

The Future of VLASS

Juergen Ott (VLASS technical lead)



Basic data products, currently available through the NRAO archive:

- Raw visibility data
- Calibration products
- Quick Look continuum images (note that Epoch1 lacks astrometric correction, other epochs are ok), Stokes I

Basic data products per epoch, forthcoming:

- Single epoch continuum images (including in-band spectral index information, production will start this fall)
- Coarse Resolution (128MHz) cubes in Stokes IQU (V will be a single plane; pipeline development almost finished)

Data products that span multiple epochs:

- Cumulative images and cubes combined in the image domain (rms-weighted averages, with average beams)
- Cumulative images (and cubes) based on joint imaging of all visibilities

Other:

- Fine cubes with 16MHz resolution (for selected regions and on demand)
- Tapered images for SE and cumulative

Catalogs will be primarily delivered by the CIRADA group

CIRADA will is also working on other enhanced data products and tools such as an image cutout server

VLASS data is entirely public and the community is invited to produce their own data products!



VLASS Future; J. Ott; AAS 242 VLASS Splinter meeting Albuquerque, NM



QuickLook images:

- Fairly basic imaging for faster turnaround
- Has automated quality checks
- Re-imaging with better parameters or flagging when initial qa fails
- Images are single plane, Stokes I, multiterm (including spectral index maps)
- Usage of 'mosaic' gridder plus astrometric correction
- Data products: primary beam corrected images (tt0), rms images

Fast turnaround requires shortcuts in data processing...

- The images still contain some deconvolution errors (sidelobes) around brighter sources
- Phase errors from transfer of complex gain calibrator
- No sophisticated clean regions
- Occasional clean divergences
- No direct w-term correction

| Task | SKYSLIRVEY |
|--|---------------------------------|
| 1. hifv_importdata: Register VLA measure | ment sets with the pipeline |
| 2. hif_editimlist: Editimlist | Image definition |
| 3. hif_transformimagedata: Transformima | gedata |
| 4. hif_makeimages: Make target per-spw o | continuum images Image creation |
| 5. hifv_pbcor : Pbcor | Primary beam correction |
| 6. hif_makermsimages: Makermsimages | RMS image creation |
| 7. hif_makecutoutimages: Makecutoutima | ages |





Astrometry

- Imaging uses the 'mosaic' gridder in CASA. It projects the visibility for all pointings on the uvplane with a Gaussian kernel (adding phase gradients for the offsets). It is fast, but does not correct for 3D w-term needed for sky curvature. Depends on zenith angle (Hour angle and declination).
- The effect is dependent of frequency, so spectral indices are also affected.
- We use an analytical function to correct images as a whole (reference pixel), based on offsets relative to GAIA and VLBA (M. Lacy VLASS memo #14)
- AW-projection corrects for w-term effects directly, using a different gridding kernel, but it is *much* slower (also introduces a slight increase in noise)





-20

-1.0

-0.5

0.0

Decl. offset VLASS-VLBI (arcsec)

0.5

1.0

Zenith

True position



-20

-1.0

-0.5

0.0

0.5



80

60

40

20



Albuguergue, NM

Mean

position

correction

(applied in

(0

pipeline)

Single Epoch images:

(based on VLASS memo #15)

- Better image quality (fidelity, rms) after additional processing steps
 - Initial uniform weighting to avoid divergences (Dirty PSF is better defined)
 - Self-calibration
 - Initial mask from QL, secondary mask from the data themselves
- Data products are
 - Stokes I image (tt0, tt1, alpha), primary beam corrected
 - RMS images
 - Region files/catalog
- SE images also use the 'mosaic' gridder with an analytic astrometric correction for zenith angles <45deg; expect to use aw-projection for larger zenith angles (better positions and spectral indices)







VLASS Future; J. Ott; AAS 242 VLASS Splinter meeting Albuquerque, NM



National Radio

Coarse Cubes (CC):

- VLASS data was intrinsically observed in 16 spectral windows, 128MHz bandwidth each. Every spectral window has 64 channels (2MHz resolution across the entire VLA 10cm S-band)
- some polarization analysis, like Faraday rotation, requires spectral information
- CCs are imaged to combine each spectral window into a separate image, the Single Epoch heuristics is used for each image plane
- Imaging in full Stokes IQUV
 - Given that detectable Stokes V emission is rare but would use significant archive space, the Stokes V planes will be collapsed into a single image





Peak of the linearly polarized intensity map at 2.028 GHz



VLASS Future; J Off; AAS 242 VLASS Splinter r

Coarse Cubes (CCs):

- VLASS data was intrinsically observed in 16 spectral windows, 128MHz bandwidth each. Every spectral window has 64 channels (2MHz resolution across the entire VLA 10cm S-band)
- some polarization analysis, like Faraday rotation, requires spectral information
- CCs are imaged to combine each spectral window into a separate image, the Single Epoch heuristics is used for image plane
- Imaging in full Stokes IQUV
 - Given that detectable Stokes V emission is rare but would use significant archive space, the Stokes V planes will be collapsed into a single image
- CCs allow a more classical spectral index determination directly as a fit across the planes, will provide an alternative to Taylor term algorithm used in SE (although with a somewhat degraded resolution)
- Some of the 16 planes have significant RFI. Depending on the severeness, they will either not be imaged at all or not used in any spectral analysis (such as spectral index calculation)



lask

1. hifv_importdata: Register VLA measurement sets with the pipeline

2. hif_editimlist: Editimlist



11. hifv_analyzestokescubes: Analyzestokescubes

12. hifv_exportvlassdata: Exportvlassdata



National Radio Astronomy Observatory

VLASS Future; J. Ott; AAS 242 VLASS Splinter meeting Albuquerque, NM

Computing:

The NRAO cluster is powerful and designed for High Throughput Processing. We also have clusters at partner institutes (New Mexico Tech, RADIAL project).

