<th>$S_{\text{Max}}/N_{\text{pix}}$</th>
<th>Images</th>
<th>3k x 3k</th>
<th>10k x 10k</th>
</tr>
</thead>
<tbody>
<tr>
<td>5</td>
<td>2</td>
<td>1.5 %</td>
<td>45</td>
<td>1.6 GB</td>
<td>18 GB</td>
</tr>
<tr>
<td>5</td>
<td>2</td>
<td>2.5 %</td>
<td>52</td>
<td>1.8 GB</td>
<td>20.8 GB</td>
</tr>
<tr>
<td>5</td>
<td>2</td>
<td>5%</td>
<td>89</td>
<td>3.2 GB</td>
<td>35.6 GB</td>
</tr>
</tbody>
</table>
Data Access (Disk I/O)

• Although some stages of processing access only a fraction of the data, many operations require accessing the full visibility data
  – For many operations the I/O access either in terms of absolute data rate or number of transactions is the limiting factor in CASA performance.
• CASA is working on improvements which decrease the data access requirements, and ensuring that reads are as efficient as possible.

<table>
<thead>
<tr>
<th></th>
<th>Peak Data Rate</th>
<th>OS Realized Data Rate</th>
<th>Time for 500 GB file</th>
</tr>
</thead>
<tbody>
<tr>
<td>SATA Disk</td>
<td>115 MB/s</td>
<td>60 MB/s</td>
<td>2h 22 m</td>
</tr>
<tr>
<td>Raid</td>
<td>200-500 MB/s</td>
<td>375 MB/s</td>
<td>22 m</td>
</tr>
<tr>
<td>Lustre (10 GB)</td>
<td>1.2 GB/s</td>
<td>900 MB/s</td>
<td>9.5 m</td>
</tr>
</tbody>
</table>
Data Access (Disk I/O)

- Unlike many other aspects of the processing equation, time alone will not solve the data access problem.

Processing Characteristics vs Time

- EVLA Data Size
- System Memory
- Disk Volume
- CPU Performance
- Disk I/O rate
Processor Speed

- Processor clock speeds are no longer dramatically increasing
  - Industry has gone to more cores, rather than faster clocks

- Successive generations of processors will show modest increases in performance due to improved instruction pipelines etc.
  - Only weakly affects observed performance of serial CASA

Currently CASA is more limited on data access and memory footprint than on processor speed. We are currently trading increased computation load for decreased memory and data access.
Processor Speed

Continuum and Cube Imaging time vs. Processor model

<table>
<thead>
<tr>
<th>Processor Model</th>
<th>Continuum Imaging Time</th>
<th>Cube Imaging Time</th>
<th>Continuum Imaging Cost Efficiency</th>
<th>Cube Imaging Cost Efficiency</th>
</tr>
</thead>
<tbody>
<tr>
<td>E5645 (6) 2.4Ghz</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>E5-2440 (6) 2.4Ghz</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>E5-2440 (6) Supermicro</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>E5-2470 (8) 2.3Ghz</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>E5-2640 (6) 2.5Ghz</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>E5-2665 (8) 2.4Ghz</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>E5-2667 (6) 2.9Ghz</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>E5-2670 (8) 2.6Ghz</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>E5-2690 (8) 2.9Ghz</td>
<td></td>
<td></td>
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</tr>
</tbody>
</table>
So What Should I Buy?

• Well… it depends:
  – What type of data do you expect?
  – How will you process it?
  – How long are you willing to wait for processes to complete?
  – How much do you want to spend?
  – How much IT support do you have?

• CASA will continue to evolve, we are continually working to bring algorithms to the community which optimize our hardware utilization.
  – This means the correct answer will change over time as we respond to changes in algorithms and hardware ecosystem.
That doesn’t help!

http://casa.nrao.edu/casa_hardware-requirements.shtml

General Guidelines

• Do not neglect I/O
  – Multi Disk RAID is probably the best option for small groups.
  – Large Groups w/ IT support might consider High Performance File Systems

• Consider your memory requirements.
  – 16 cores doesn’t help if you can only run 1 engine because of memory.

Where we put our Money

• Dual Intel E5-2670 (2.6GHz) 8 core processors
• 64GB of memory
• 40Gbit/s Infiniband NIC
• 600 TB Lustre System
  – 12 GB/s
  – 336 disks
  – $200K

• Total Cost per Node: $6K
  – Not Including Storage

Update pending
Coming in 2015

Labor Not Included!
Parallel CASA

- Many stages of process are embarrassingly parallel.
  - CASA has the tools to support parallel processing
Parallel CASA

- The technique is to create a Multi-MS (MMS):
  - Eventually this will be completely transparent to Users

- Supported by mstransform and mstransform based tasks
Parallel CASA

• Most time consuming tasks are now MMS aware and will automatically parallelize where possible.
  – By default we use 80% of the available cores on the current host
  – Usage can be configured using cluster spec file.

• Beginning to parallelize the pipelines
  – Ensure “standard path” works

Has been work in progress for several years now. Our focus is on delivering this capability to end users, that is making it transparent enough for general use.
Parallel CASA: Imaging

• Parallel Imaging is implemented in the task `tclean`

• Massive re-architecting of Clean task to support uniform treatment of parallel and non-parallel tasks.

• Continuum
  – Technique is to segment the data, gridding each portion separately and then combine for the minor cycle.
    • Recall that this is the memory intensive portion
  – If you don’t have enough memory, you can thread the gridding up to 4 ways (1, 2, or 4 threads are supported)
    • Not quite as efficient, but less memory intensive

• Spectral Line
  – Segment data on output channel, fully parallel imaging
  – Stitch cube back together at the end (can be expensive)
Current Testing

• Testing by CASA team
  – 106 Pointing Mosaic
  – AW-Projection
  – MS-MFS
    • 2 Terms
    • 3 Scales

• 64 Cores
  – 4 Nodes
  – 16 cores

• Major Cycle 5 hours
  – Opposed to 10 days

Image Courtesy Rao and Bhatnagar
Parallel CASA: Continuum Imaging

Continuum Imaging, 3K x 3k Image, 5K iterations

- 1 engine: 779 minutes
- 2 engines: 392 minutes
- 4 engines: 205 minutes
- 8 engines: 130 minutes
- 12 engines: 100 minutes
- 2 nodes x 12 engine: 72 minutes
- 4 nodes x 12 engine: 69 minutes
- 4 nodes x 12 engine 1K iter: 68 minutes
- 4 nodes x 12 engine 10K iter: 70 minutes

Run time
Parallel CASA: Spectral Imaging

Spectral Line Imaging, 3K x 3K image x 1K channels, 5000 iterations

![Graph showing efficiency and minutes for different configurations of engines and nodes.](image-url)
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