Current limitations:

We produce 35,500 fields to image per epoch.

- A QuickLook image takes about a day to process
- An Single Epoch image takes about 3-4 days, and even longer for complex fields
- A Coarse Cube takes about 10-12 days
- All of these image products are calculated with the less precise mosaic gridder, followed by an analytic astrometric correction on the fits files
- The w-term errors can be corrected with aw-projection algorithms. But those are notoriously slow (SE image would stretch weeks, CC months)

Multicore processing speeds up the processing times, but will reduce the number of images being processed. For our purpose it is more efficient to run multiple datasets on single cores.

A possible speed-up will be a **new GPU based gridder** that is currently being developed and tested by the CASA group. First CASA tests in *tclean* show a ~14 times improvement in processing speed for the imaging using the aw-projection. Tests for VLASS are planned once the gridder has been validated in CASA.





VLASS Future; J. Ott; AAS 242 VLASS Splinter meeting Albuquerque, NM

Cumulative Imaging:

We will produce images and cubes that combine all VLASS epochs. Goals are to improve the signal-tonoise ratio and potentially the image fidelity.

A range of combination methods have been tested (upcoming VLASS memo by JO) and we plan on:

- Combination of epochs in the image domain, weighted by rms in each image
- Joint imaging of the calibrated visibilities from all epochs together

Image domain:✓ Straightforward computation✓ Fast✓ Analytical astrometric correction for each epoch✓ PSF is the average of input PSFs, not a pure Gaussian
anymore
✓ Deconvolution errors from individual epochs will be
averaged into final product✓ Not taking advantage of an improved uv-coverage

Combined uv-coverage produces a better PSF and improved image fidelity
Proper calculation of the w-term corrections are possible
Optimized imaging parameters for the combined images (including more options for weighting, PSF calculation)
Cleaning boxes are possible for fainter sources

Mosaic gridder+analytic correction is not possible due to different zenith angles of the input visibilities (although an average correction may be ok)
w-projection very slow (GPU gridder will be essential), mosaic is also much slower than combination in image domain
Deconvolution errors for variable sources







Cumulative Imaging - examples:





The three input images (SE)

Linear mosaic combination; rms-weighted average; joint imaging (mosaic gridder)

Joint imaging (aw-projection, single w-projection plane); Joint imaging (aw-projection, 32 w-projection planes);



* National Radio Astronomy Observatory

Cumulative Imaging - examples:





The three input images (SE)

Linear mosaic combination; rms-weighted average; joint imaging (mosaic gridder)

Joint imaging (aw-projection, single w-projection plane); Joint imaging (aw-projection, 32 w-projection planes);



* National Radio Astronomy Observatory



| Images | 2023 | 2024 | 2025 | 2026 | 2027 | 2028 | 2029 | 2030 | 2031 | 2032 | >2033 |
|---|------|------|------------------|------------------|------|------------------|------------------|------------------|-------------------|---------------|-----------------|
| Quick Look | 3.1 | 3.2 | | | | | | | | | |
| SE Continuum (Epoch 2) | | | Ep 2 complete | | | | | | | | |
| SE Cubes (Epoch 2) | | | | Ep 2 complete | | | | | | | |
| SE Continuum (Epoch 3) | | | | | | Ep 3 complete | | | | | |
| SE Cubes (Epoch 3) | | | | | | | Ep 3 complete | | | | |
| SE Continuum (Epoch 1) | | | | | | | | Ep 1 complete | | | |
| SE Cubes (Epoch 2) | | | | | | | | | Ep 1 complete | | |
| Cumulative (Continuum+Coarse cubes) | | | | | | | | | Image combined | | uv- combined |
| Cumulative (fine cubes) | | | | | | | | | | Fine Cubes | |





National Radio Astronomy Observatory

VLASS Epoch 4!

- The original timescale for VLASS was to produce a comprehensive, unique survey before ngVLA comes online
- At the time of planning, 3 epochs appeared to be appropriate before ngVLA construction ۲ disrupts VLA operations
- Updated ngVLA construction timelines would now potentially allow for a 4th VLASS epoch ۰
- Scientific motivation: Time cadence extended from ~5 years to ~10 years, and overlap with Rubin and Roman operation
- For the anticipated timeline, the 4th epoch may be scheduled 1.5-3 years after epoch 3. This will ۲ allow us to also catch up with the data processing of the more elaborated products
- Prospectus sent to the NRAO director, full proposal is currently prepared by the VLASS SSG ٠
- We need community input, so if you have science applications or comments, please get in ۲ touch with the SSG, or use the NRAO helpdesk to contact the VLASS team





